

Problem #7

Hearing Light

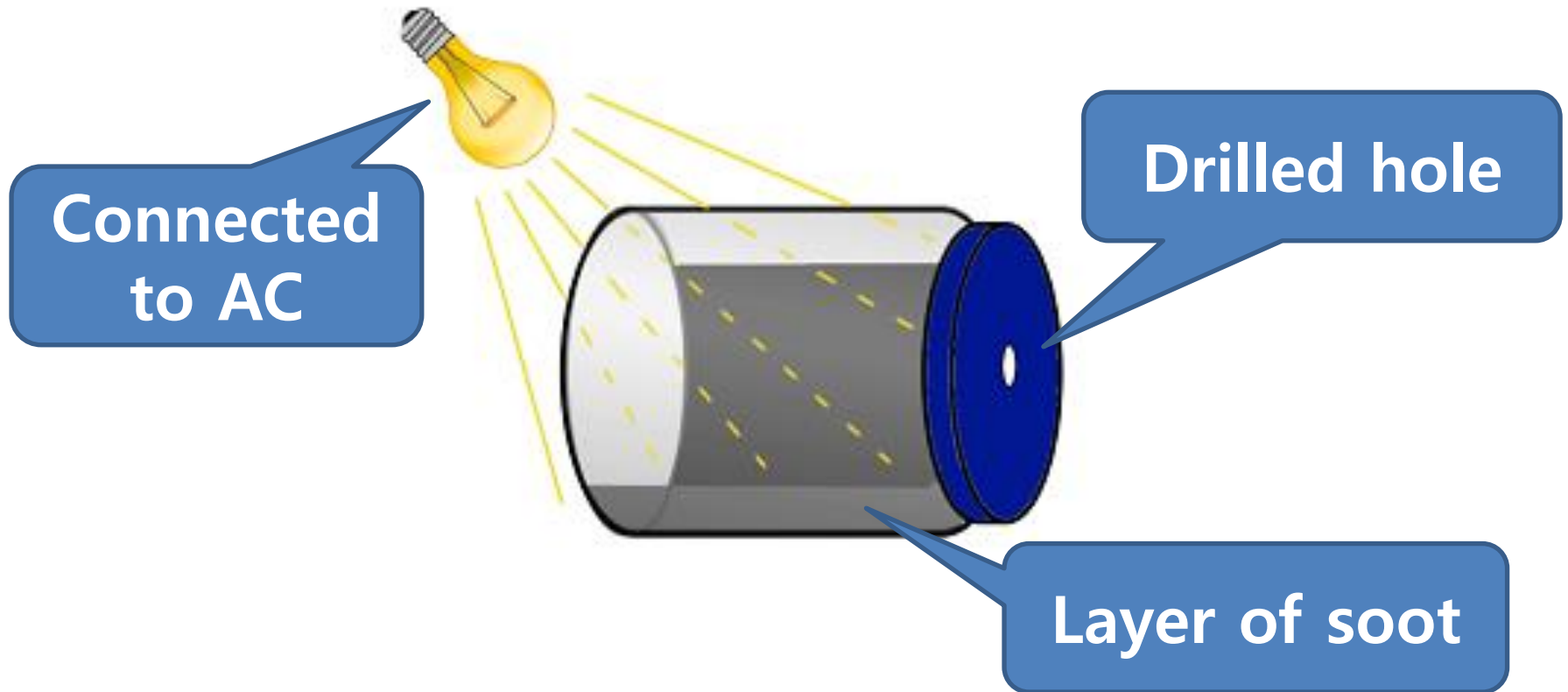


Mingyu Kang

Team Korea

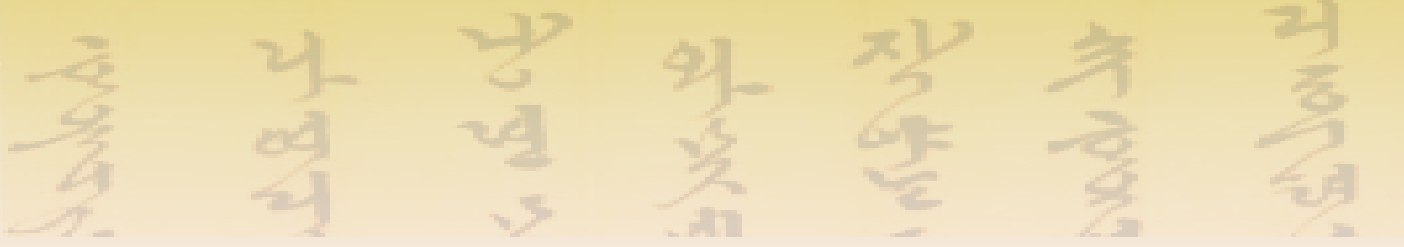


Problem Statement



DISTINCT SOUND?





WHY does the
sound occur?

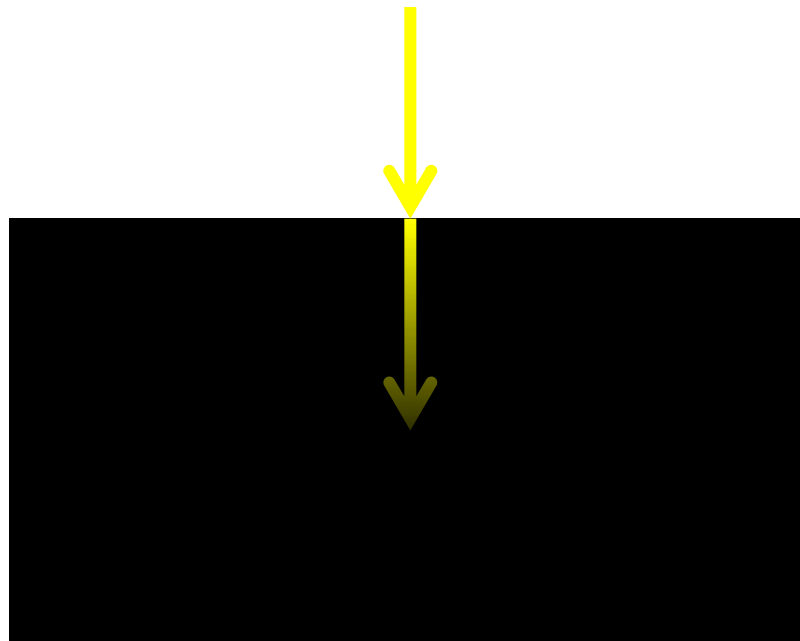


Soot absorbs light



Absorption coefficient β

$$I(x) = I_0 e^{-\beta x} \quad (x : \text{depth through sample})$$



Absolutely opaque: ALL light is absorbed



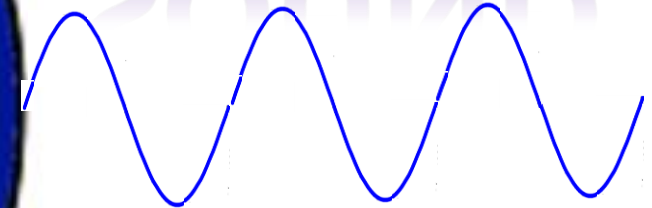
Explanation #1: Thermal Vibration



Δ Light intensity



SOUND



Conduction

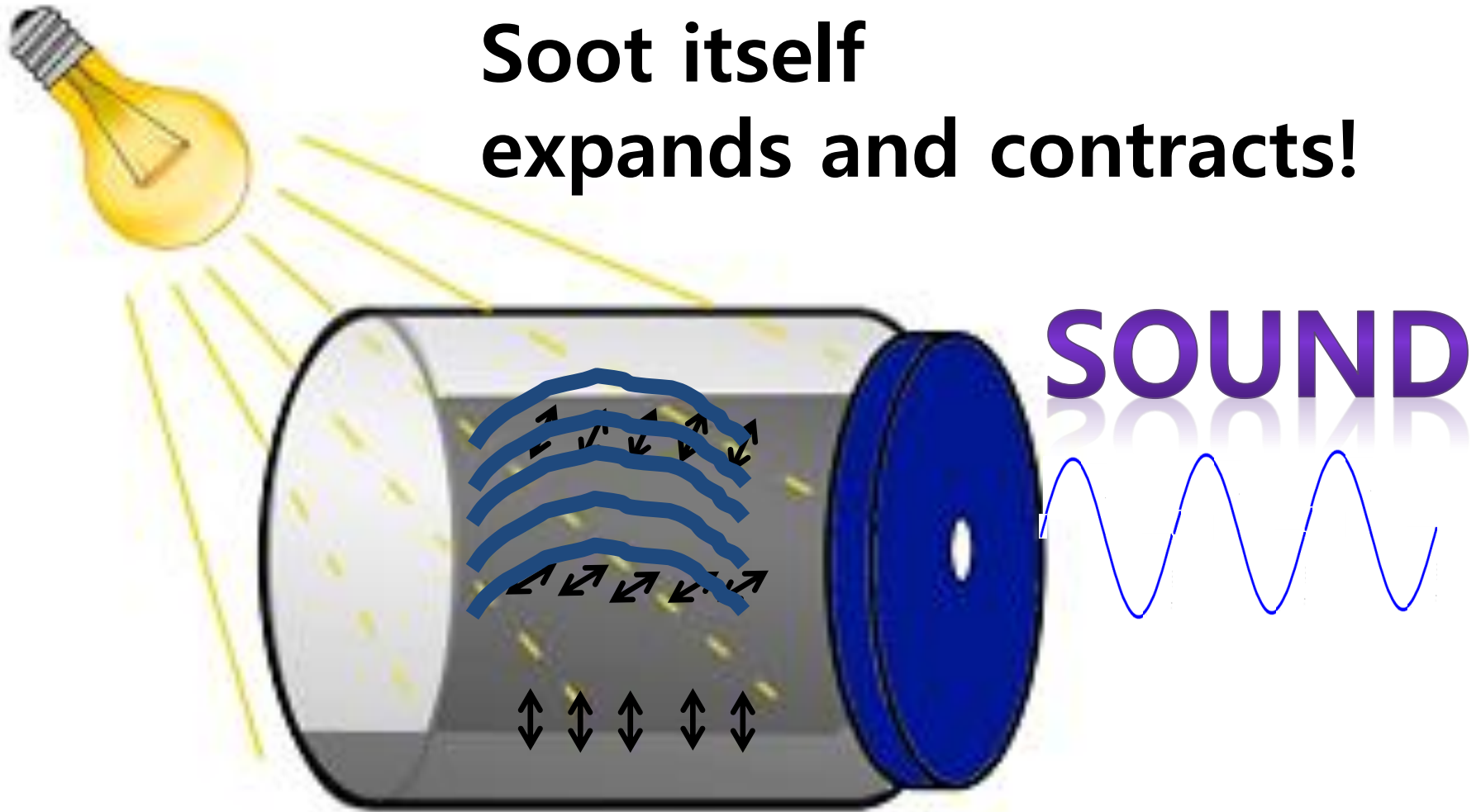
Allan Rosencwaig and Allen Gersho, Theory of the photoacoustic effect with solids, Journal of Applied Physics (Jan. 1976), vol. 47, No. 1



Explanation #2: Mechanical Vibration



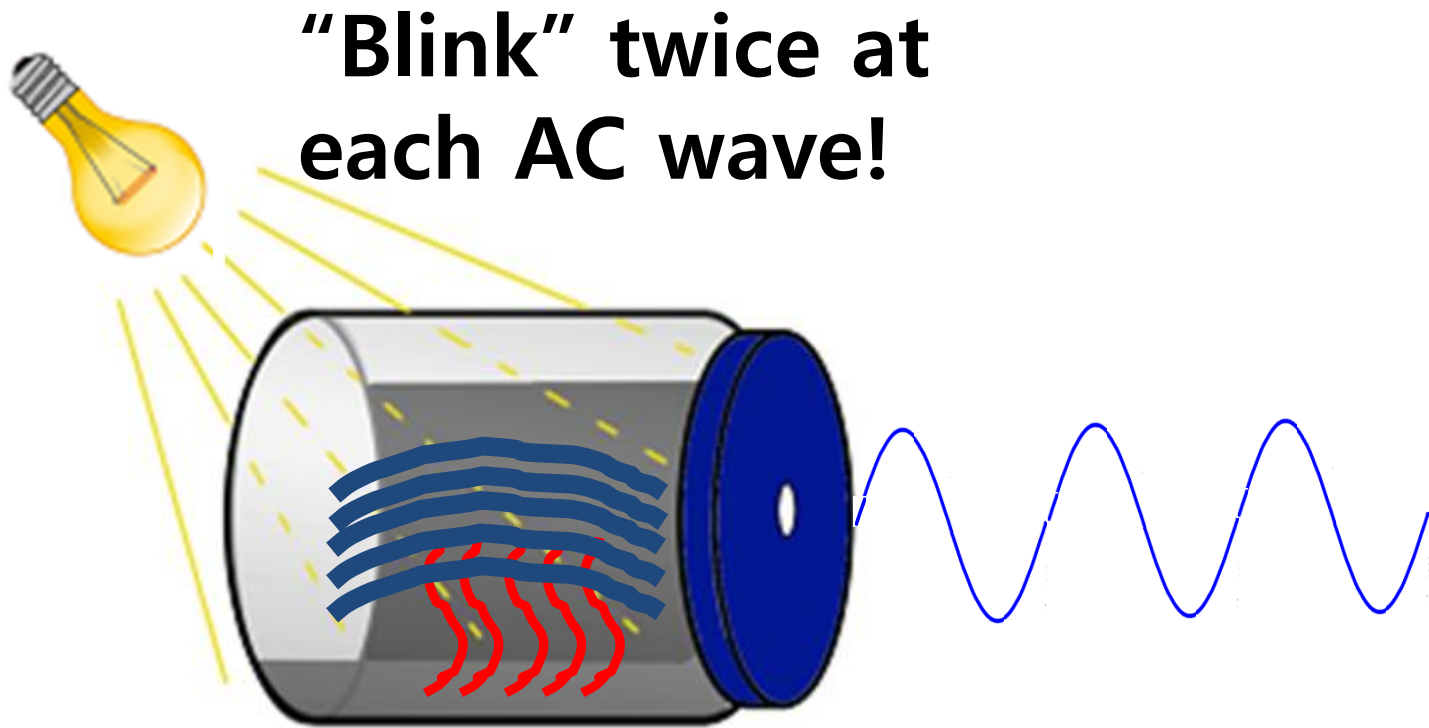
**Soot itself
expands and contracts!**



F. Alan McDonald, Photoacoustic effect and the physics of waves, American Journal of Physics (Jul. 1979), vol. 48



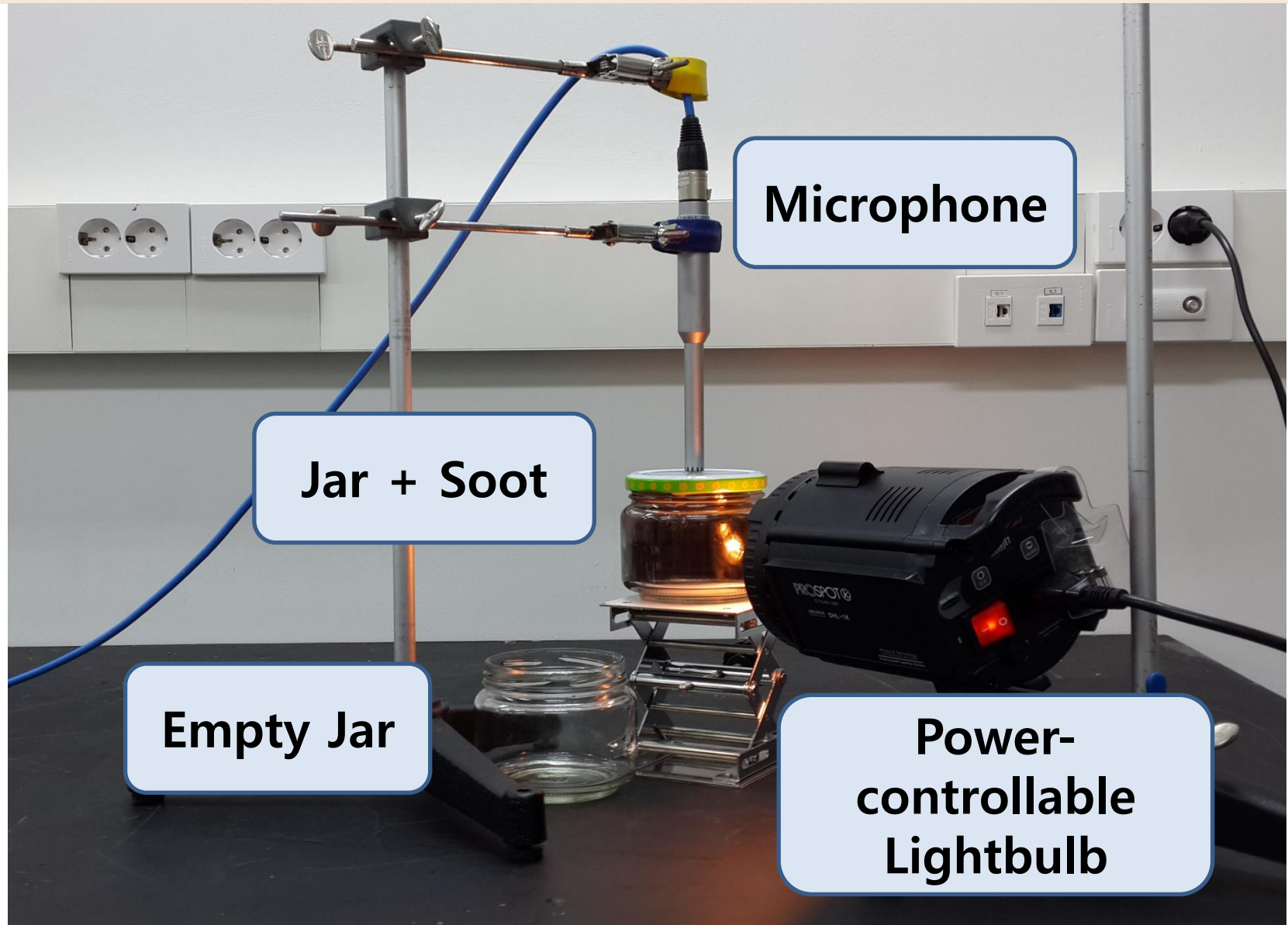
What is the frequency?



Sound frequency = $2 \times (\text{AC frequency}) = \mathbf{120\text{Hz}}$

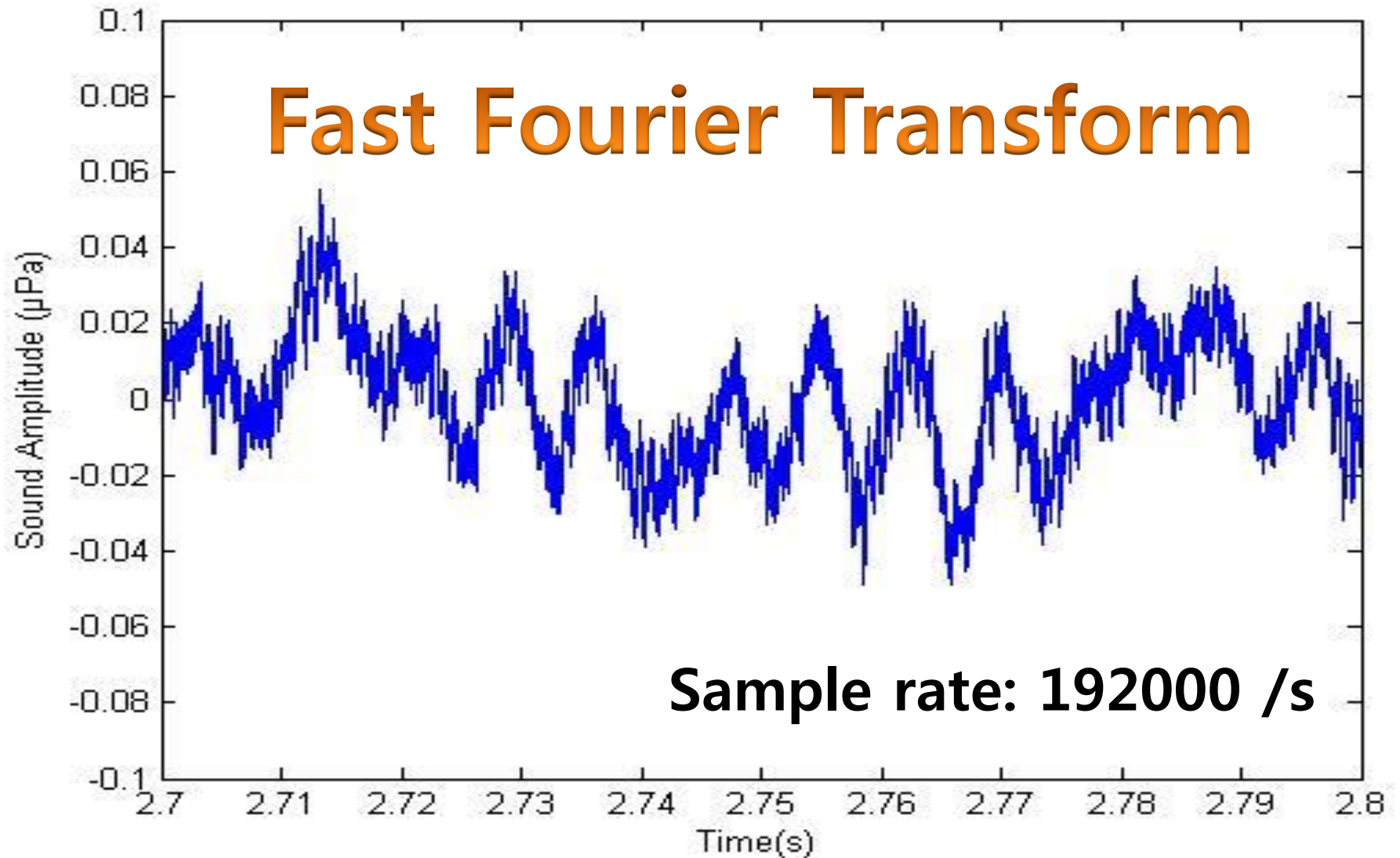


AC Bulb Experiment Setting



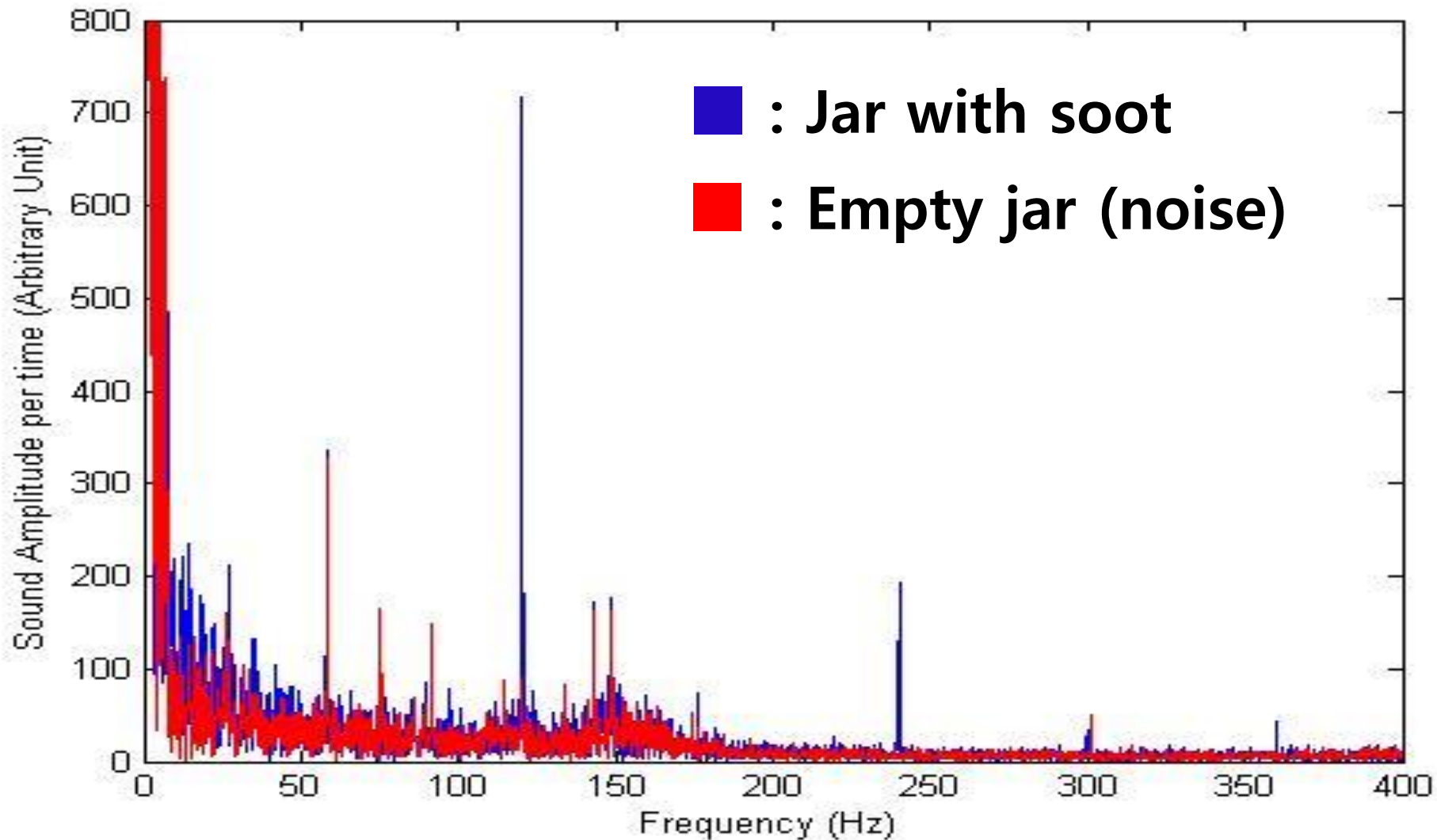


Recorded Sound



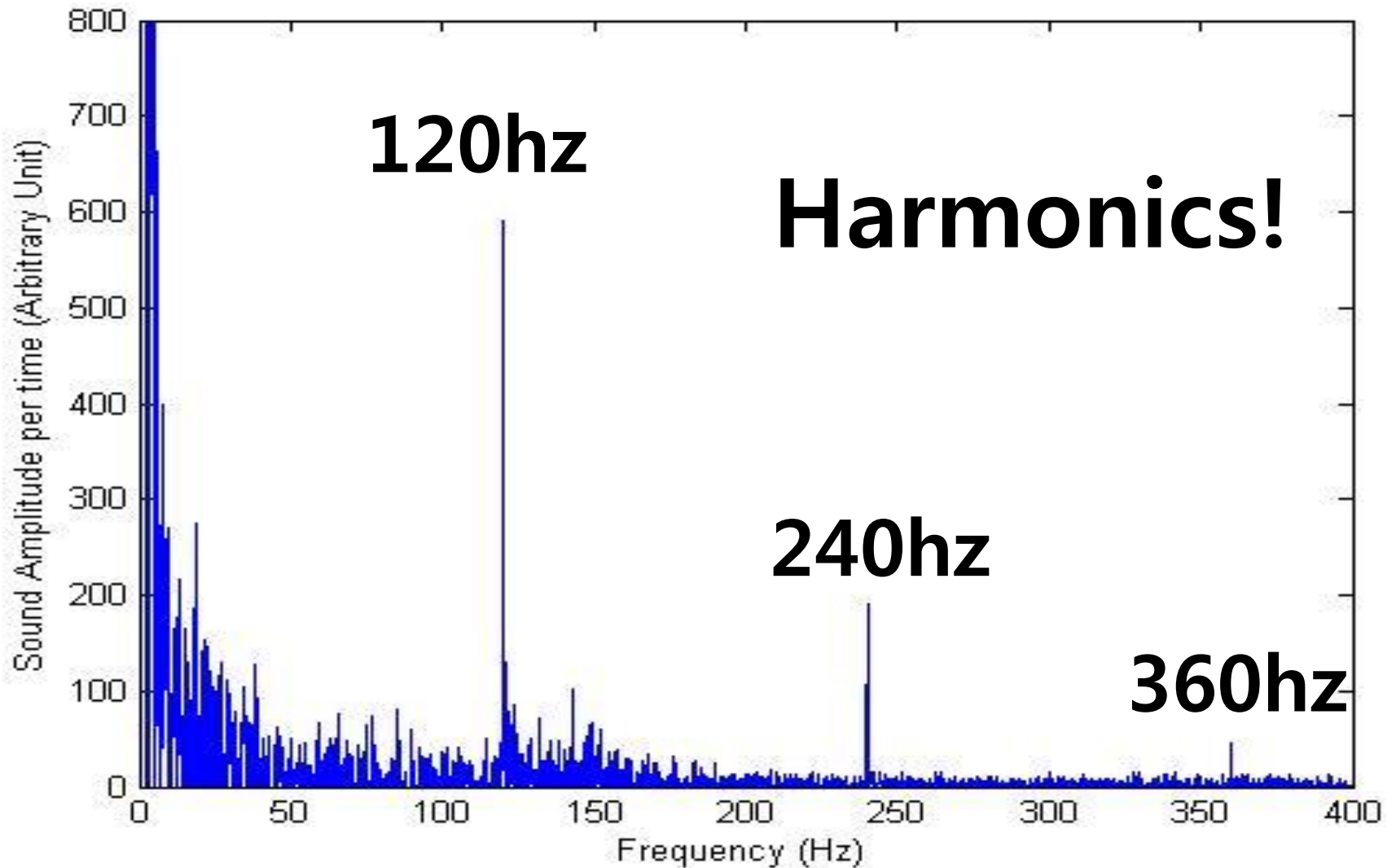


Frequency-Domain Graph



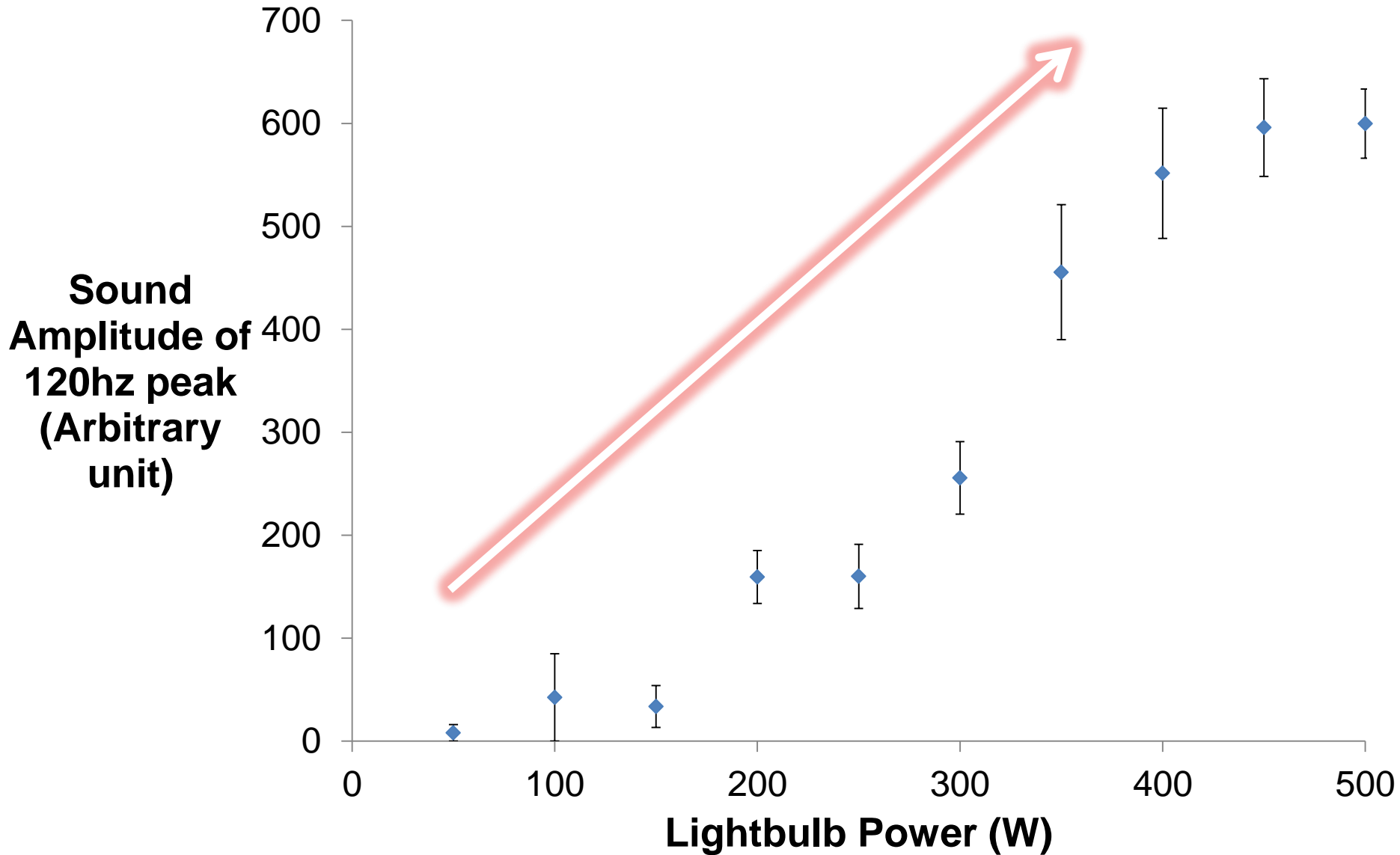


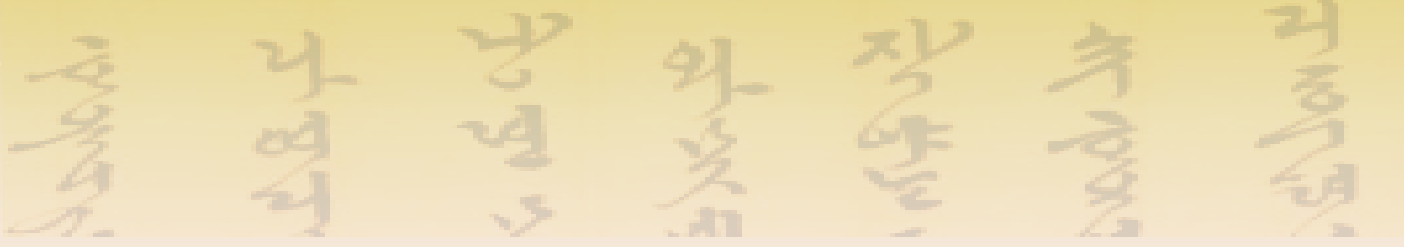
Frequency-Domain Graph





Light intensity – 120hz peak intensity Graph





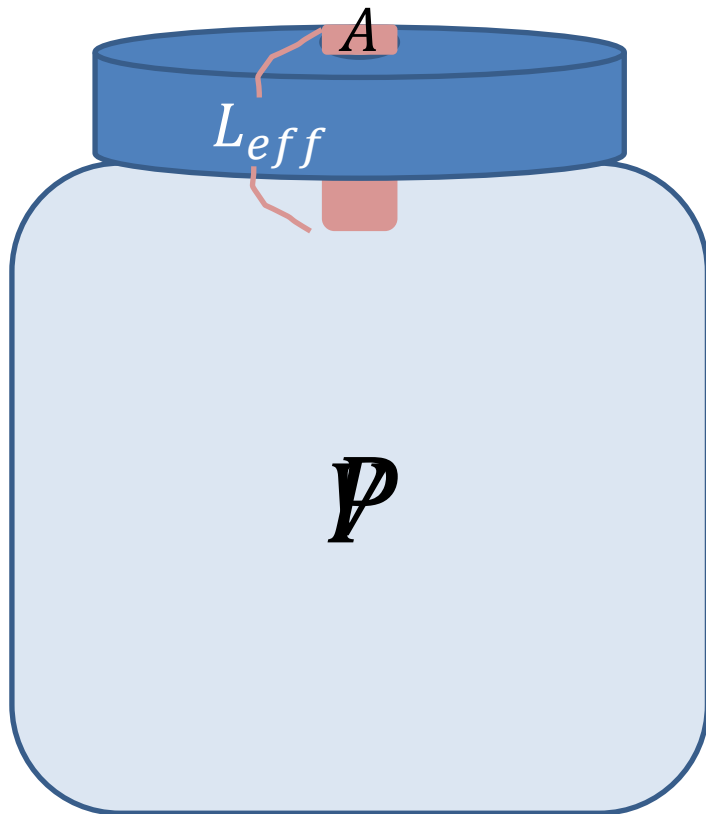
**What is the
role of the JAR?**



Helmholtz Resonance



Resonance frequency of
AIR inside the jar



$$f_H = \frac{v}{2\pi} \sqrt{\frac{A}{V L_{eff}}}$$

v : speed of sound

$f_H \cong 120\text{Hz}$:
RESONANCE!



Various jars



Parameter control for various jars

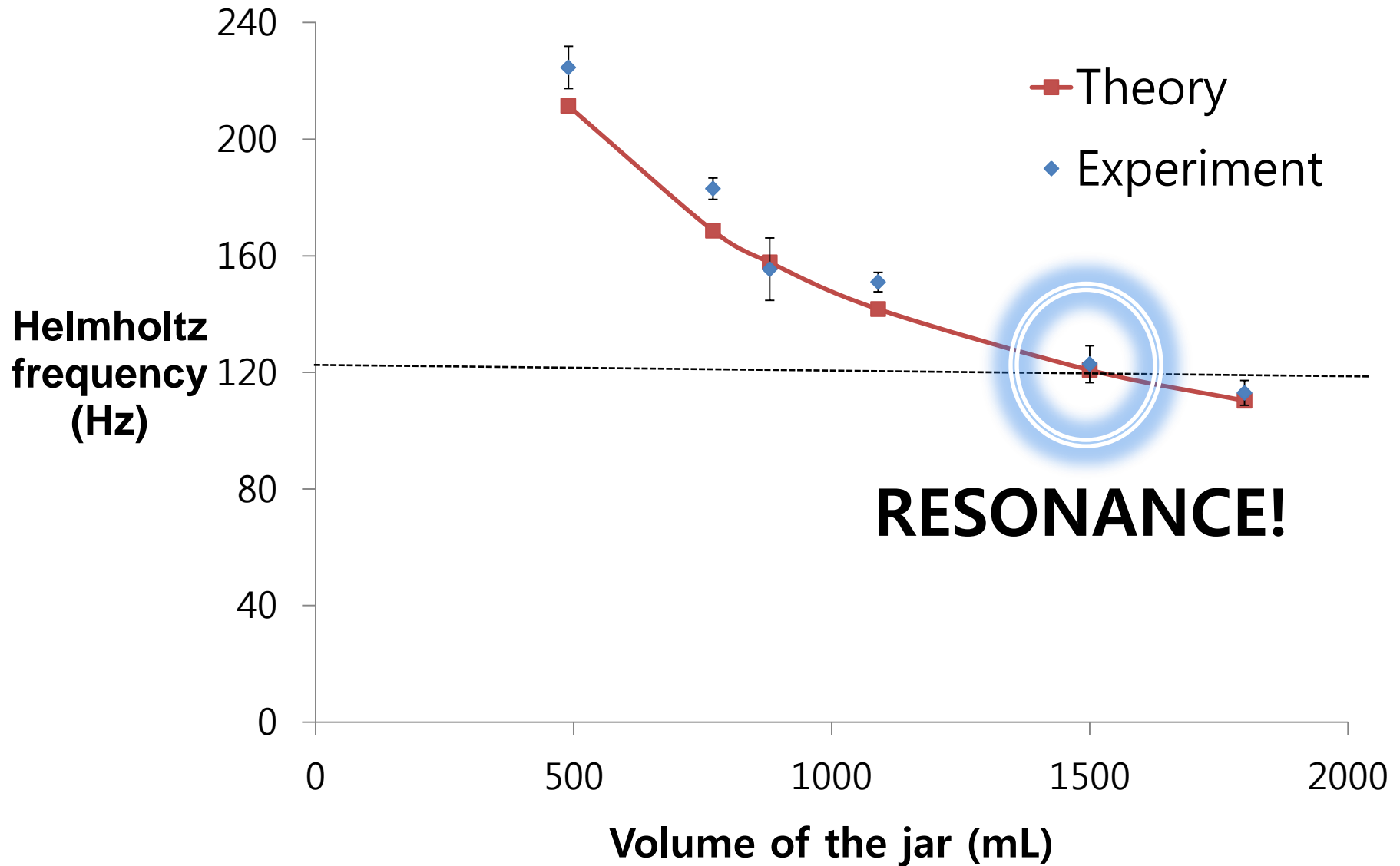


Slide-glass covered
with soot



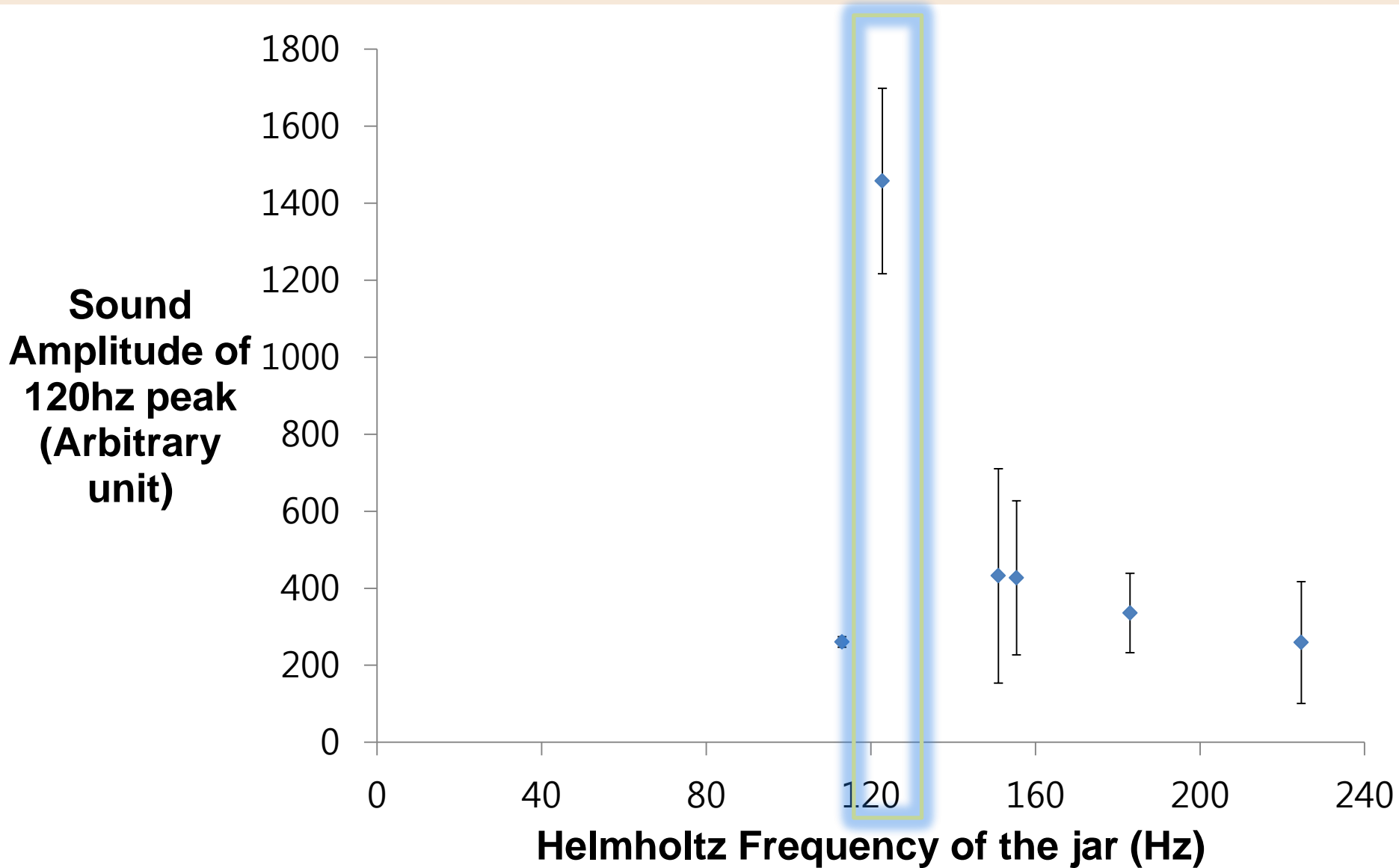


Helmholtz Frequencies of jars



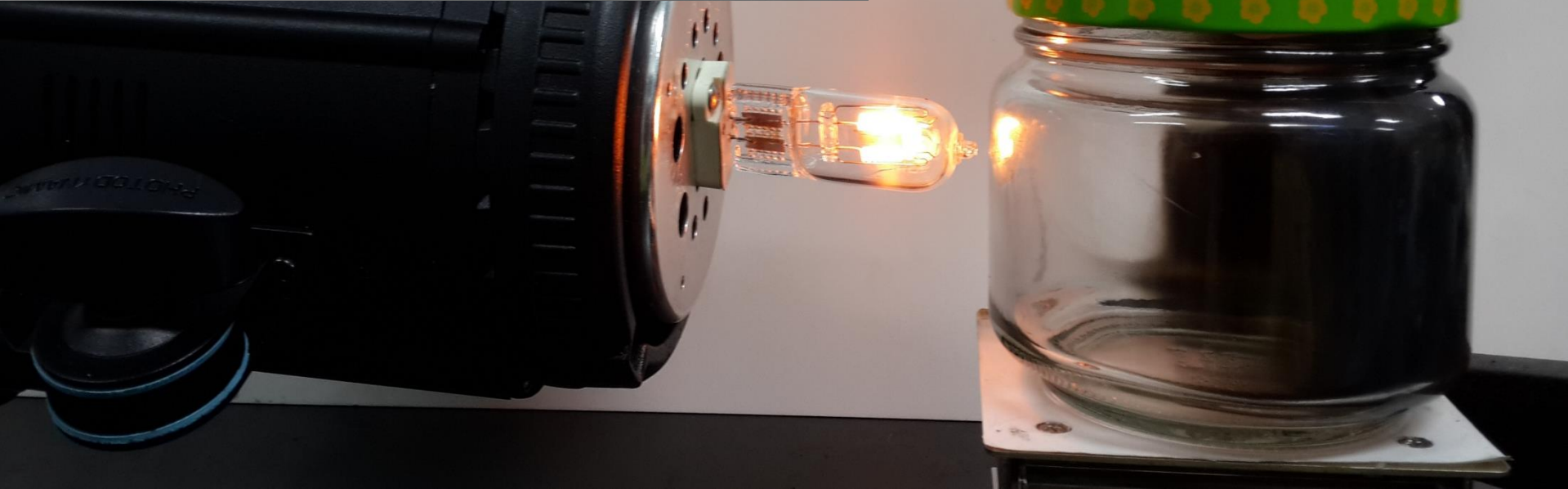


Sound produced in various jars





Another method to change Helmholtz Frequency: Neck Length

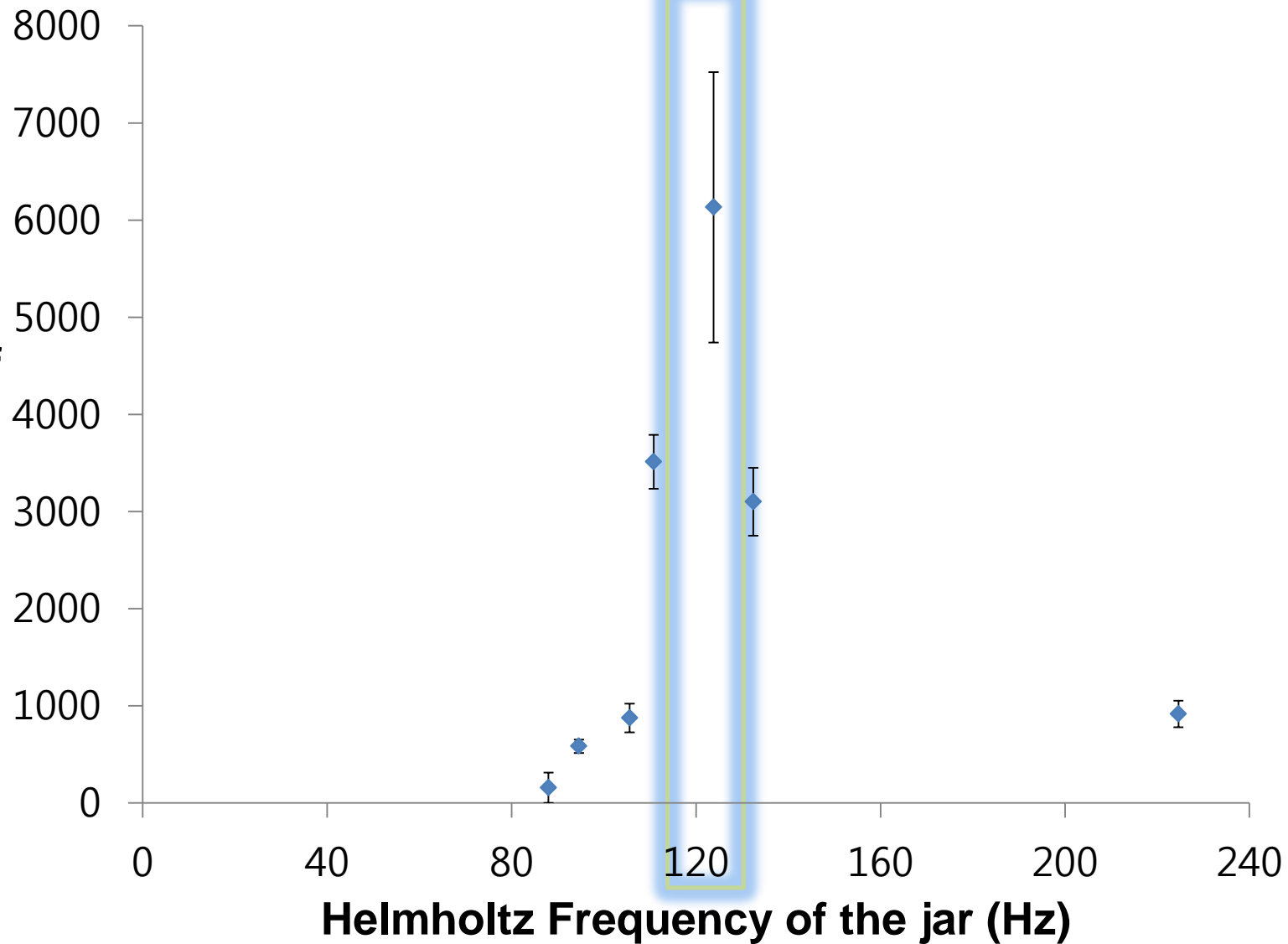


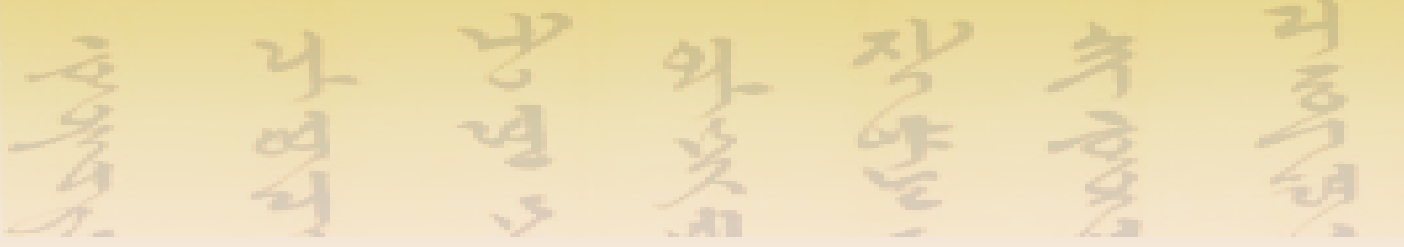


Sound produced by jars of different neck length



**Sound
Amplitude of
120hz peak
(Arbitrary
unit)**



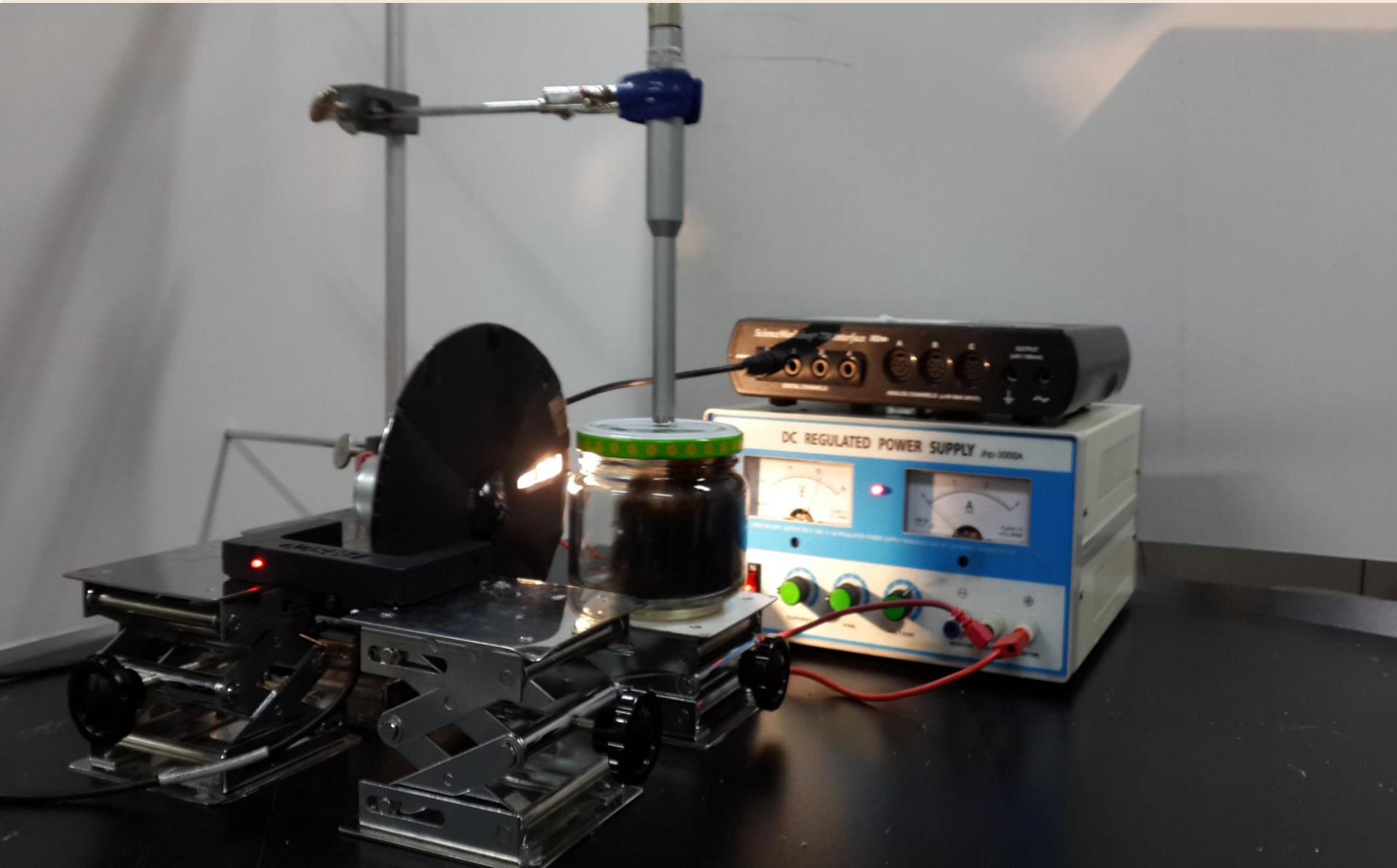


- 1. Frequency Control**
- 2. Extract only the sound produced by light**

➤ **New Experiment Setting!**



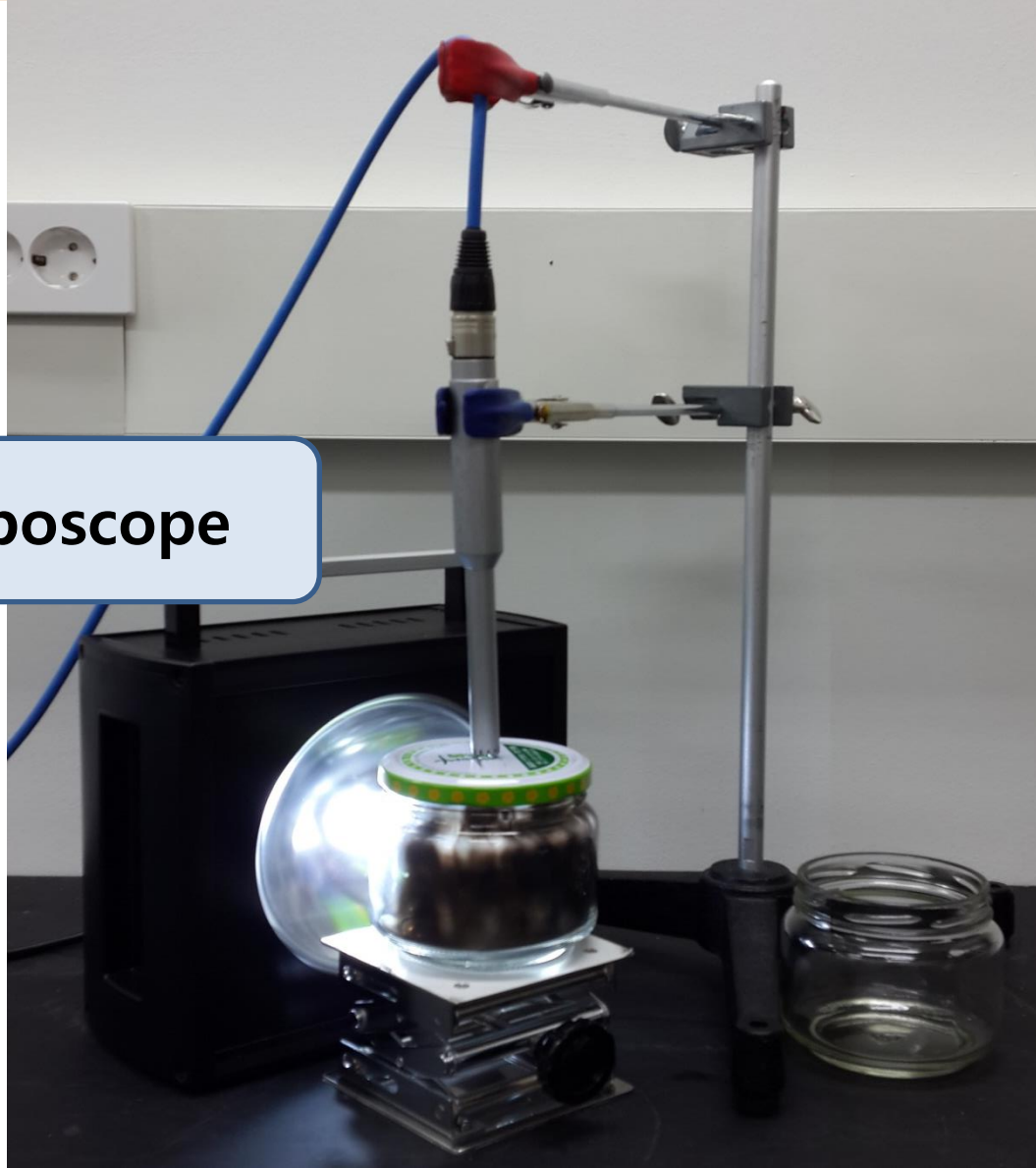
Preliminary Experiment Setting



Stroboscope Experiment Setting

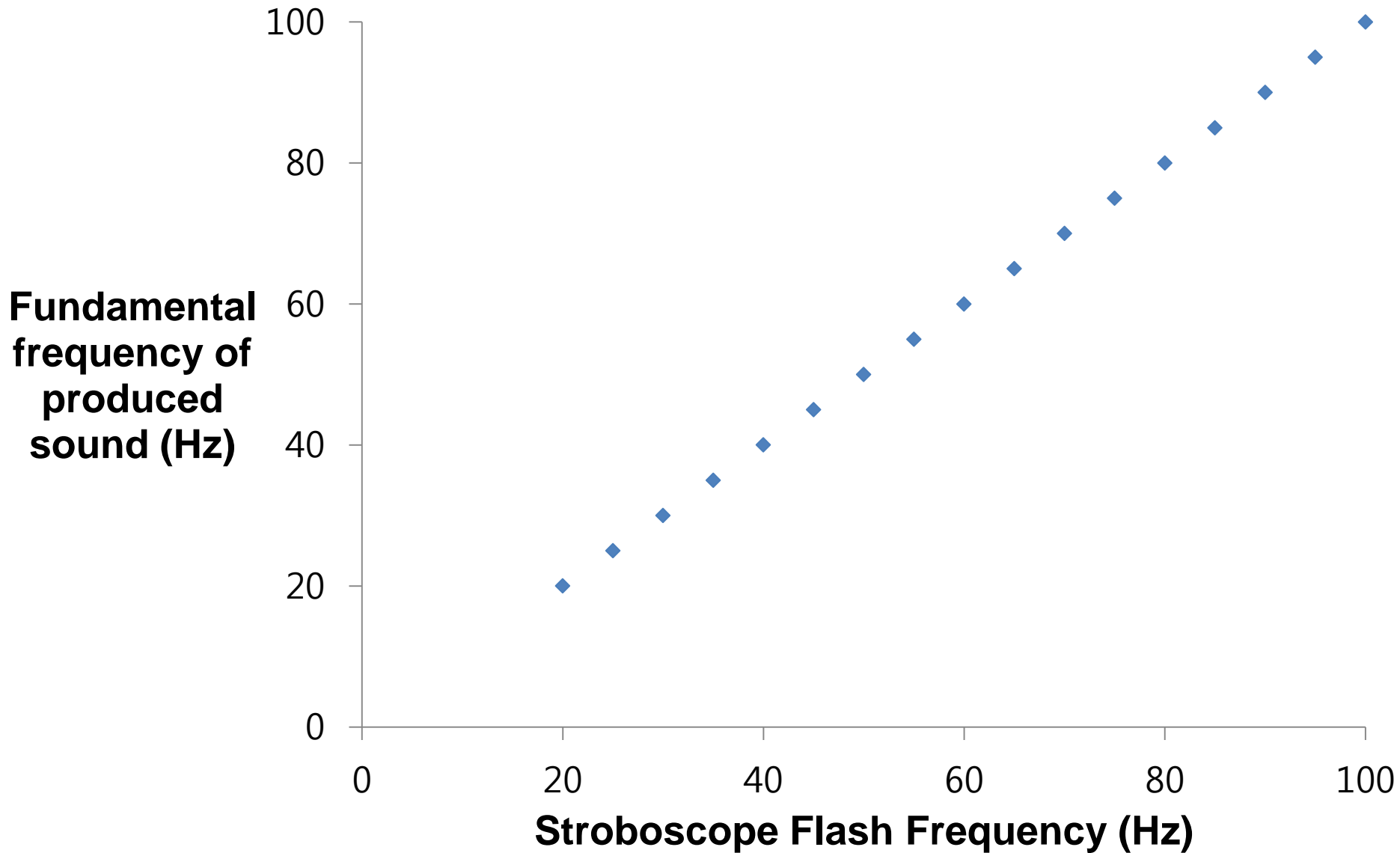


Stroboscope



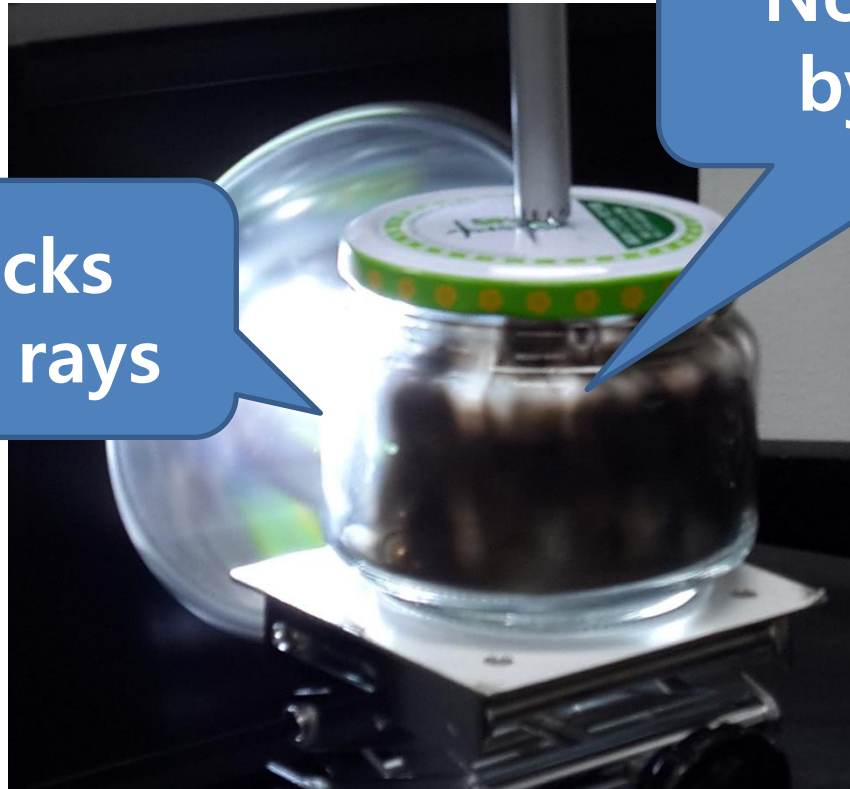


Flash frequency – Fundamental sound frequency graph





Limits of Stroboscope Setting

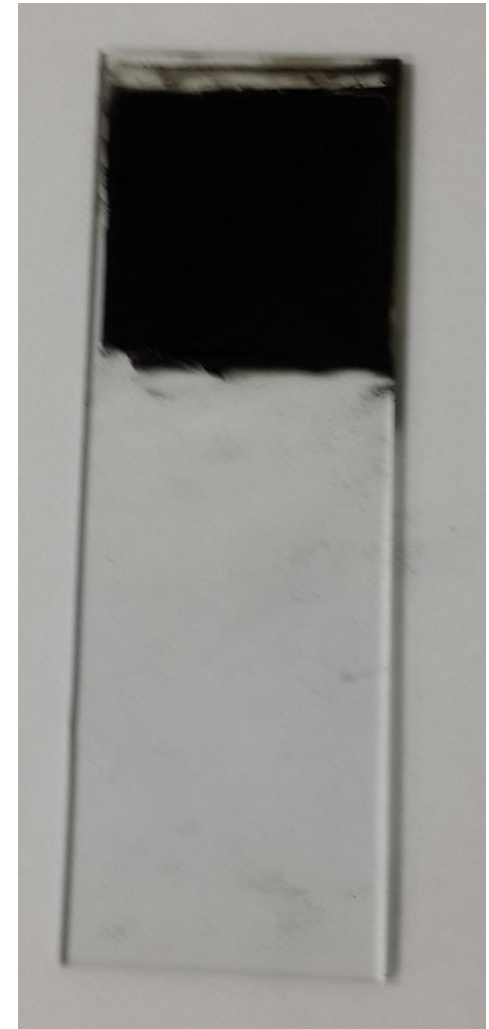
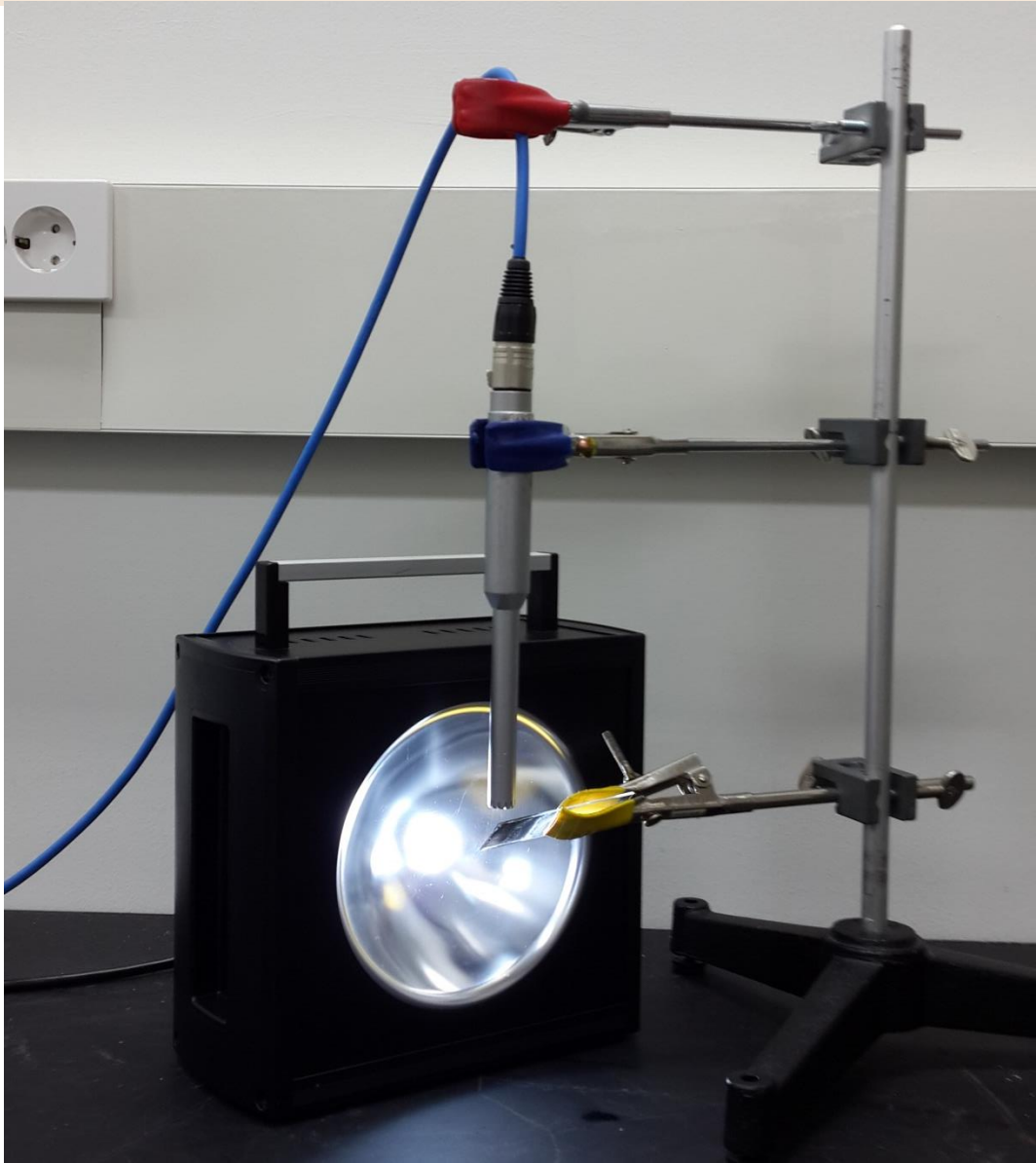


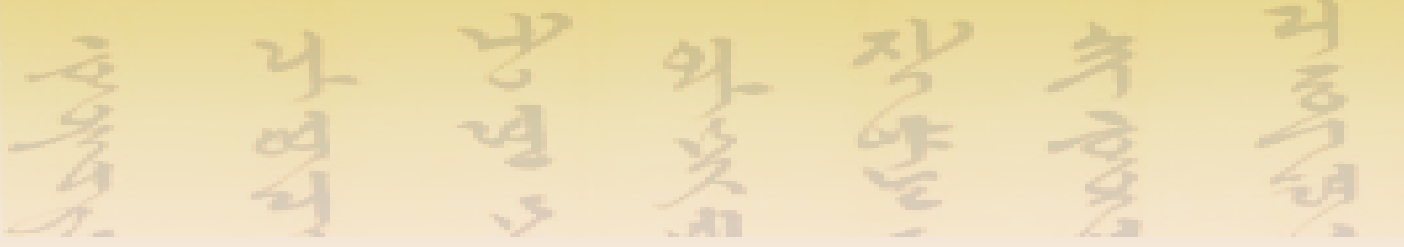
Noise caused
by jar itself

Glass blocks
ultraviolet rays



Revised Experiment Setting





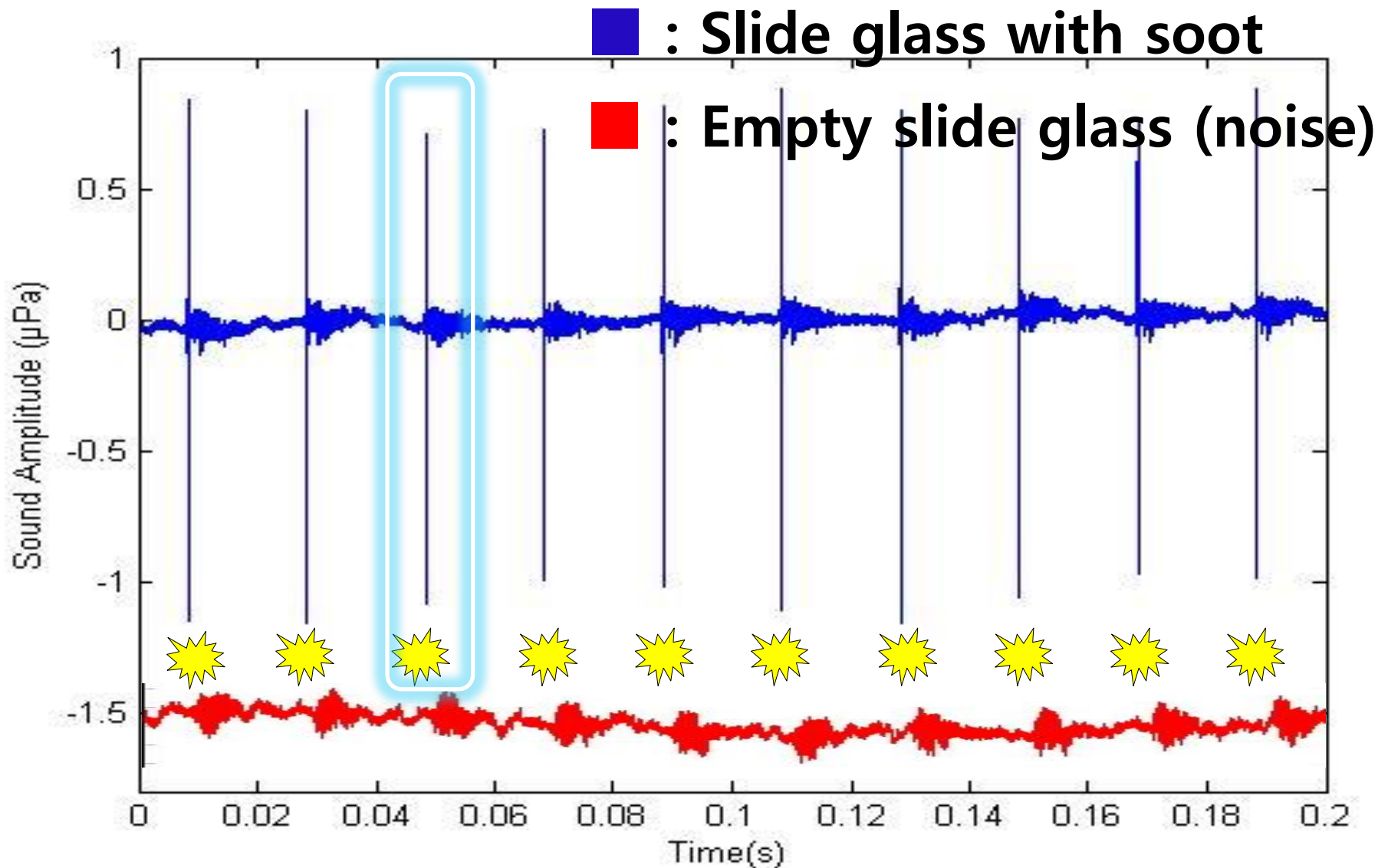
Fundamental Approach

1. Waveform

2. Material

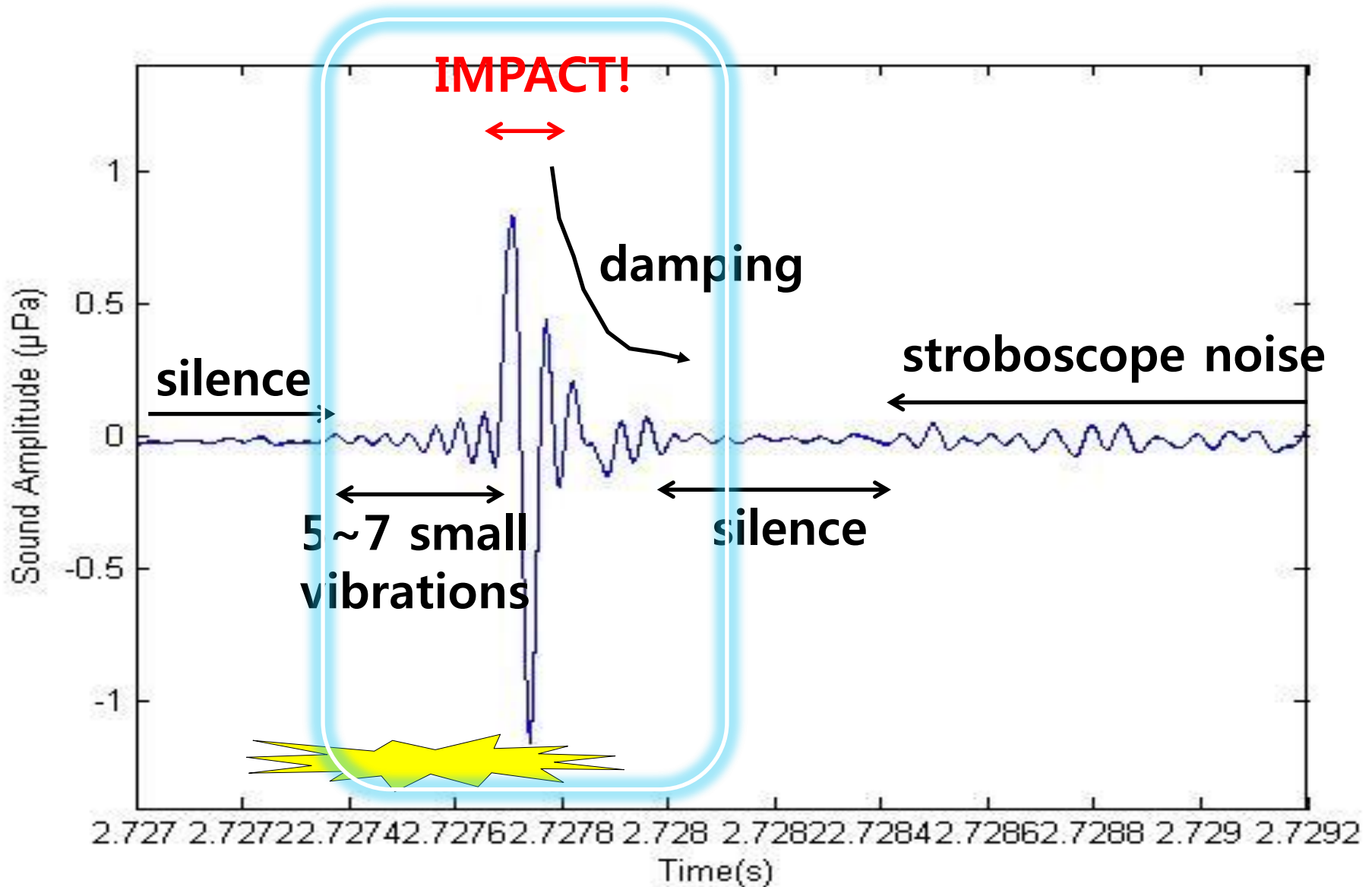


Recorded Sound





Zoom-in!

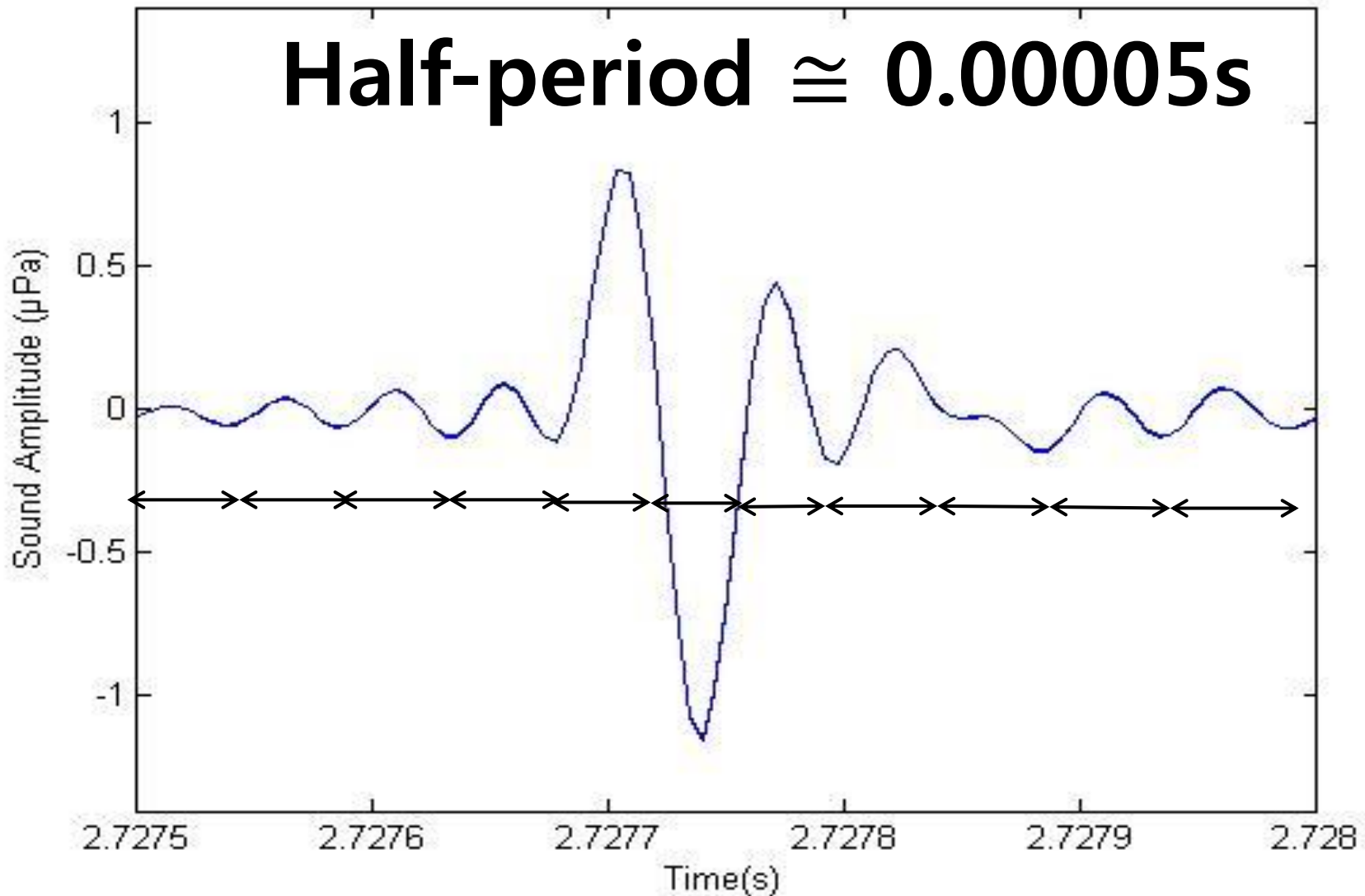




Sound caused by only light



Half-period $\cong 0.00005\text{s}$





Duration of Stroboscope Flash



Speed Camera

Resolution 32×32 Sample rate 83333 /s

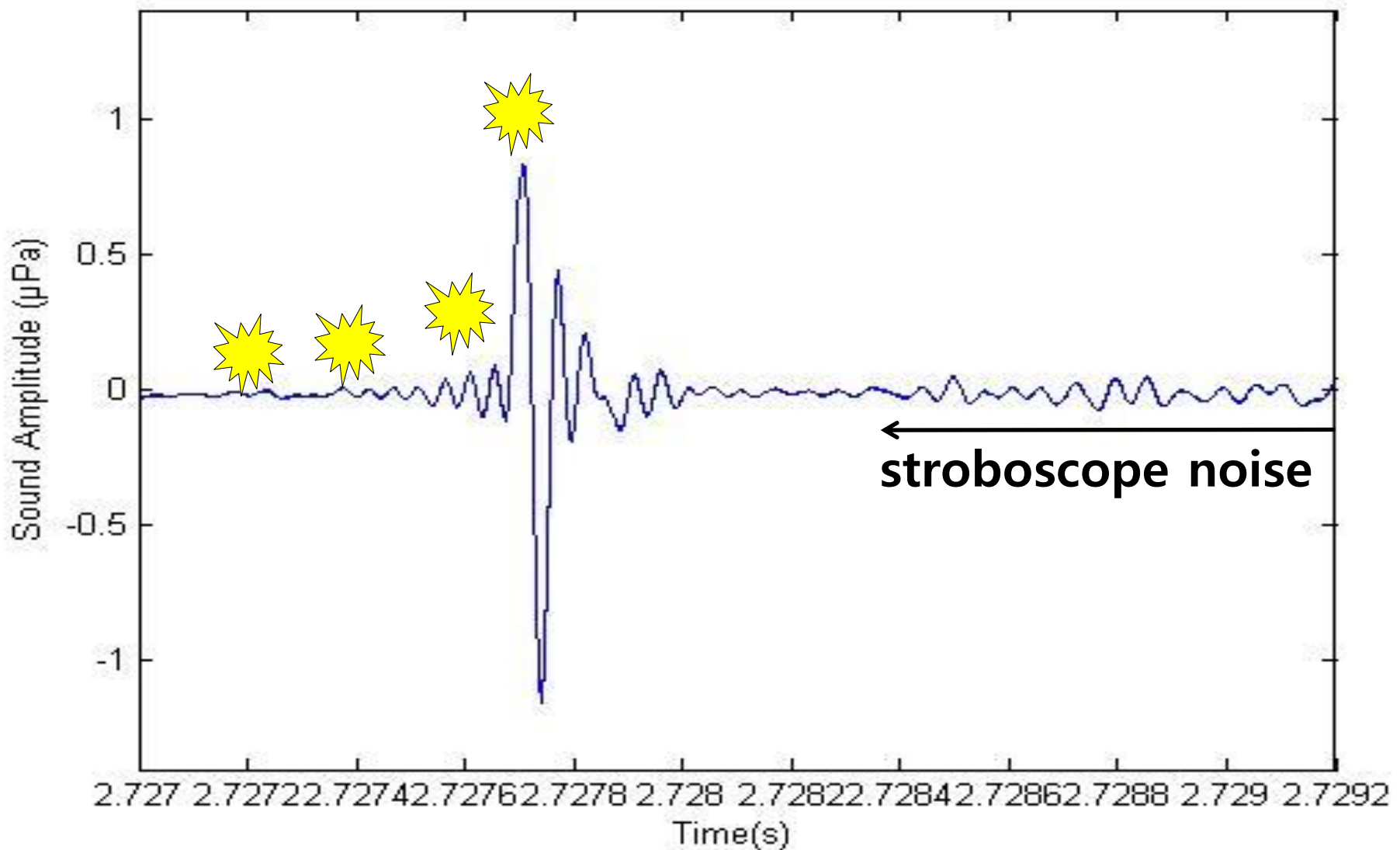


Duration of flash

$$\cong 4.5 \times \left(\frac{1}{83333 s^{-1}} \right) = 0.00005 s$$

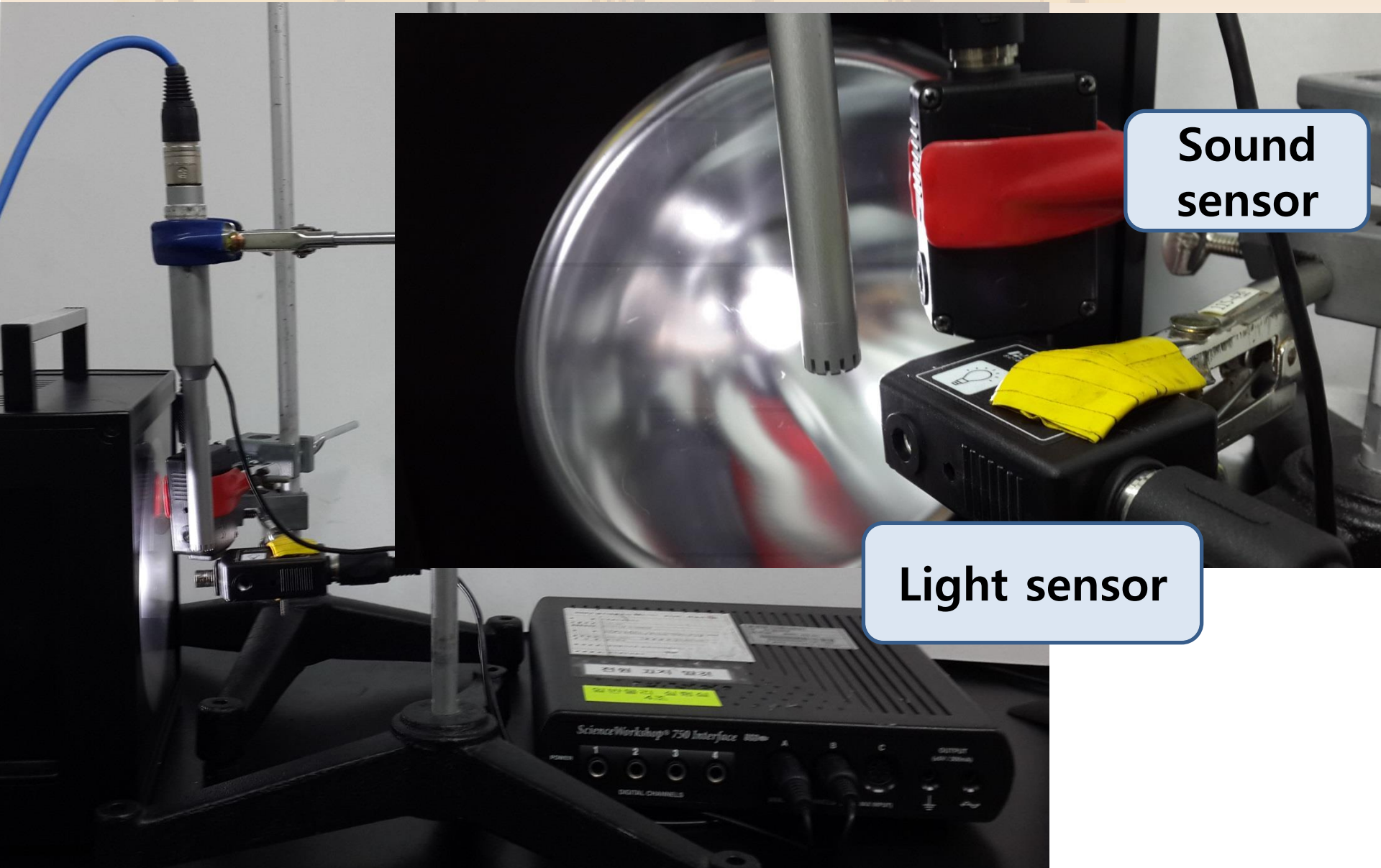


Flash at what point?





Experiment on Flash Time



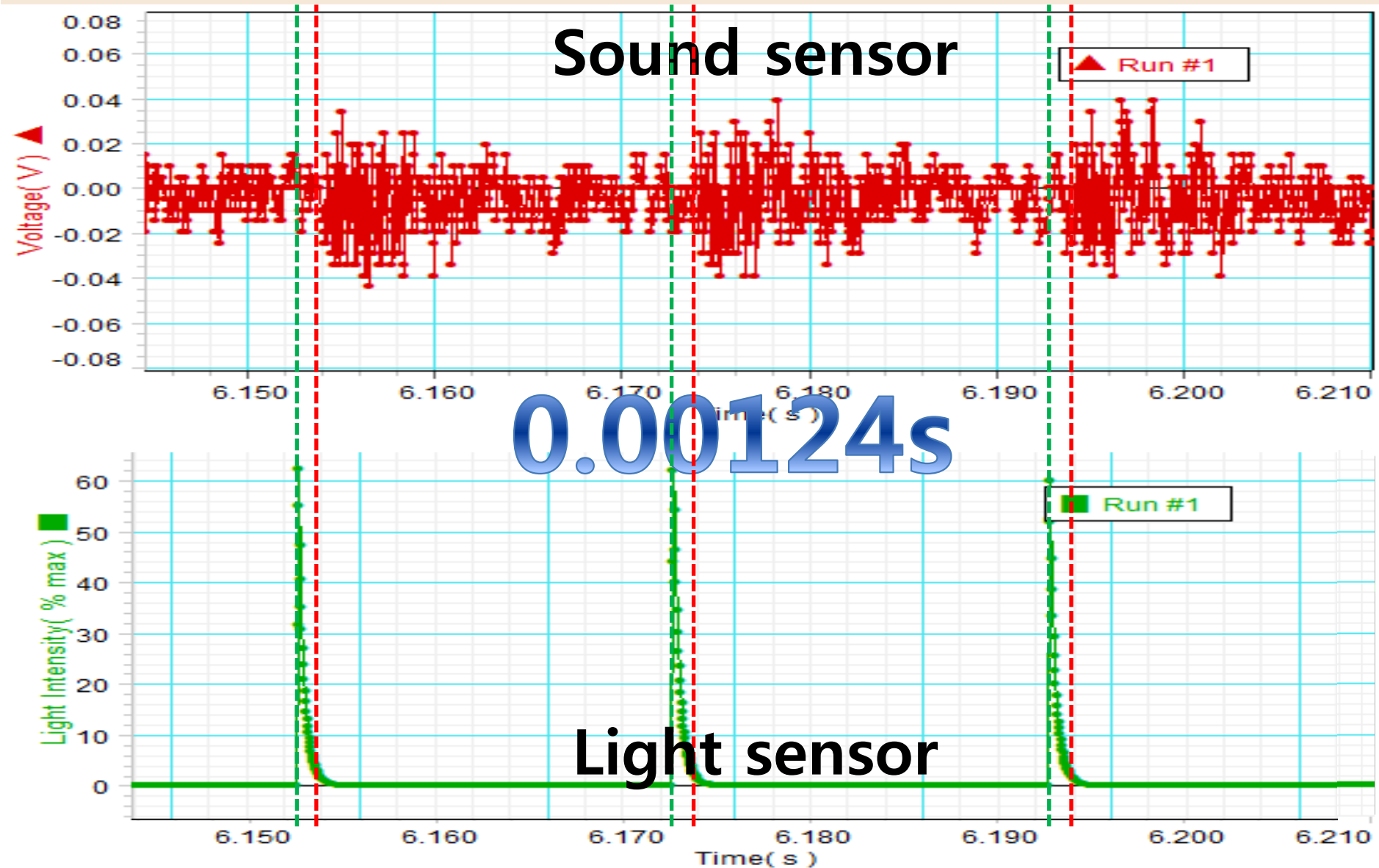
Sound
sensor

Light sensor



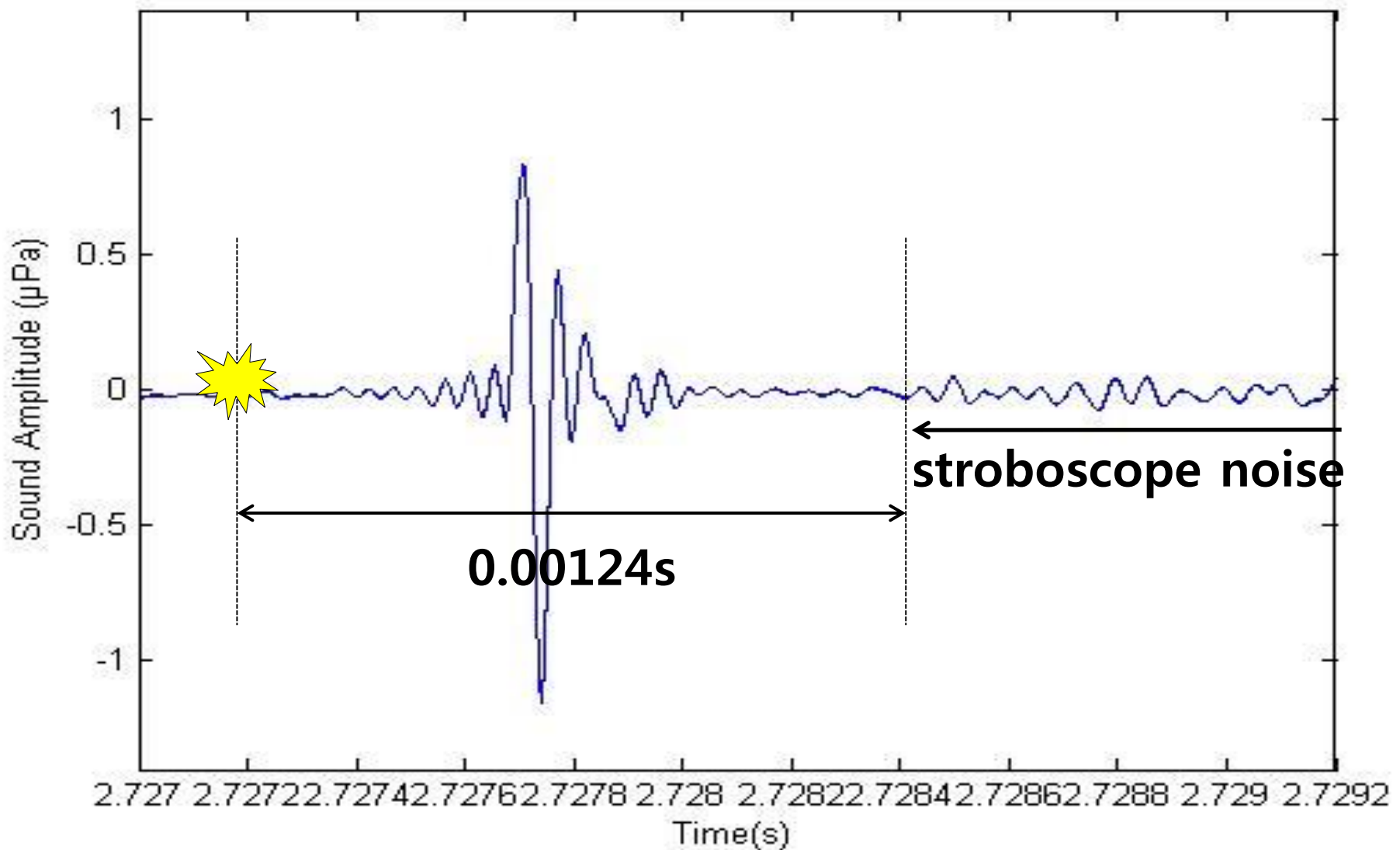


Time gap between sound and light



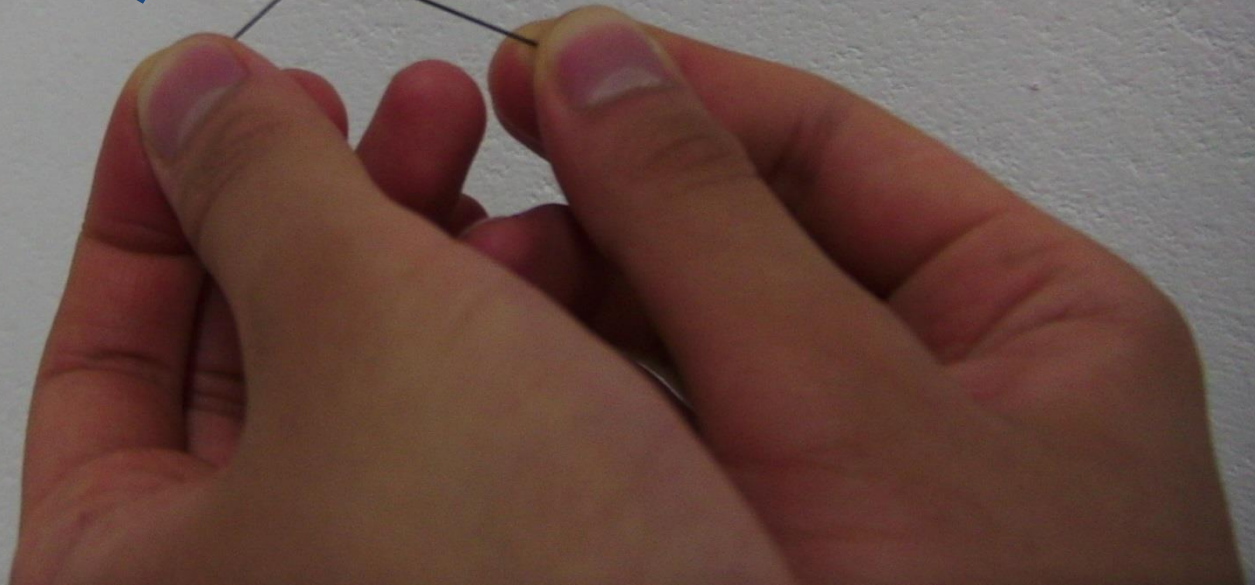
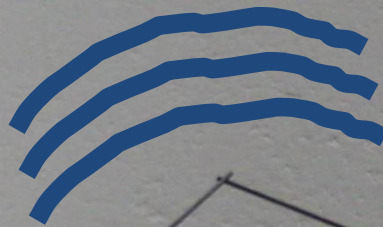


So the flash is at.....



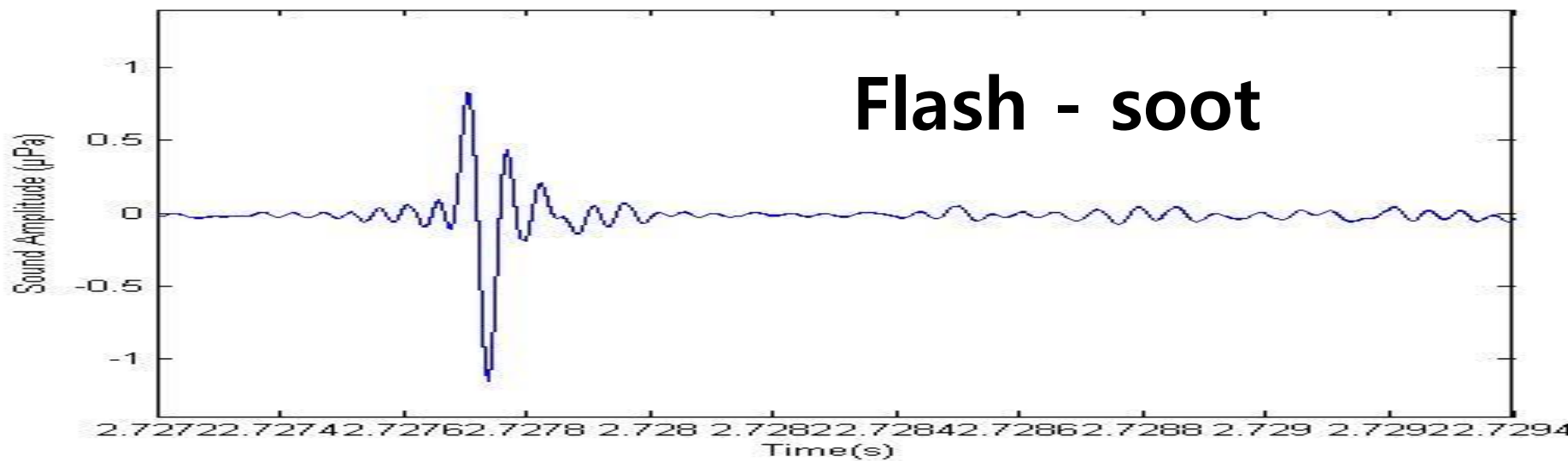
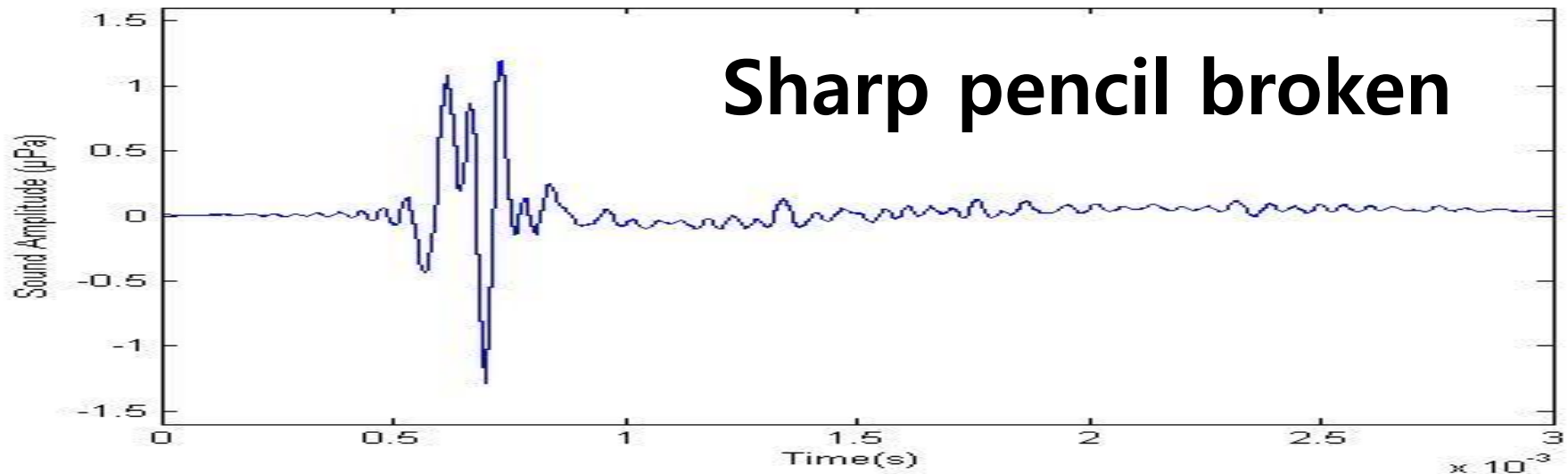


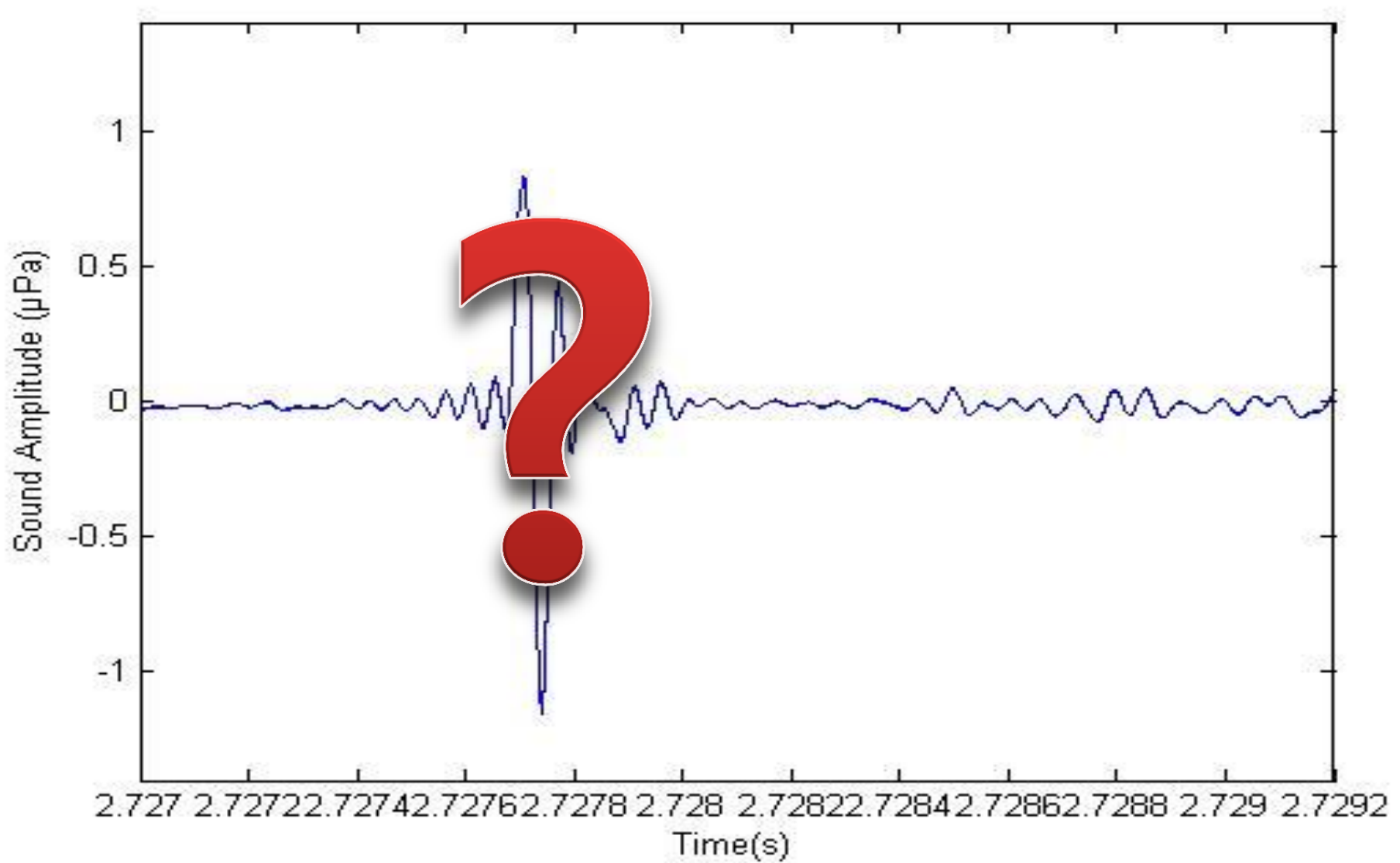
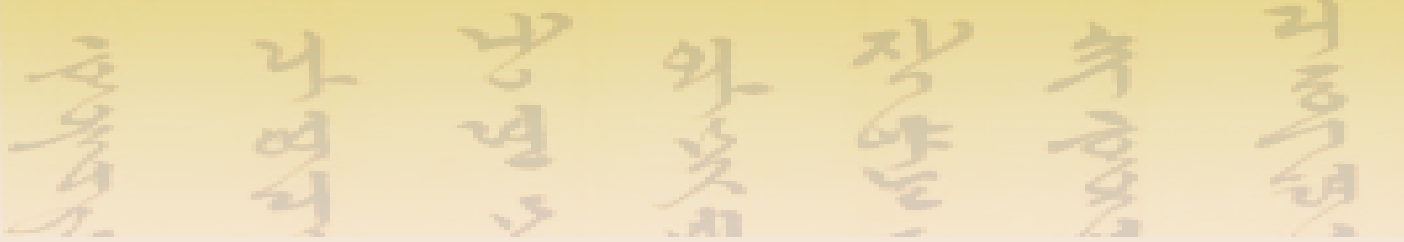
Shockwave?





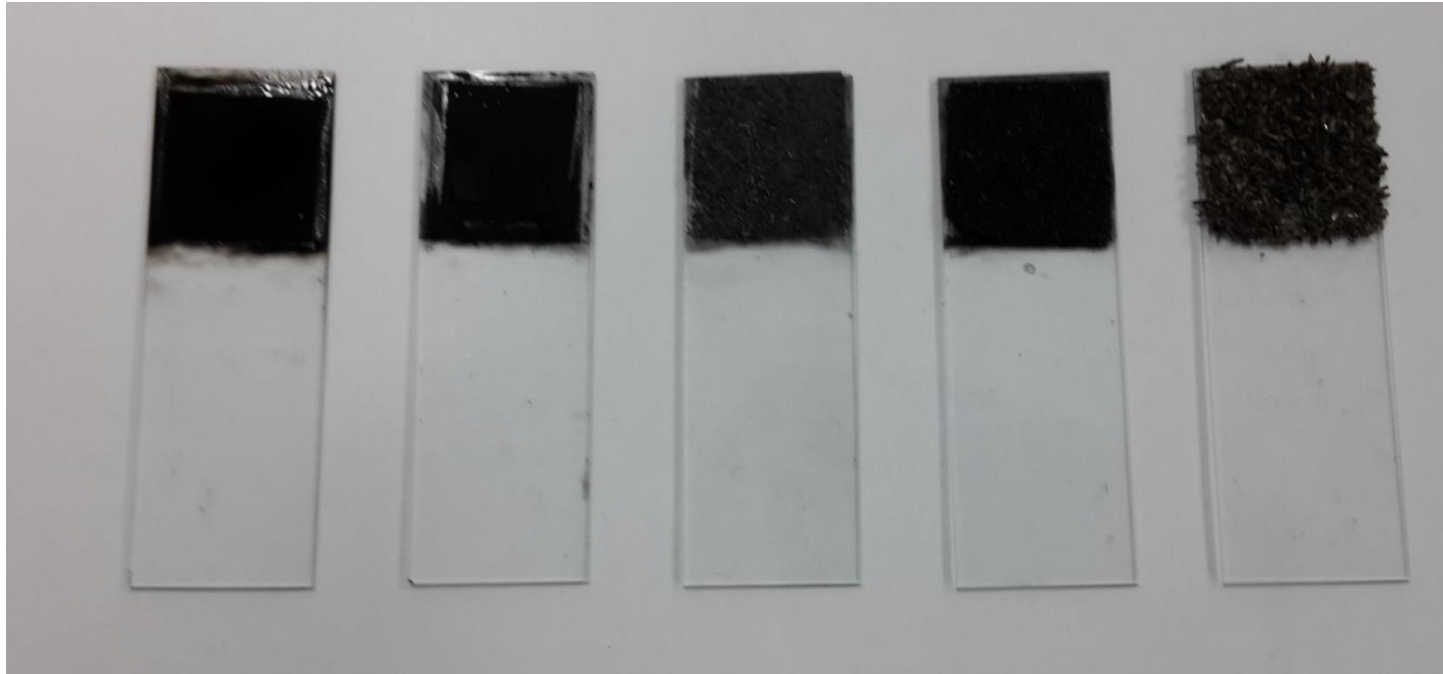
Similar waveform!







Samples of various powders



Soot

**Activated
Carbon**

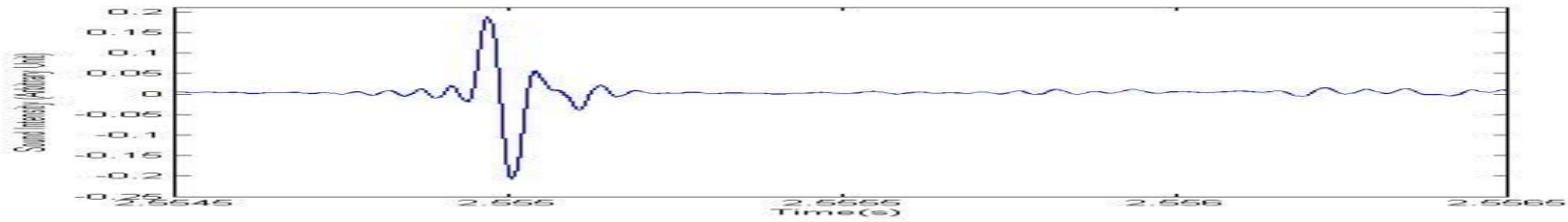
**Graphite
(Grained
pencil lead)**

Charcoal

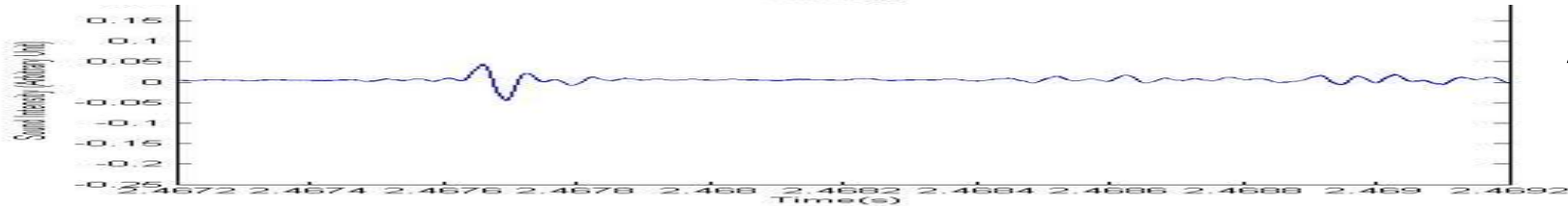
Iron



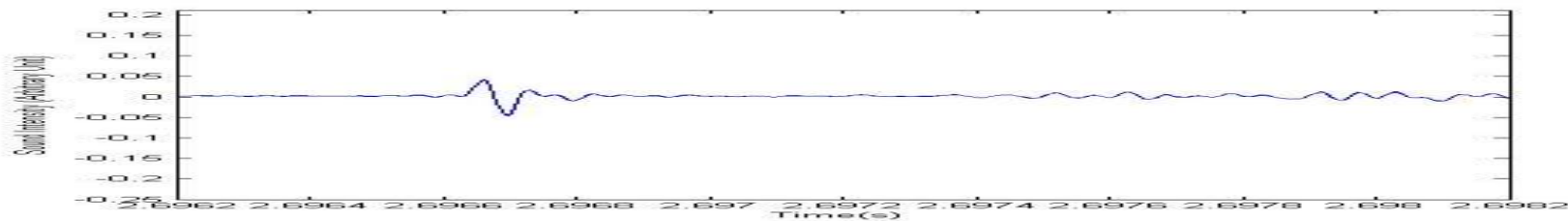
Sound from various powders



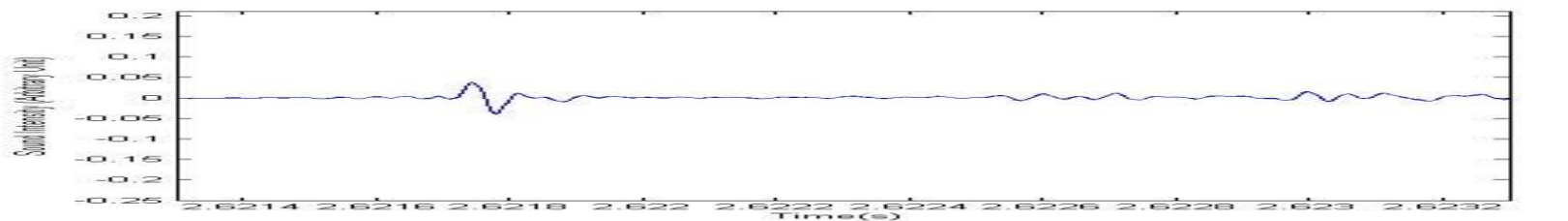
Soot
3.8



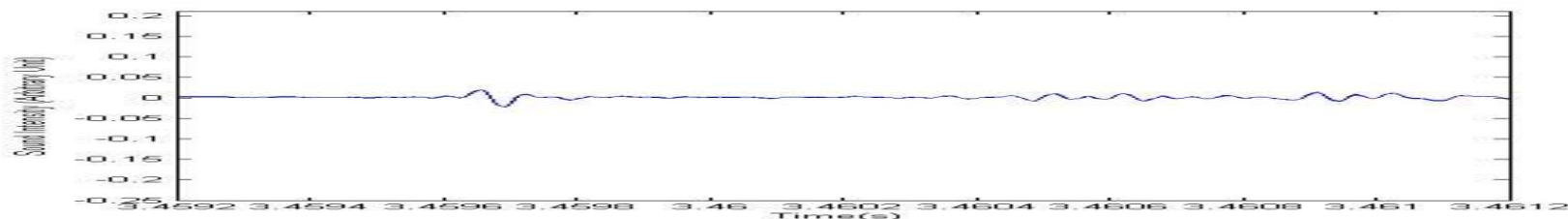
**Activated
Carbon**
0.90



Graphite
0.86



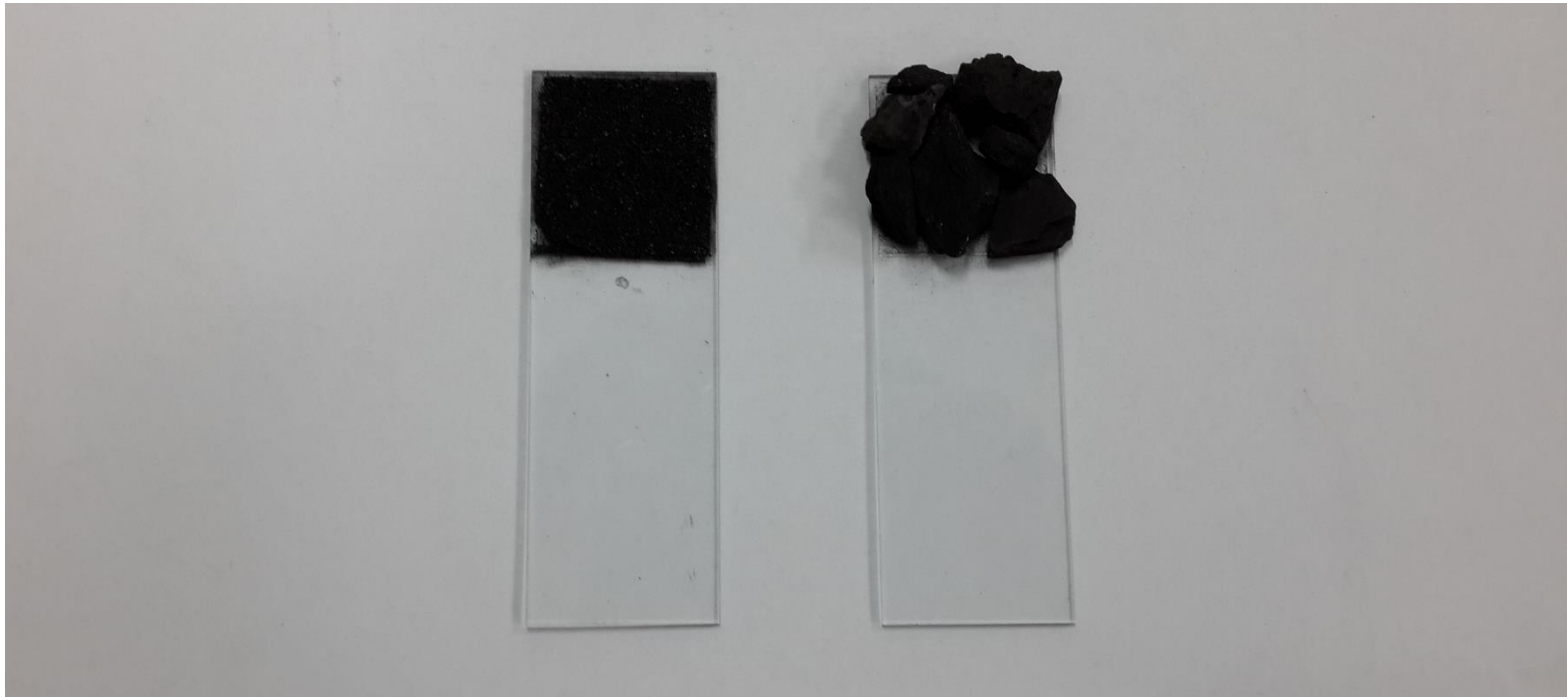
Charcoal
0.76



Iron
0.40



Sample of powder and chunk

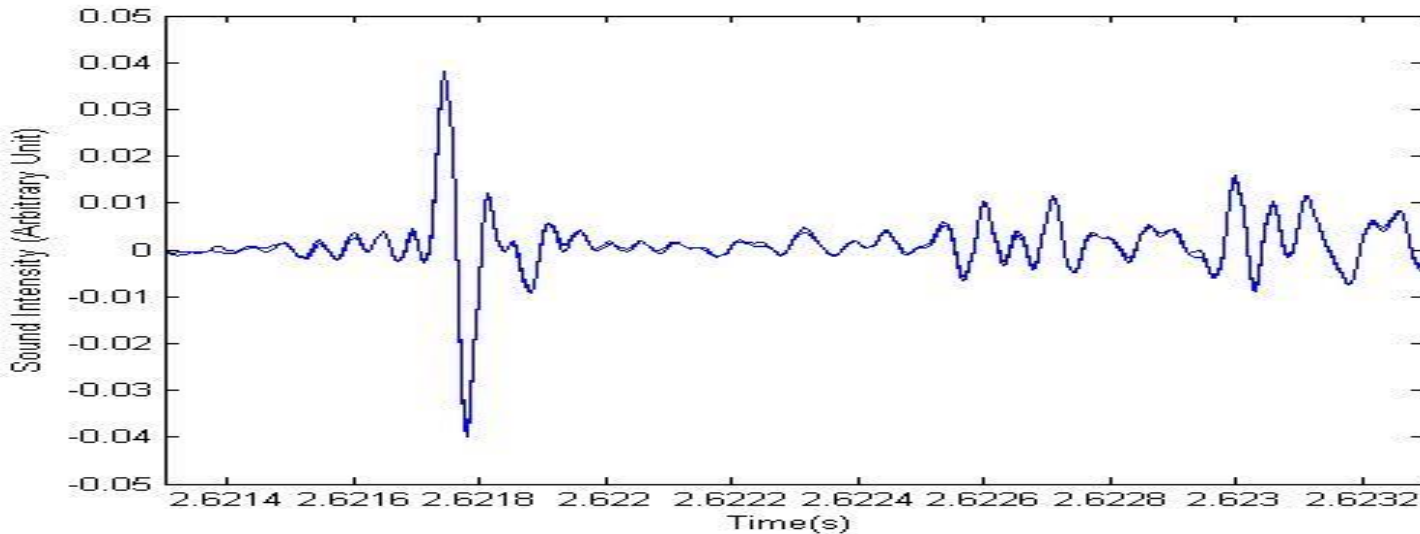


**Charcoal
powder**

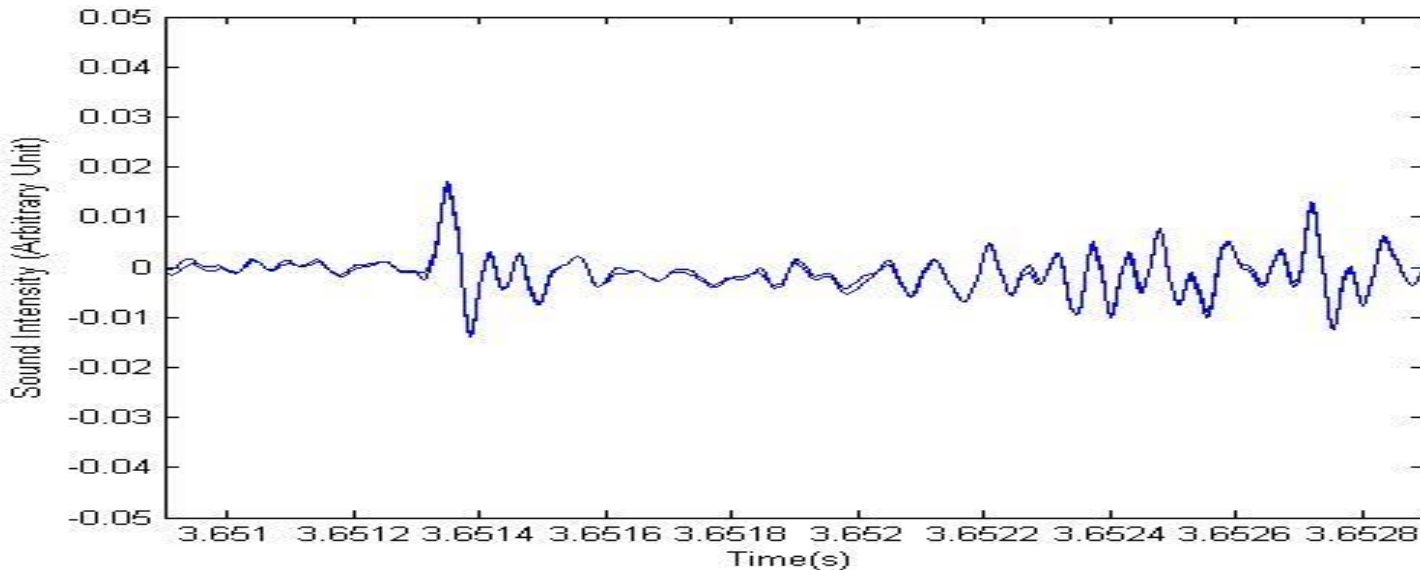
**Charcoal
chunk**



Powder VS Chunk



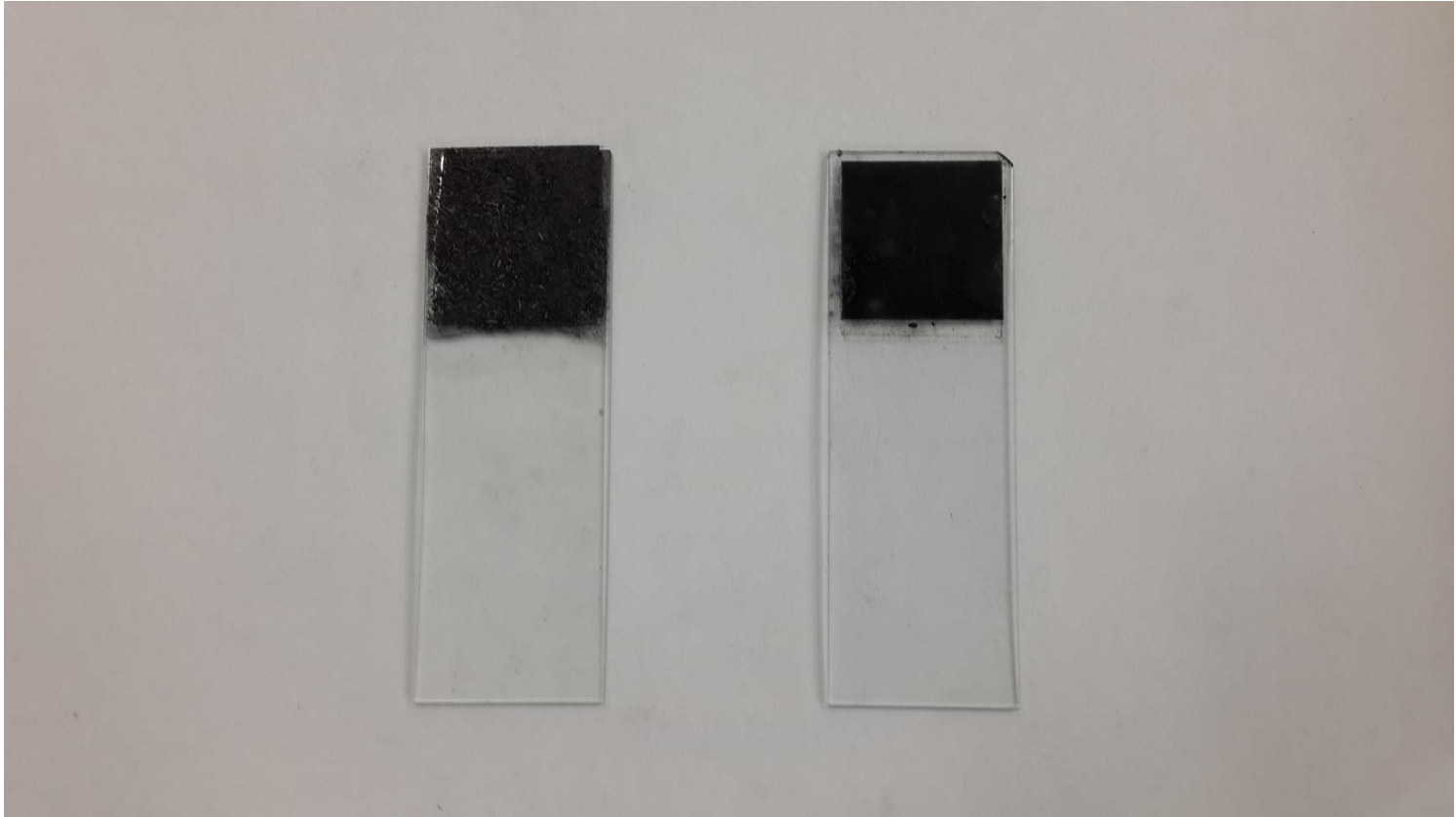
Powder
0.76



Chunk
0.34



Sample of powder and lubricant

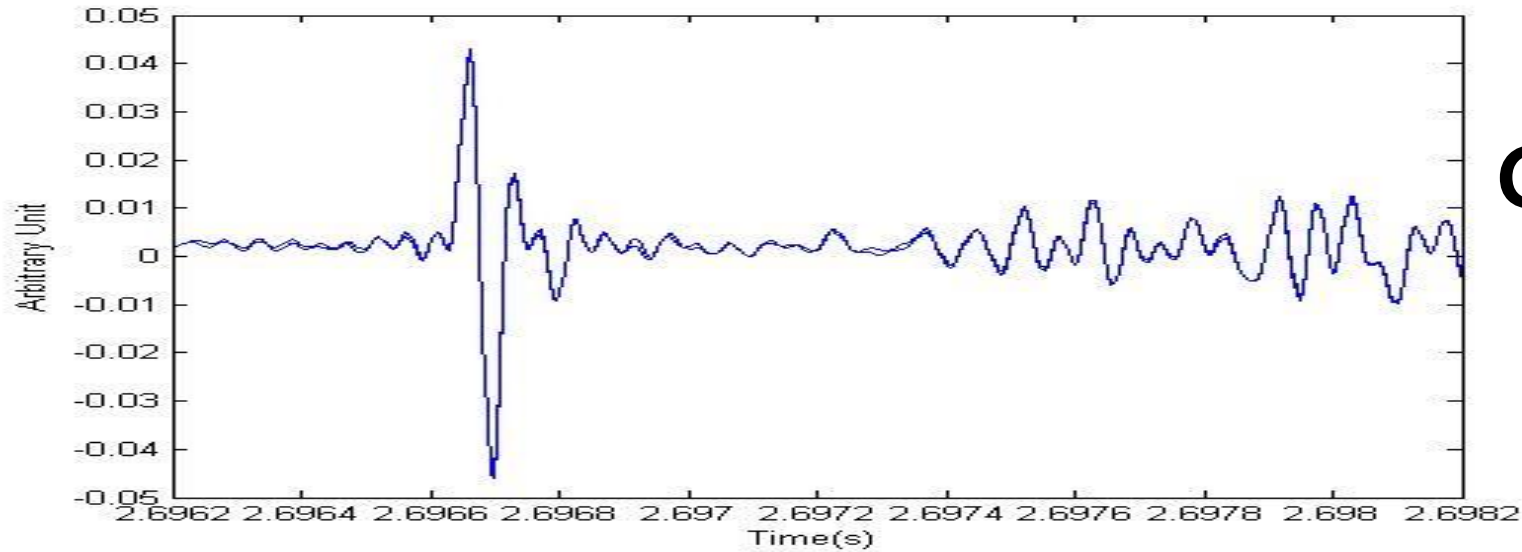


**Graphite
powder**

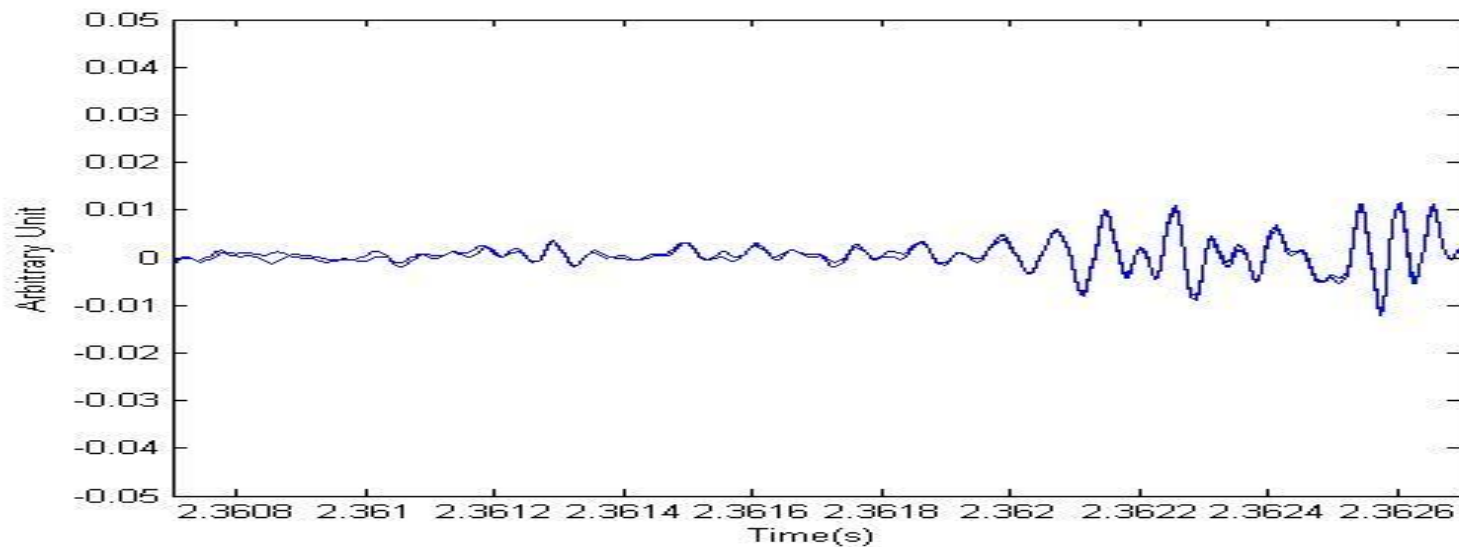
**Graphite
lubricant**



Powder VS Lubricant



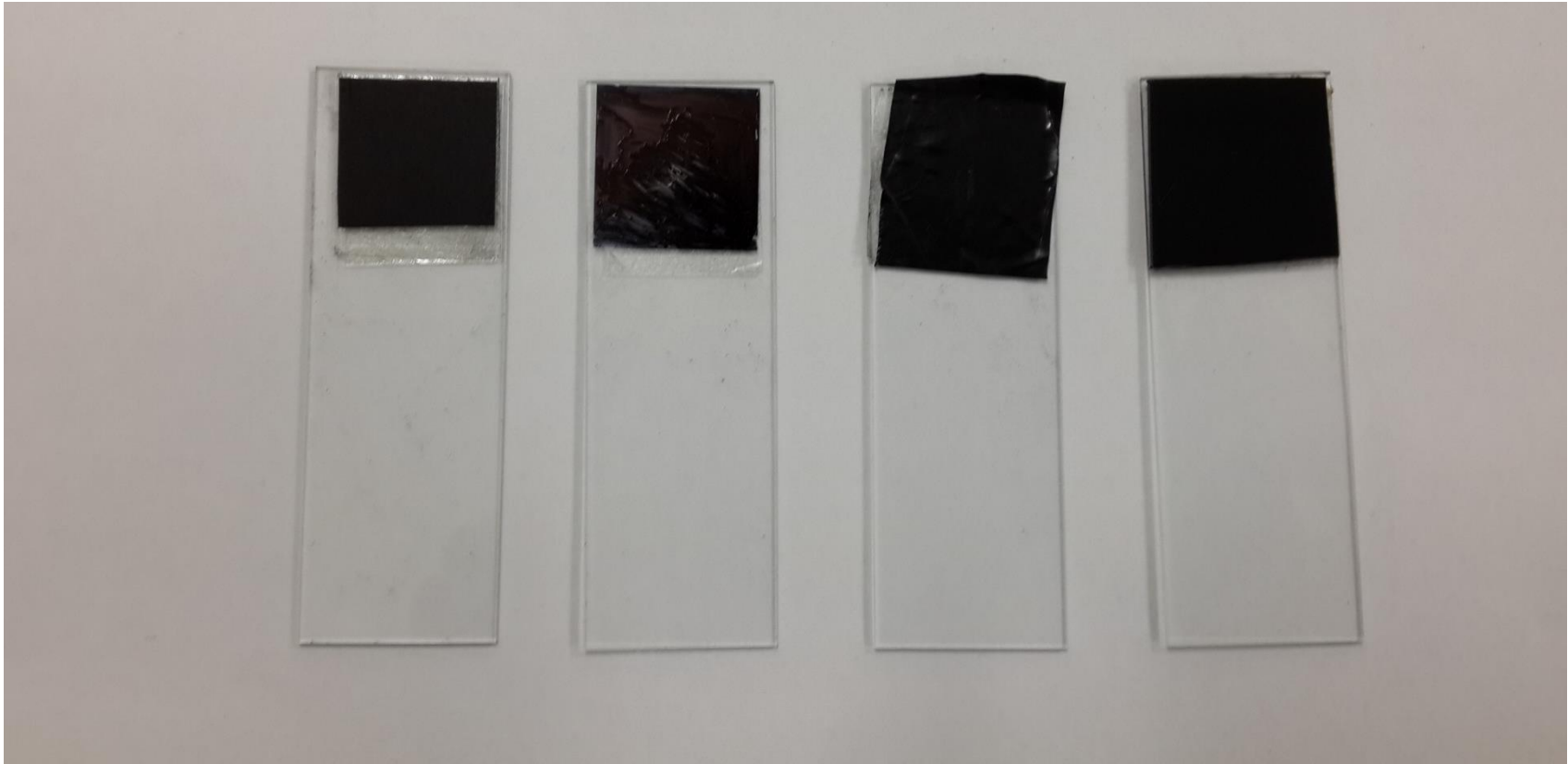
**Graphite
Powder
0.86**



**Graphite
Lubricant
?**



Samples of various surfaces



Paper

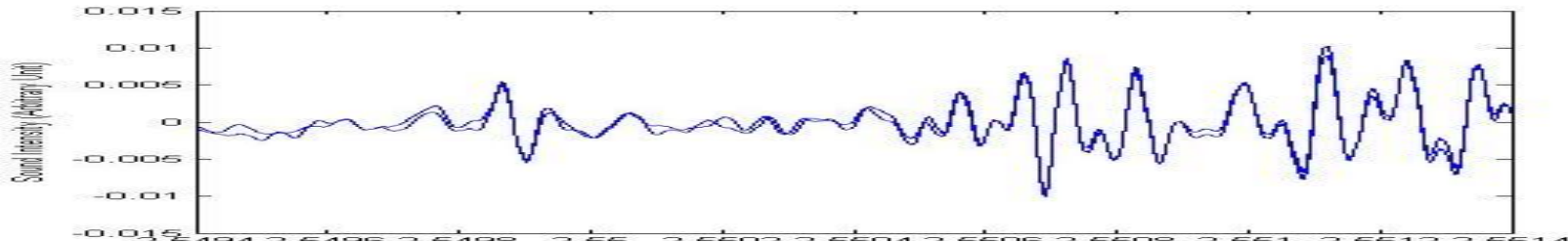
Marker

Vinyl

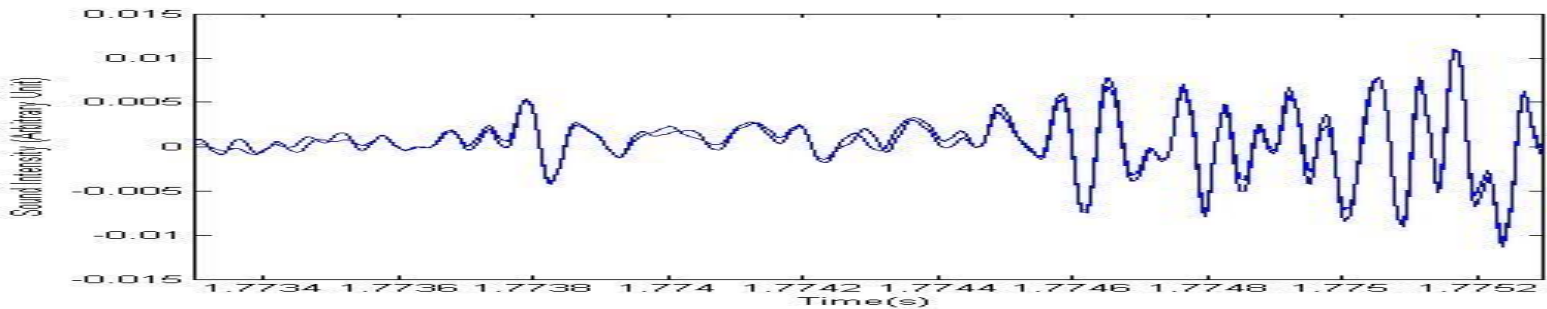
Plastic



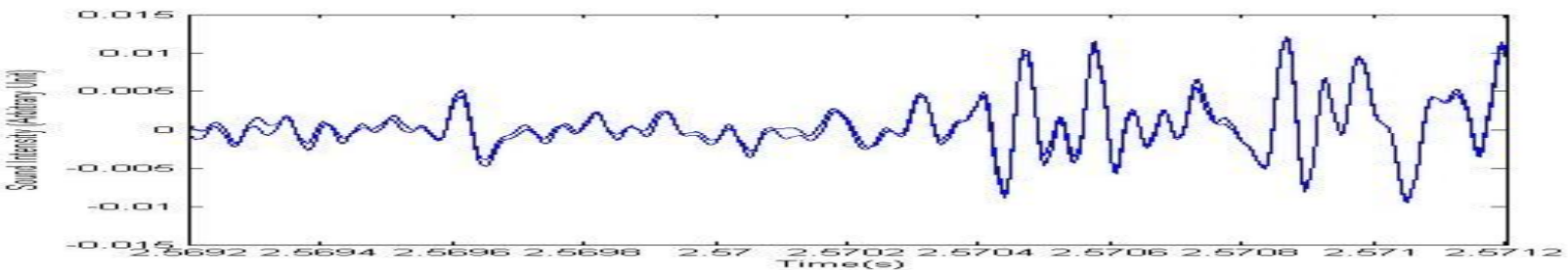
Sound from various surfaces



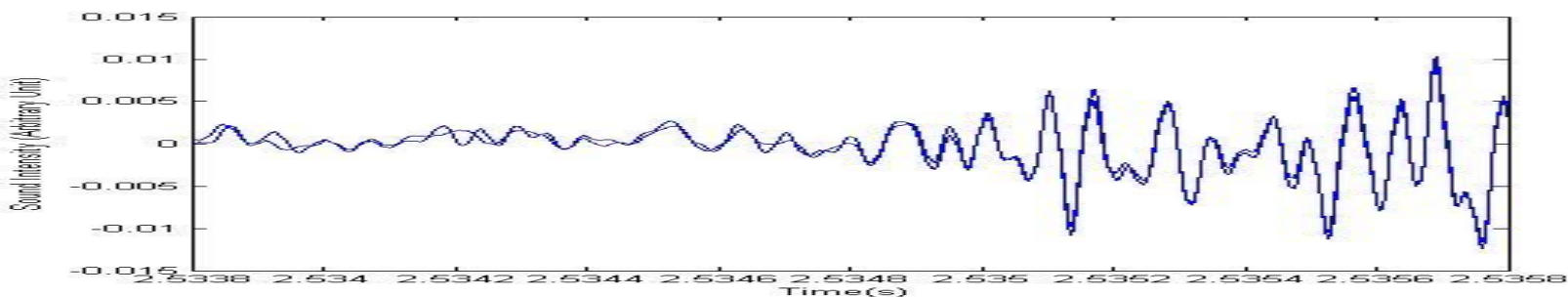
**Paper
0.1**



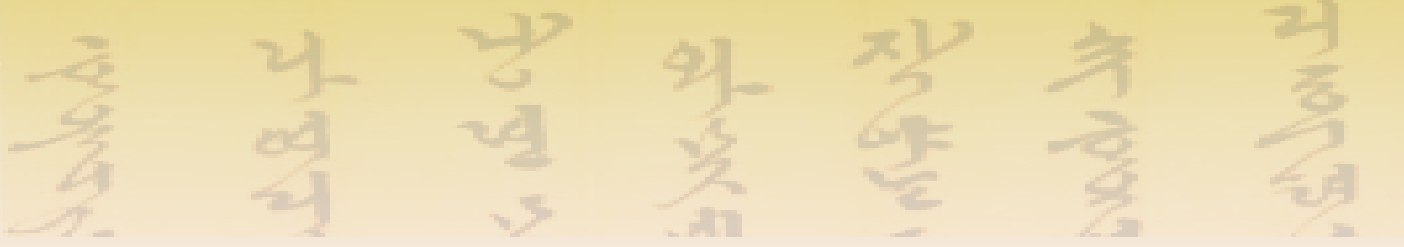
**Marker
0.1**



**Vinyl
0.1**



**Plastic
?**



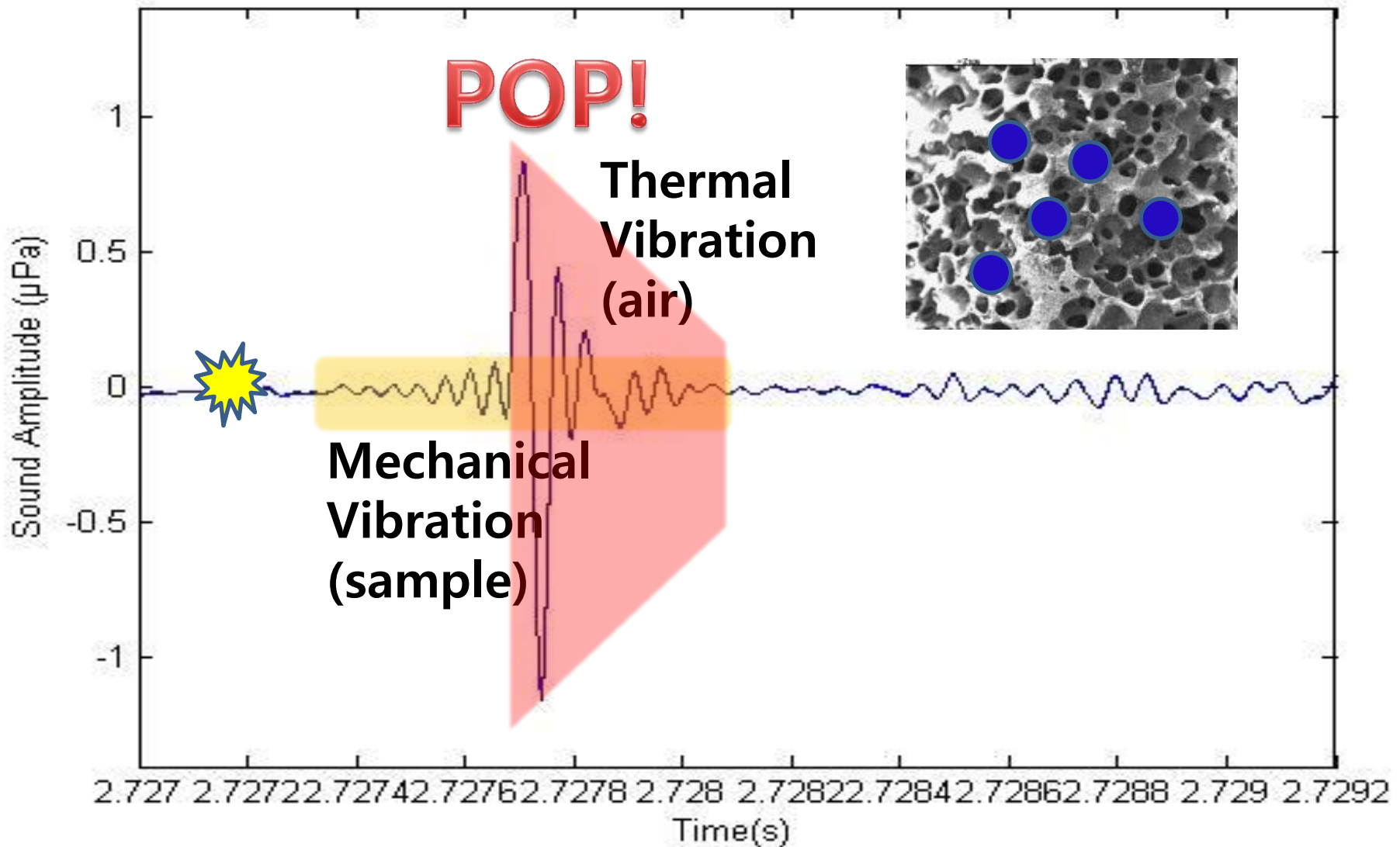
Mechanism of heat conduction

Something special about





Hypothesis for Photoacoustic Mechanism





Thermal conductivity



$$Q = \frac{kA(T_1 - T_2)}{L} \Delta t$$

Graphite: 119~165 W/m·K

Air: 0.0257 W/m·K

Mechanical vibration starts EARLIER!



Thermal expansion coefficient



$$\Delta V = \beta V \Delta T$$

Graphite: $2.4 \times 10^{-5} \text{ K}^{-1}$

Air: $3.4 \times 10^{-3} \text{ K}^{-1}$

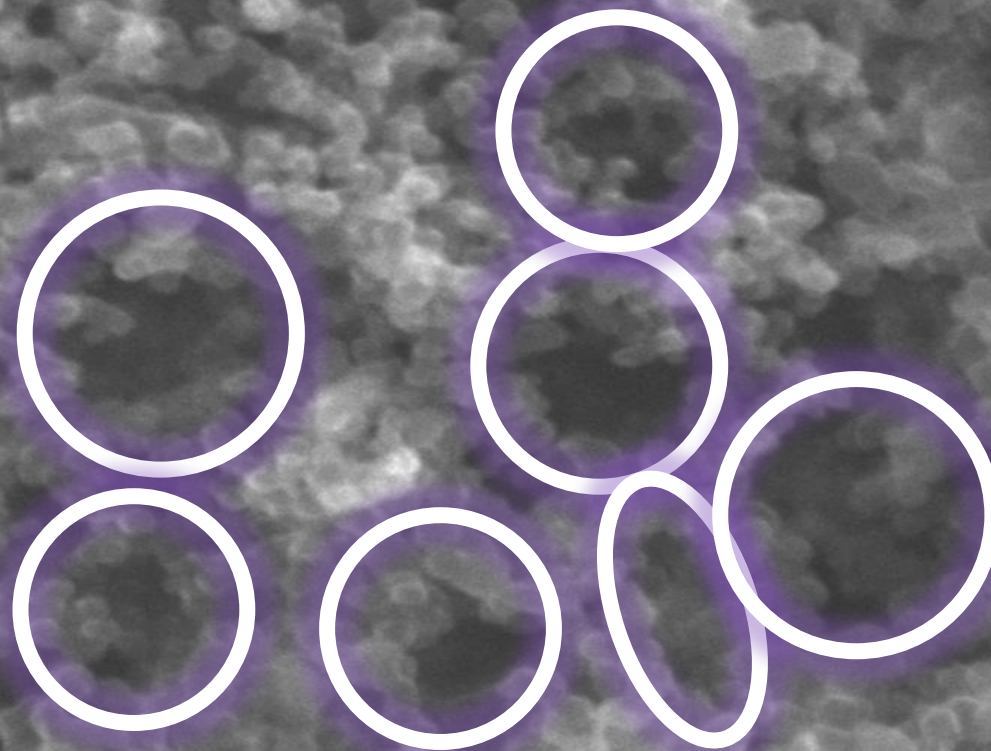
Thermal vibration has bigger AMPLITUDE!



Porous Structure of Soot

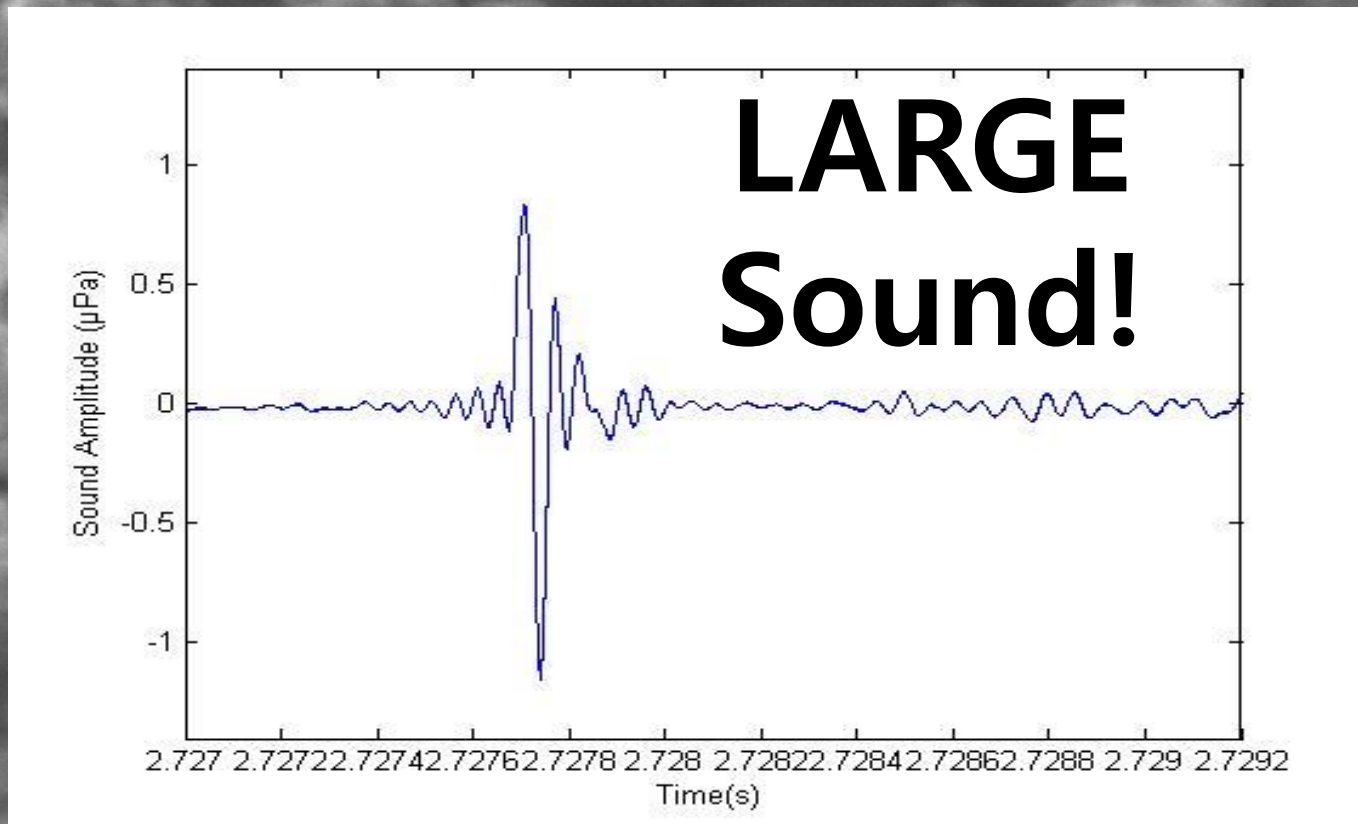


SEM



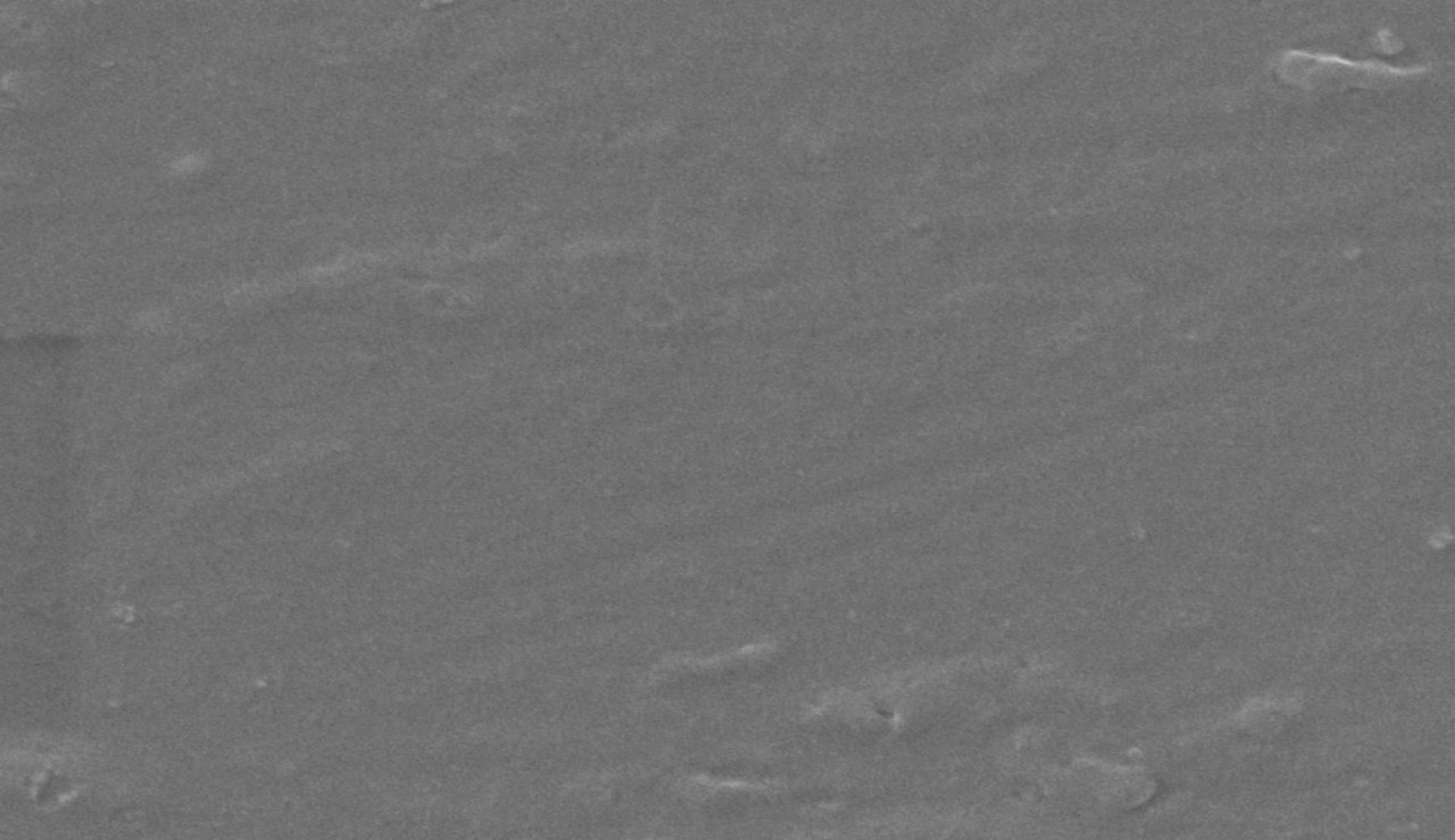


Porous Structure of Soot





Plane Structure of Graphite Lubricant



x 50,000

20.0kV SEI

100nm UIRF

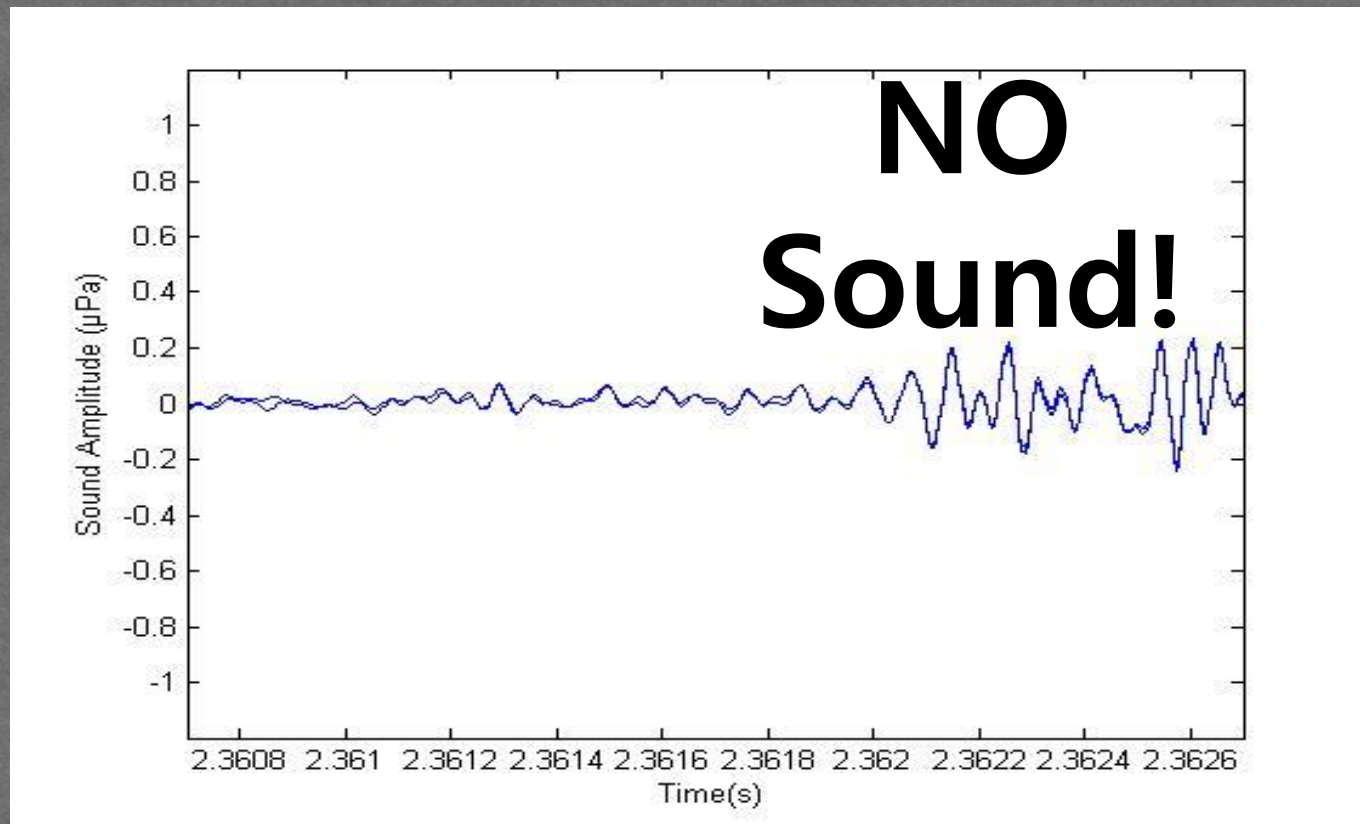
SEM

7/18/2013

WD 8.0mm

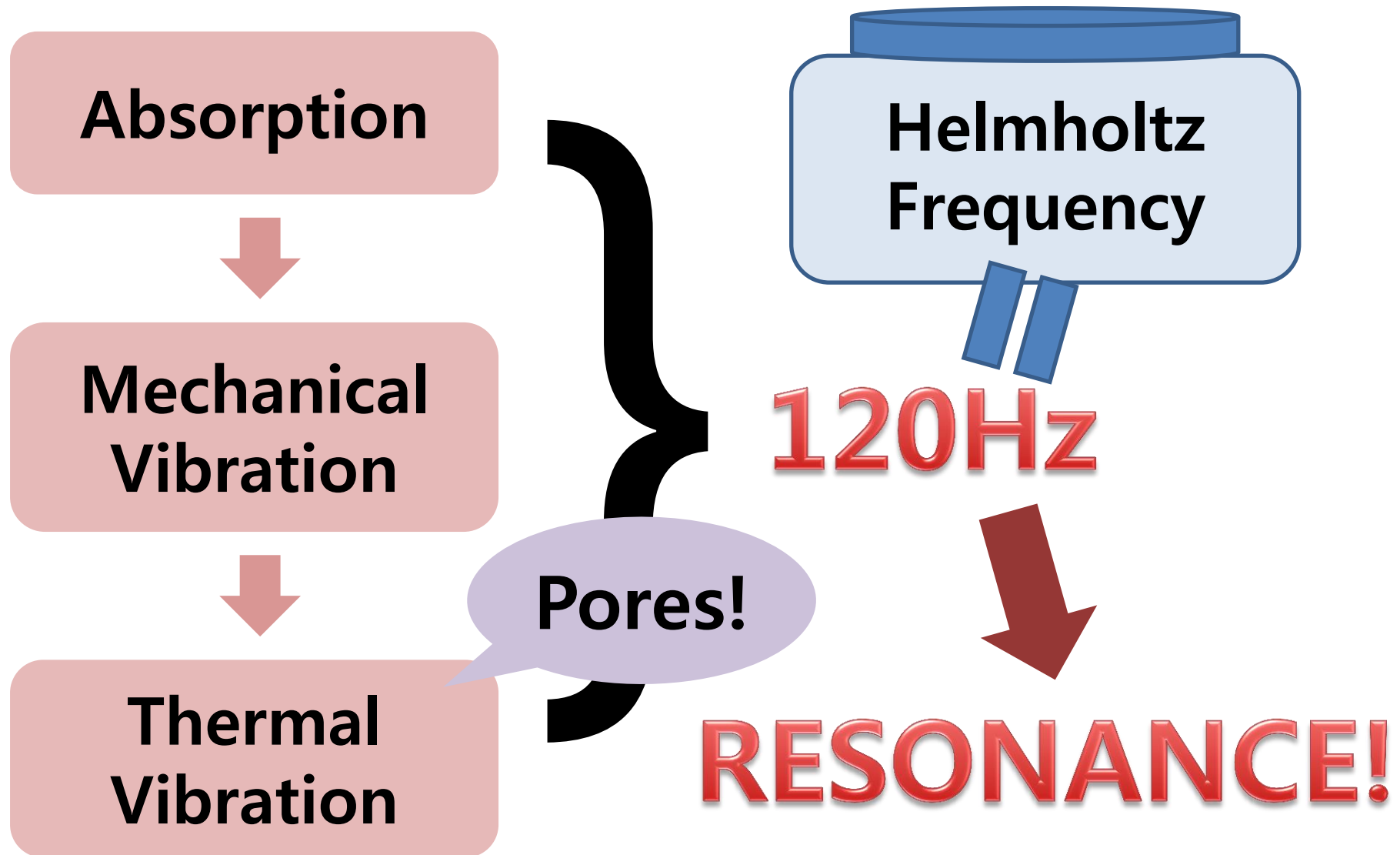


Plane Structure of Graphite Lubricant





Conclusion





Thank You



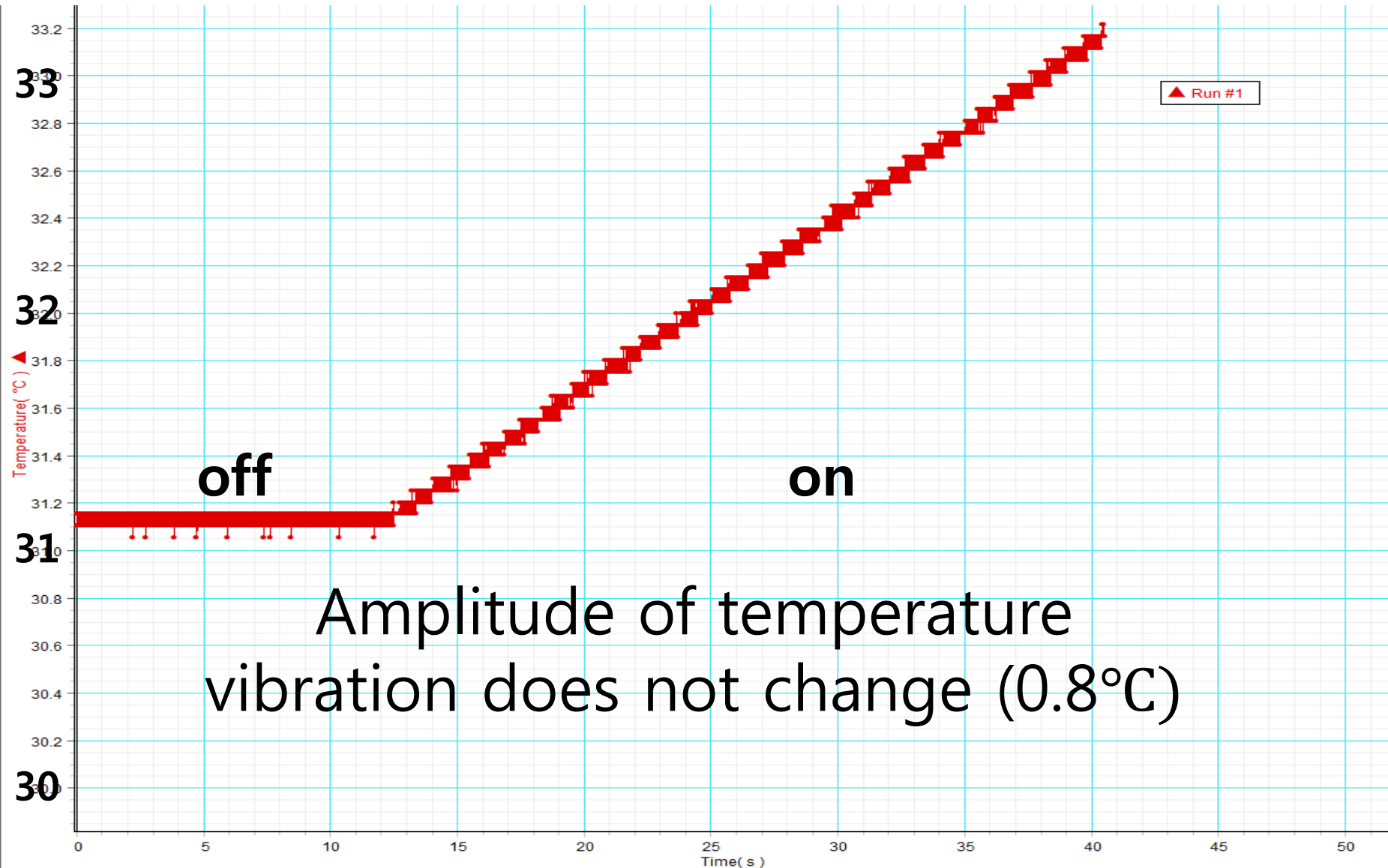
MATLAB FFT Code



```
[nSamples, nChannels]=size(data);  
data=data*20;  
waveFileLength=nSamples/fs; FFT Number  
N=2^(nextpow2(nSamples)); determined!  
Y=fft(data(:,1),N);  
NumbUniquePts=ceil((N+1)/2);  
Y=Y(1:NumbUniquePts);  
P=abs(Y)/waveFileLength;  
f=(0:NumbUniquePts-1)*fs/N;  
plot (f,P)  
xlabel('Frequency (Hz)')  
ylabel('Sound Intensity (Arbitrary Unit)')  
axis([0, 400, 0, 10000])
```



Heat vibration caused by lightbulb



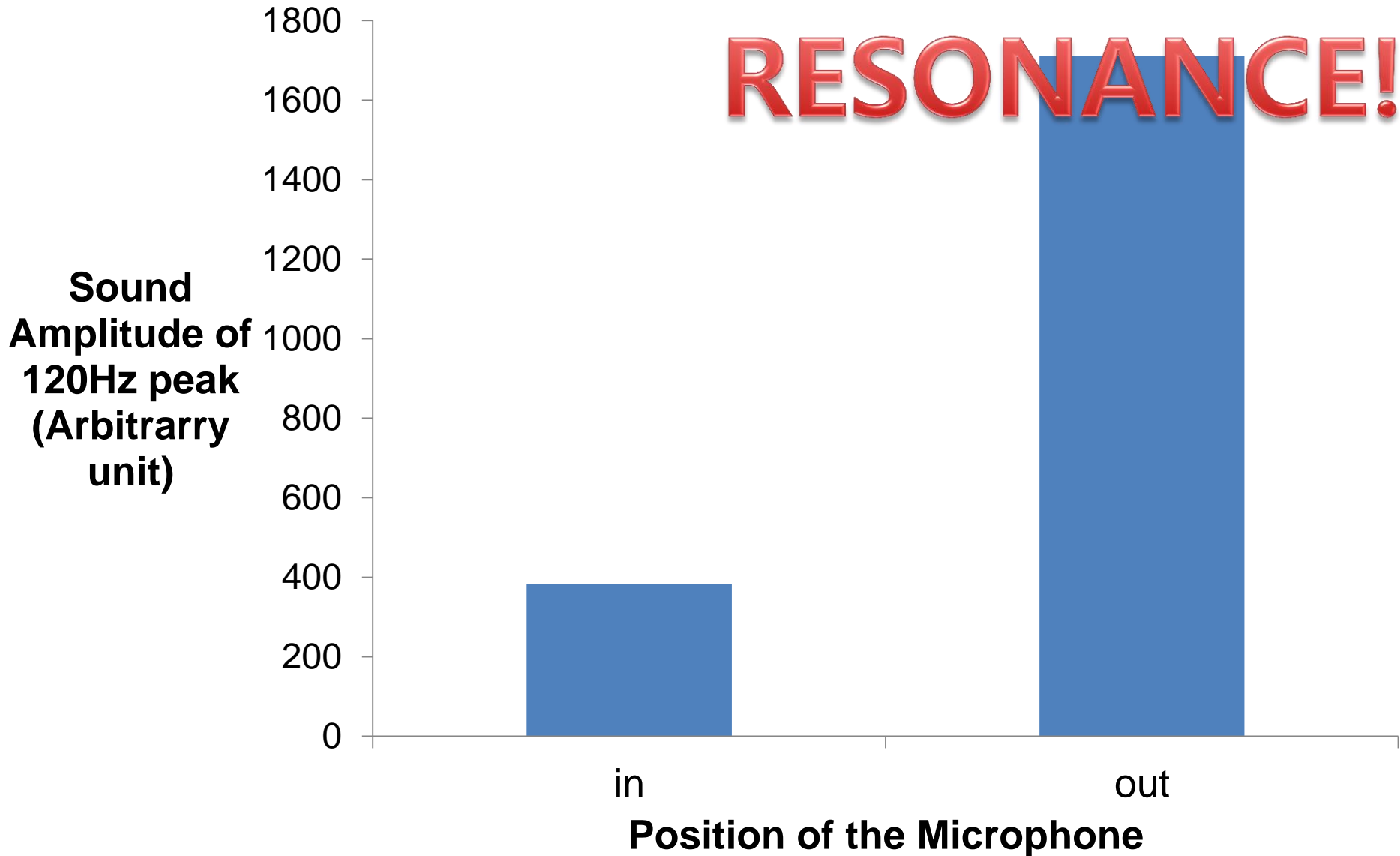


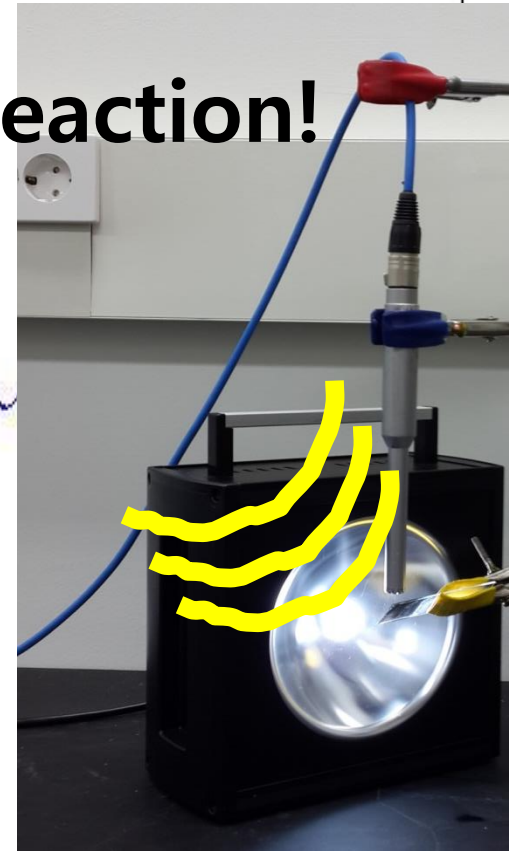
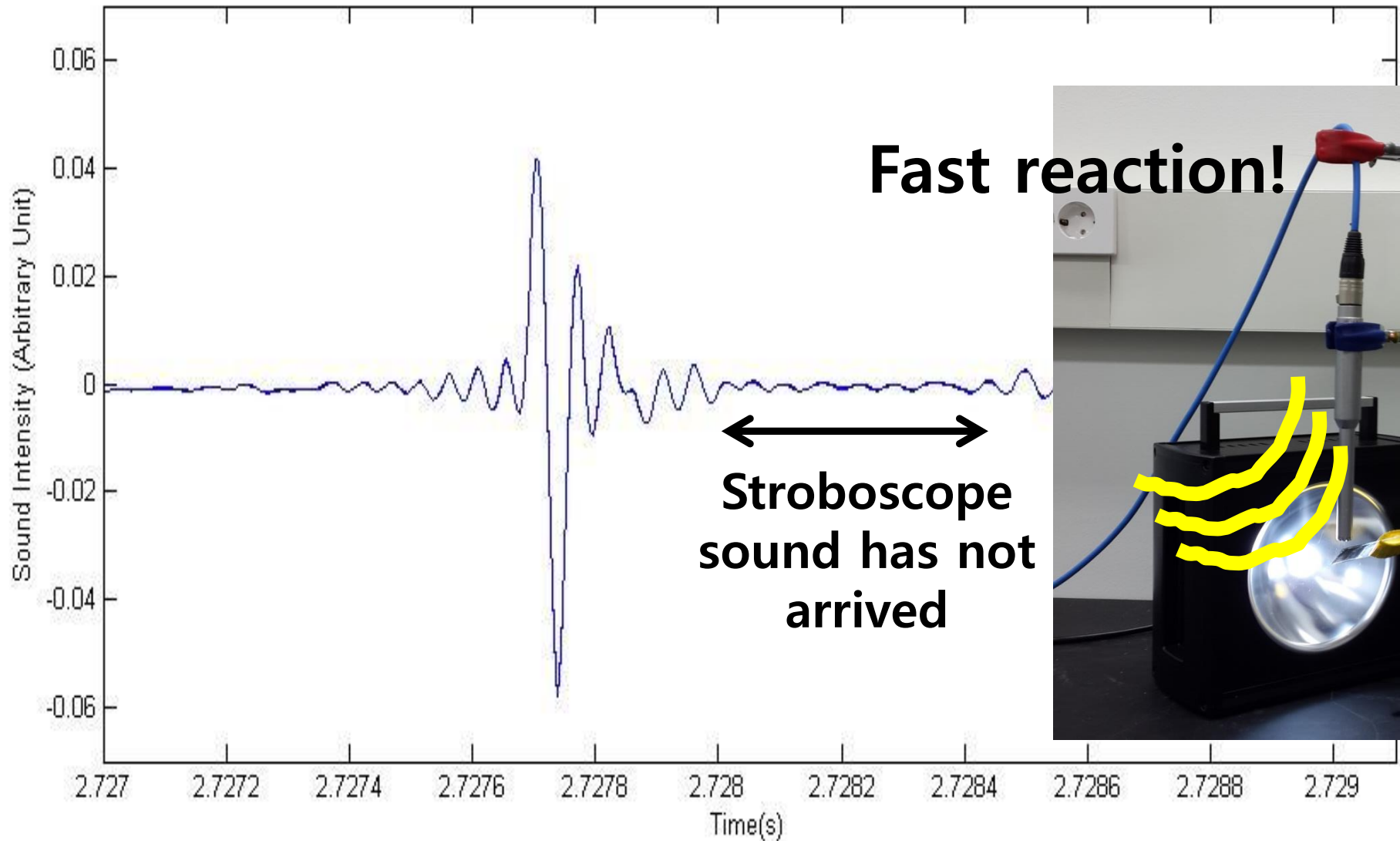
Microphone inside the jar

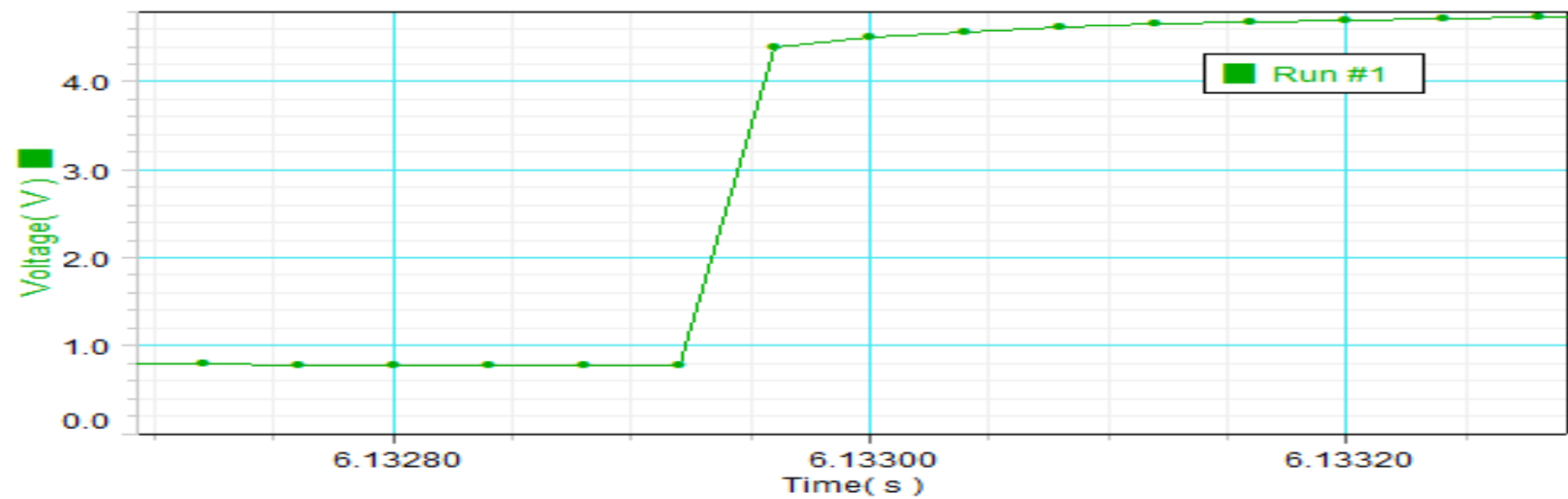
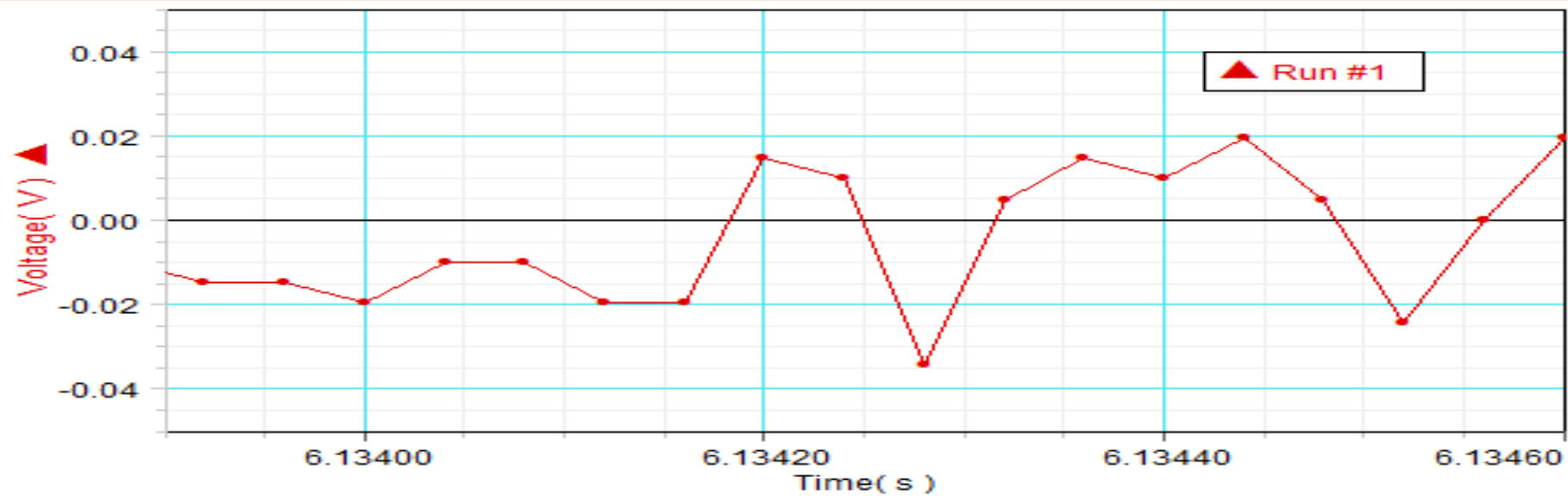
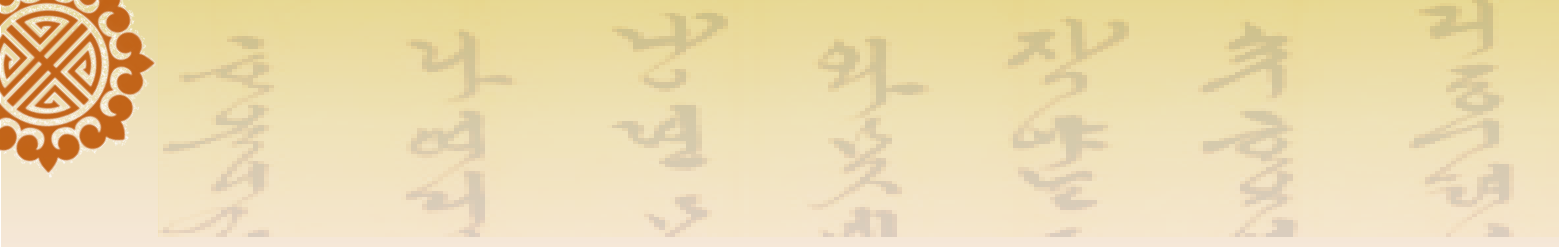




Microphone position and Resonance effect

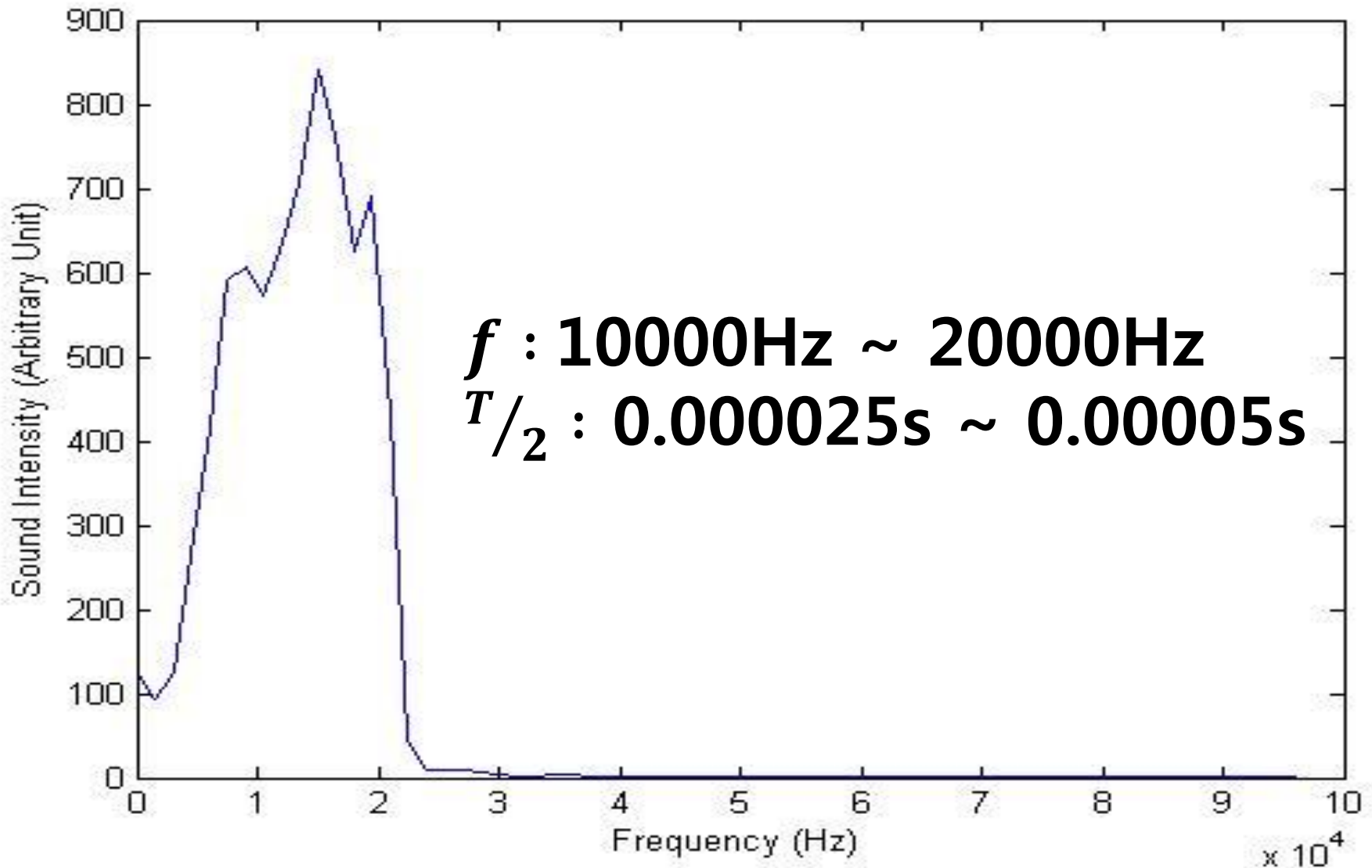






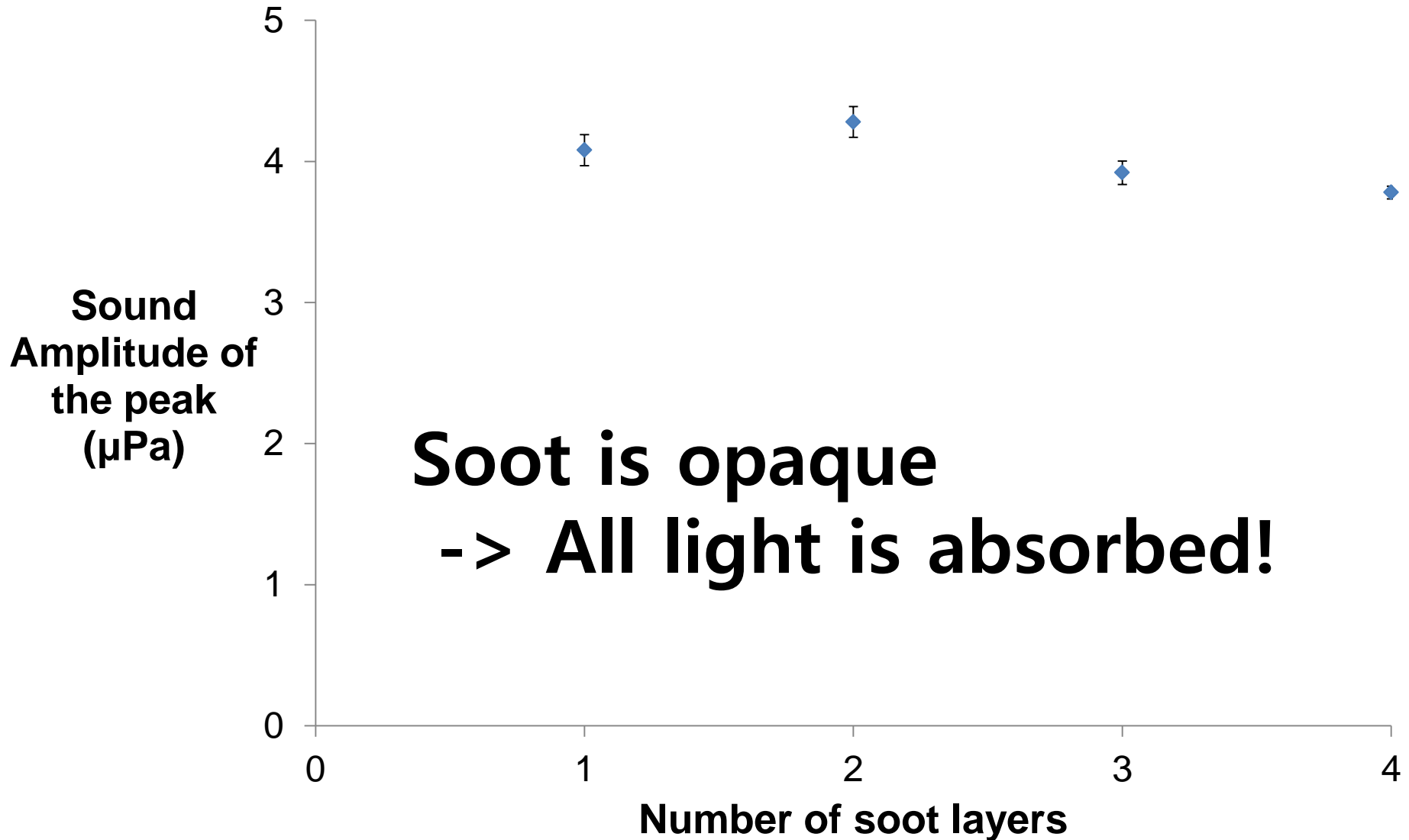


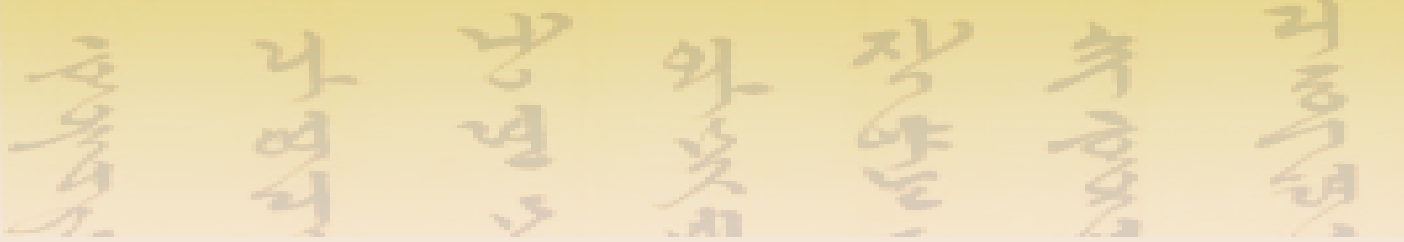
FFT: Sound caused by only light





Depth of soot is not important





- Effect of heat from lightbulb (justification)
- Sound absorption due to thermal conduction (fundamentals of acoustics)