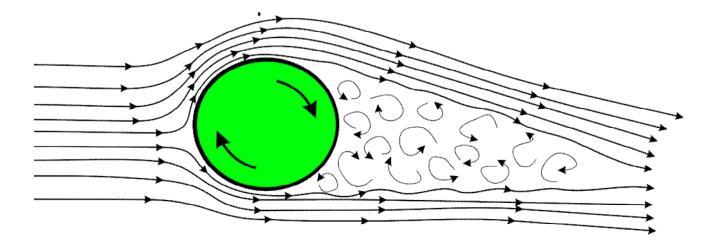


Magnus glider

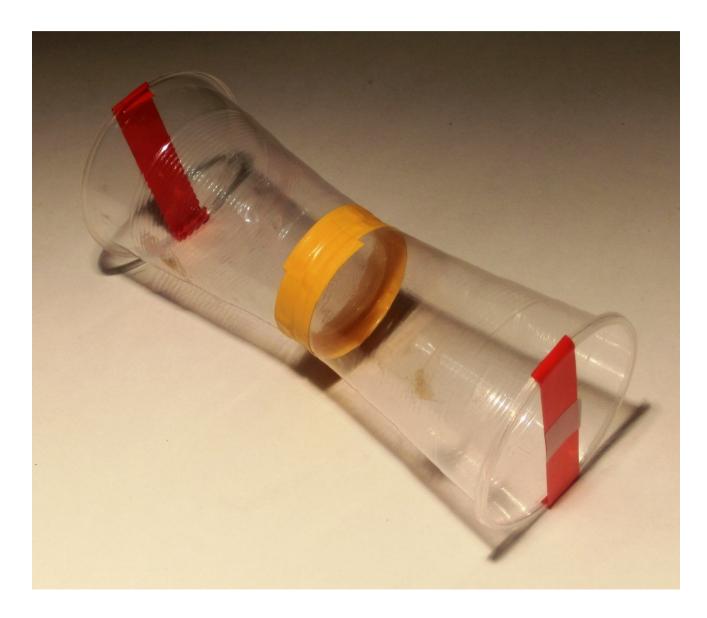
Nikita Grushetzky Vitalii Matiunin Stepan Zakharov Glue the bottoms of two light cups together to <u>make a</u> <u>glider</u>. Wind an elastic band around the centre and hold the free end that remains. While holding the glider, stretch the free end of the elastic band and then release the glider. <u>Investigate its motion</u>.



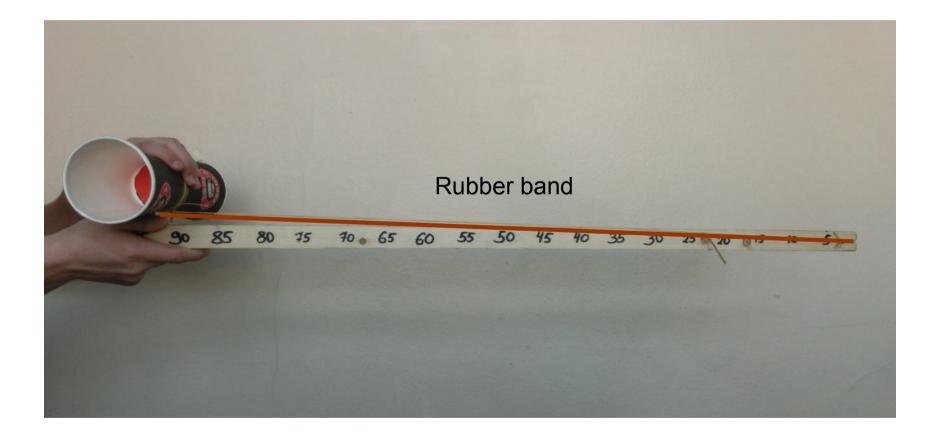
First observations

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Glider



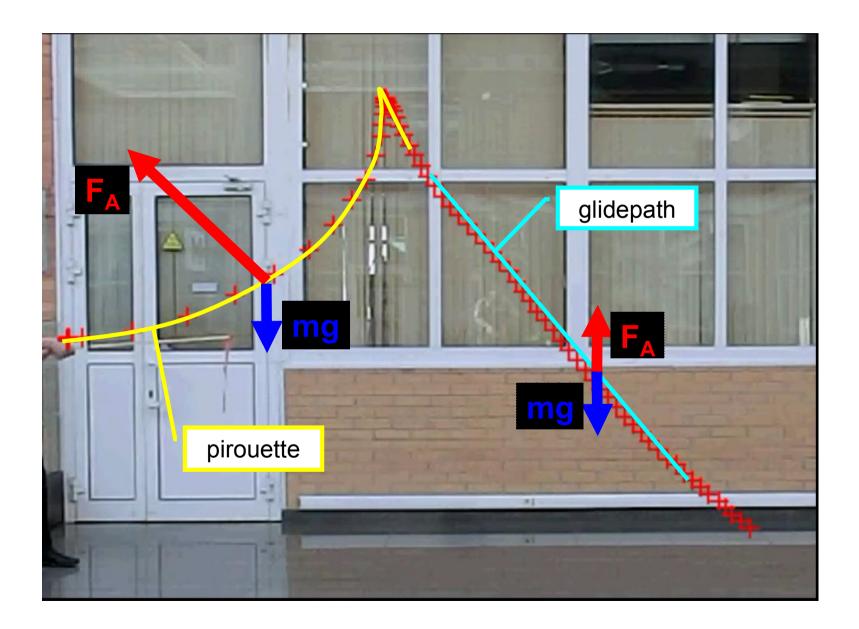
Launcher



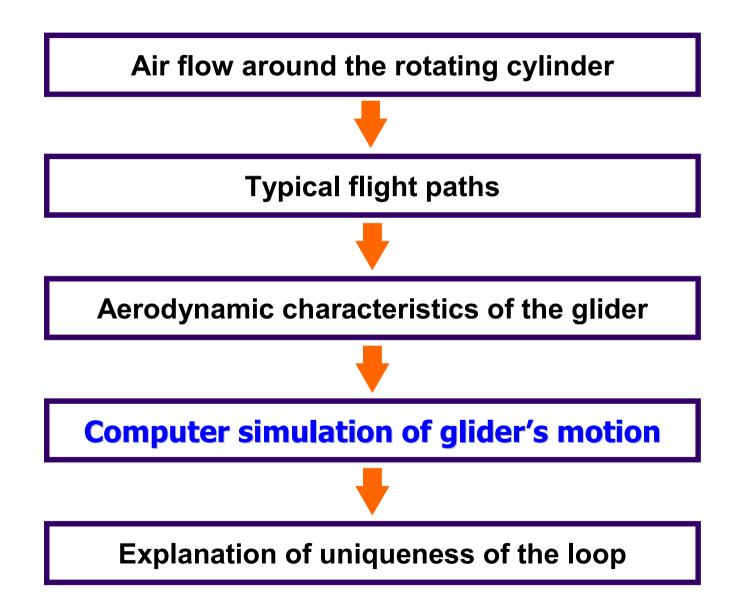
Flight path of a glider (120 fps)



Parts of the flight path



Outline of the report



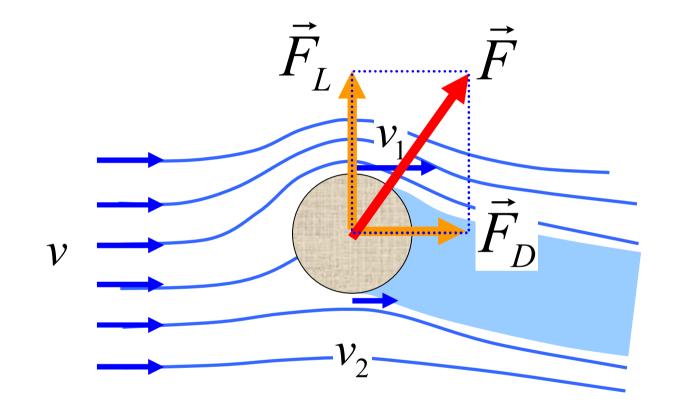
Air flow around a rotating cylinder

Flow type behind the glider

$$Re = \frac{\rho v r}{\eta} \approx 10^4$$

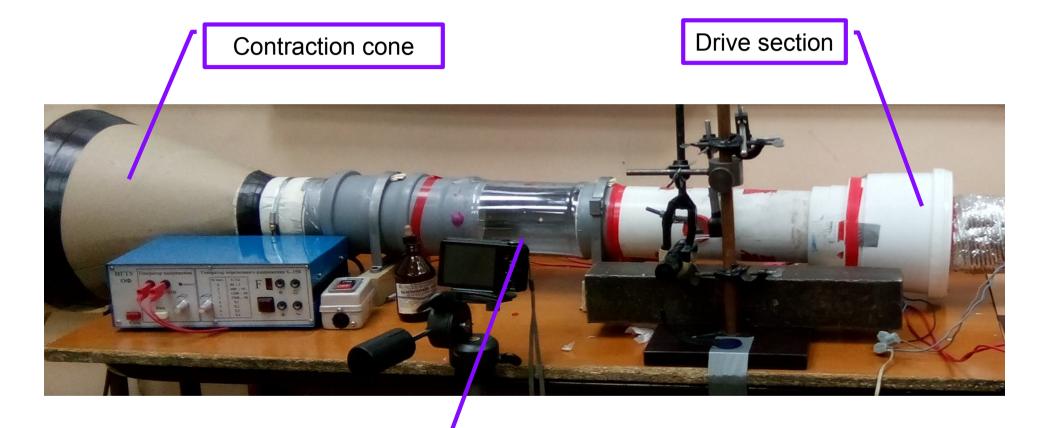
Flow behind the glider is turbulent

Aerodynamic force



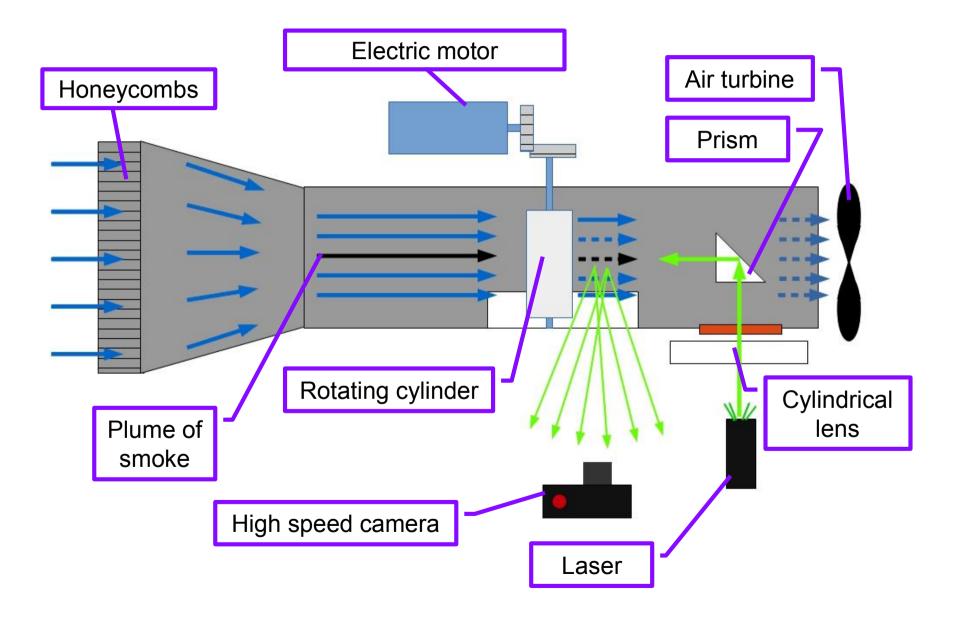
Bernoulli's principle: $v_1 > v_2 \implies p_1 < p_2$

Setup #1: wind tunnel

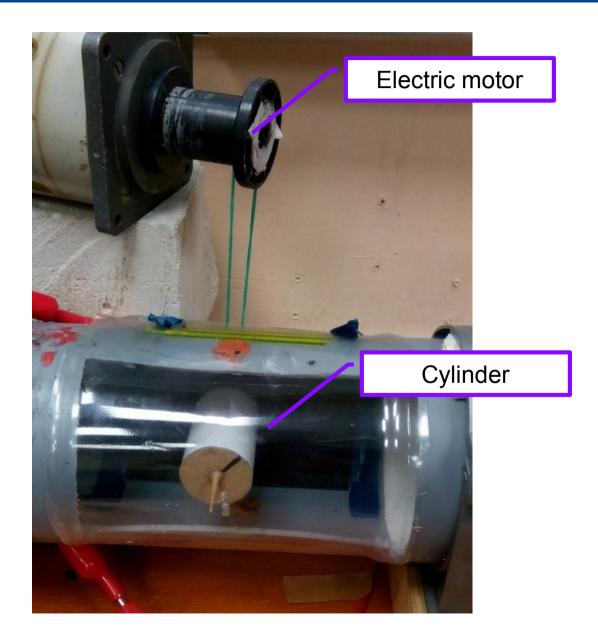


Test chamber

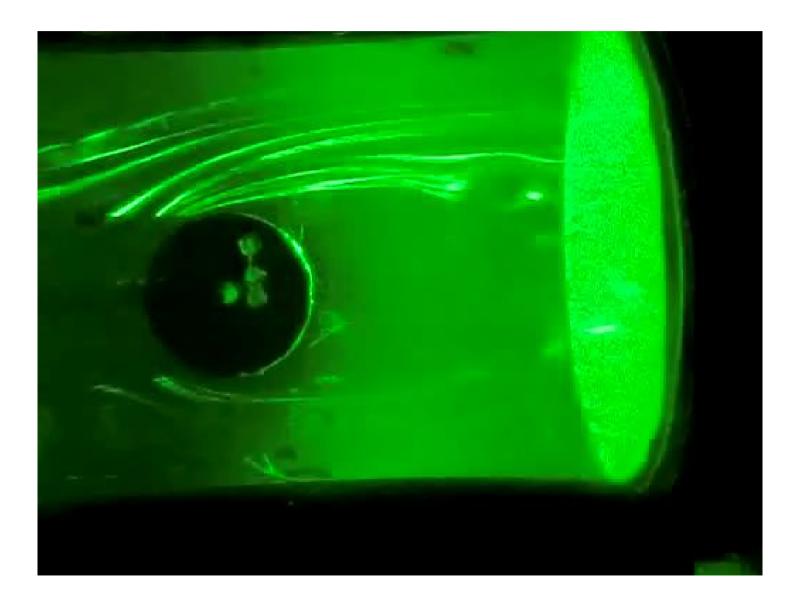
Wind tunnel scheme



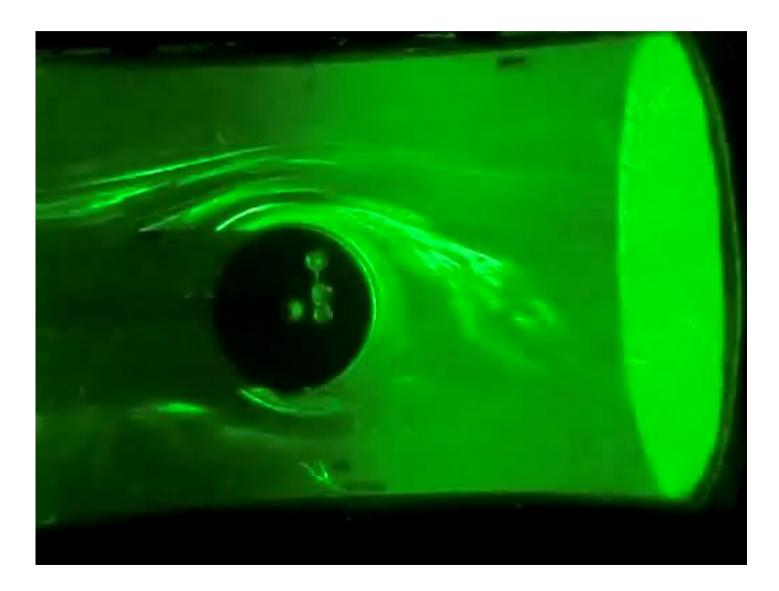
Cylinder rotates in the test chamber



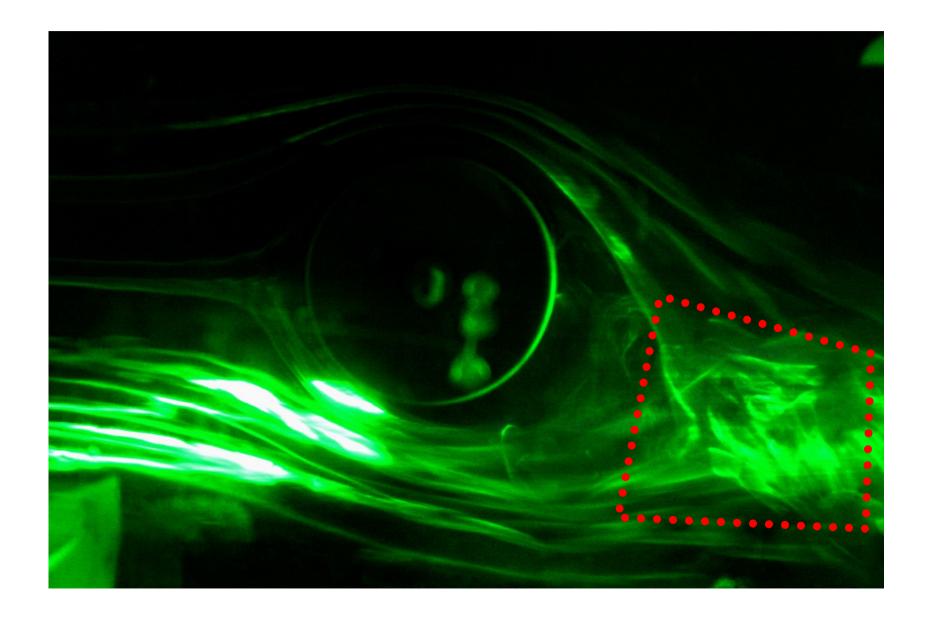
Flow without rotation (video)



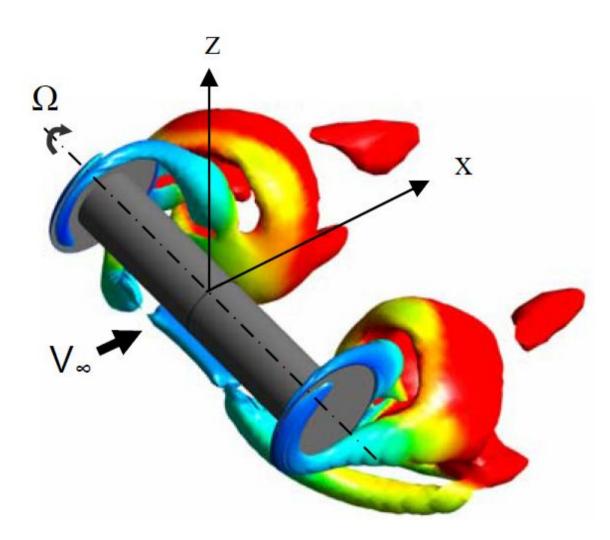
Flow with rotation (video)



Induced tip vortices



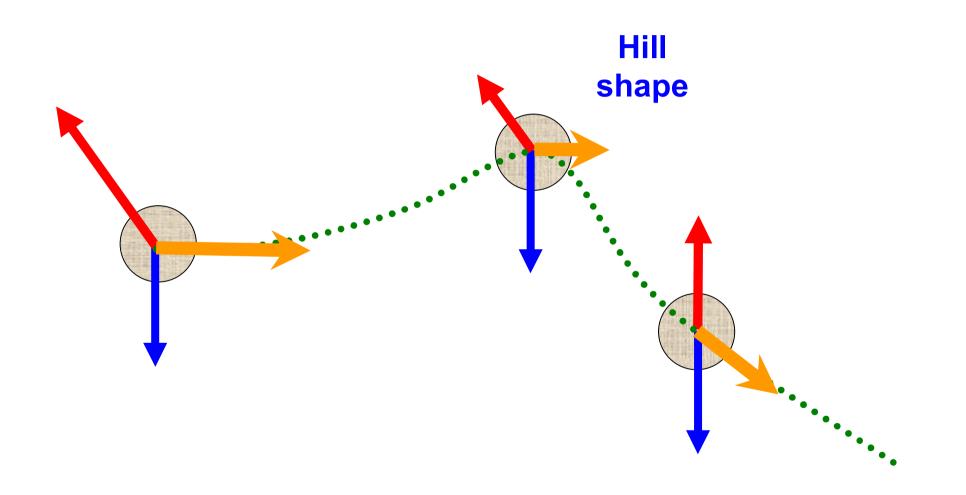
Induced tip vortices



Thouault N. et al. (2012) "Numerical analysis of a rotating cylinder with spanwise discs".

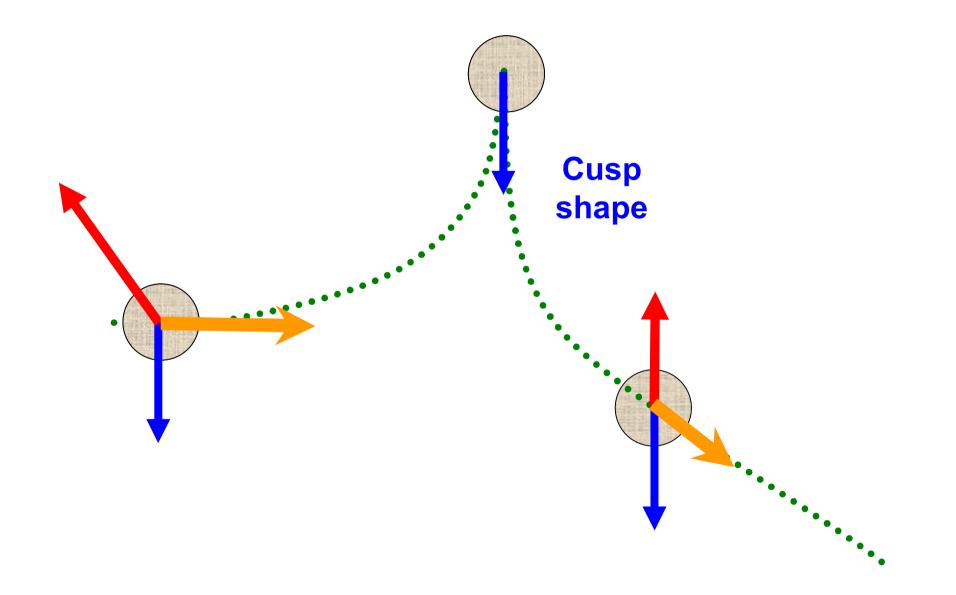
Typical flight paths

Low initial velocity

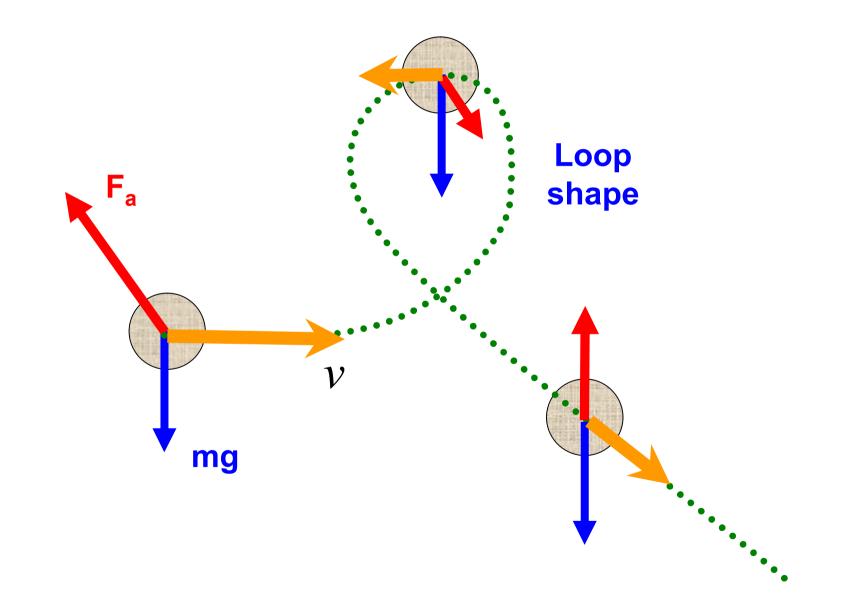


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Increasing of the initial velocity



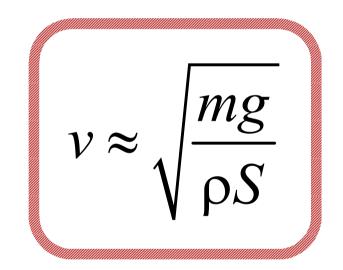
High initial velocity



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What is "high" and "low" velocity?

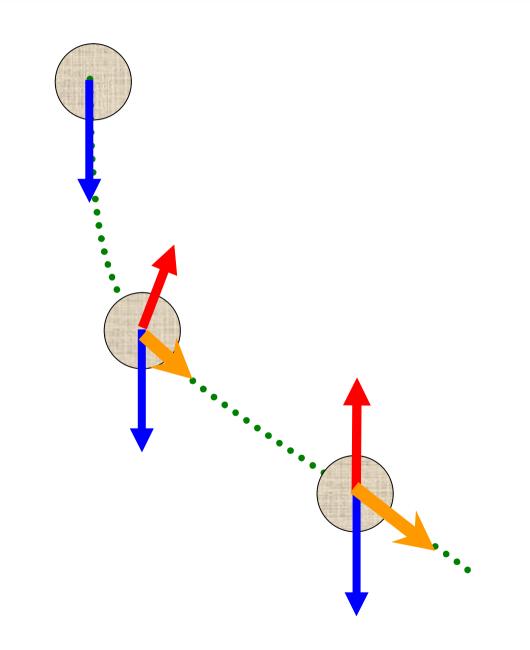
 $mg \simeq \rho v^2 S$



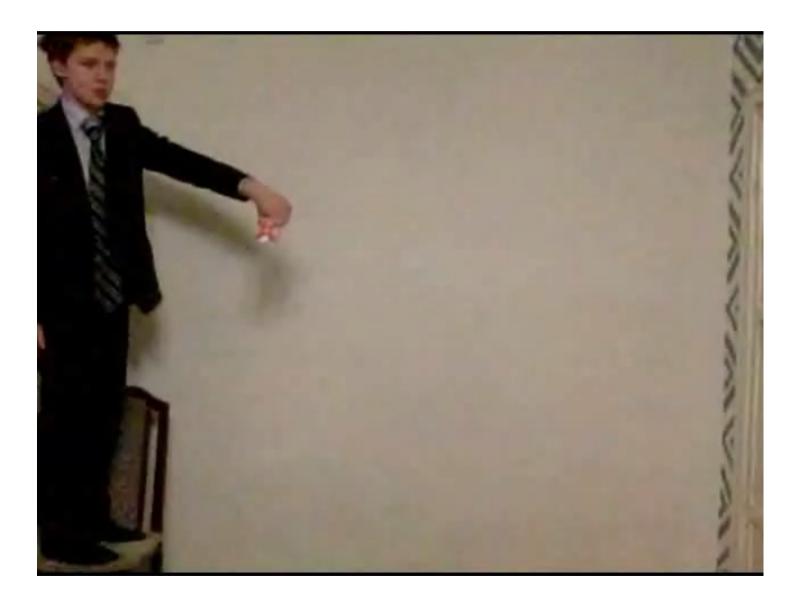
$v \approx 3 \text{ m/s}$

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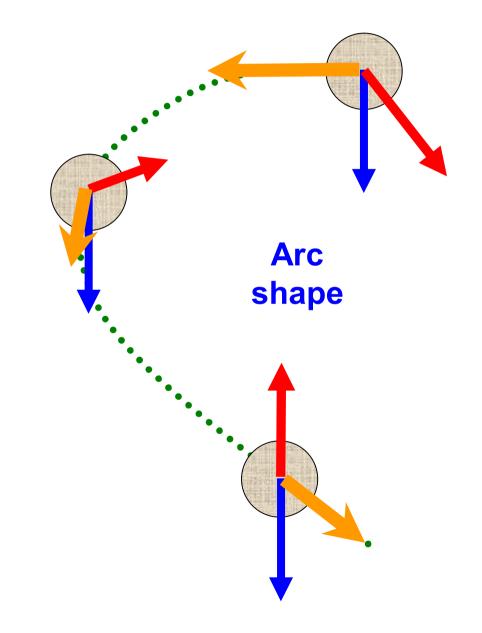
Zero initial velocity



Zero initial velocity (240 fps)



Reverse rotation



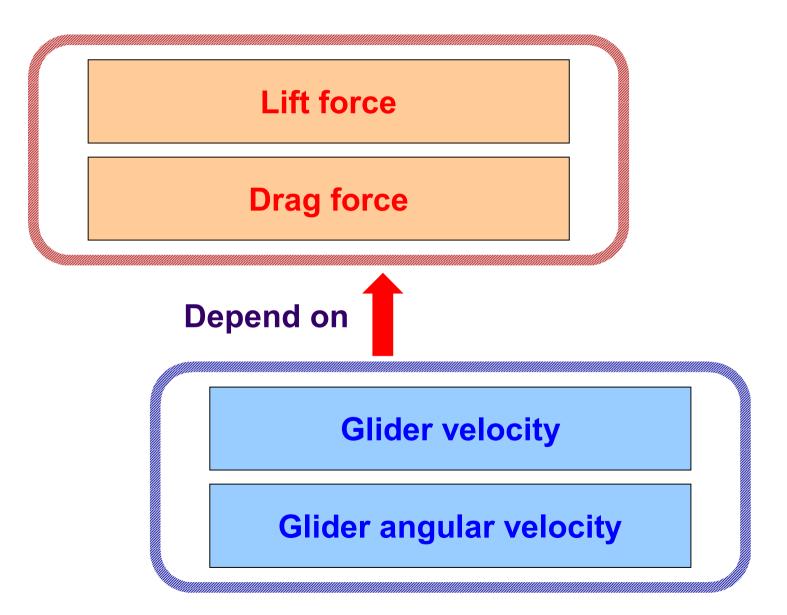
Reverse rotation (120 fps)



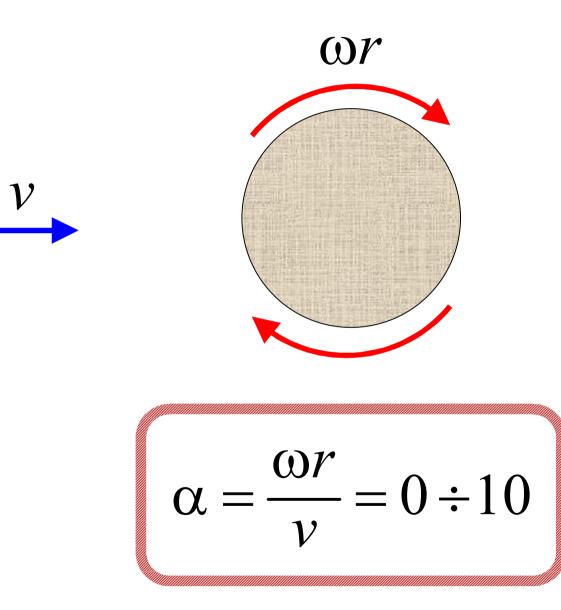
Aerodynamic characteristics

"Investigate its motion..."

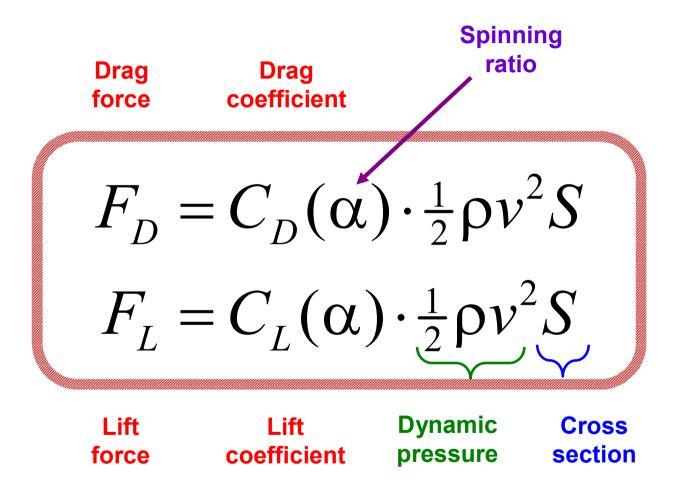
Aerodynamic forces



Spinning ratio



Aerodynamic coefficients

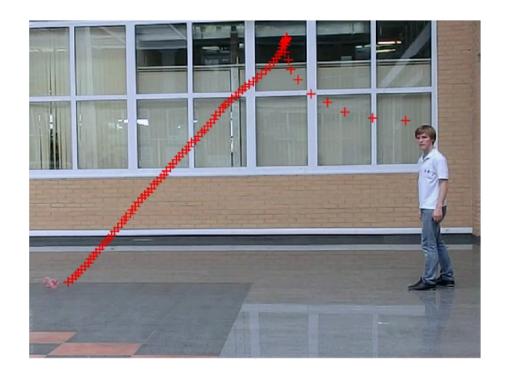


The main idea



Glidepath!

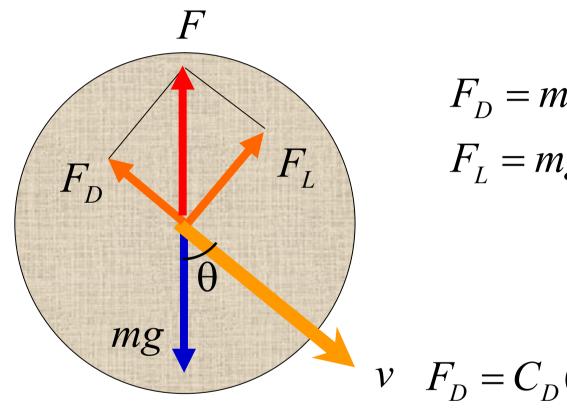
Wind tunnel?



Constancy of the angular velocity



Balance of forces on a glidepath

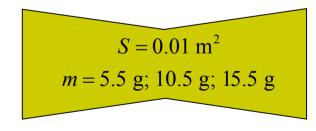


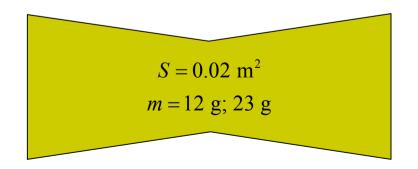
$$F_D = mg\cos\theta$$
$$F_L = mg\sin\theta$$

$$F_D = C_D(\alpha) \cdot \frac{1}{2} \rho v^2 S$$
$$F_L = C_L(\alpha) \cdot \frac{1}{2} \rho v^2 S$$

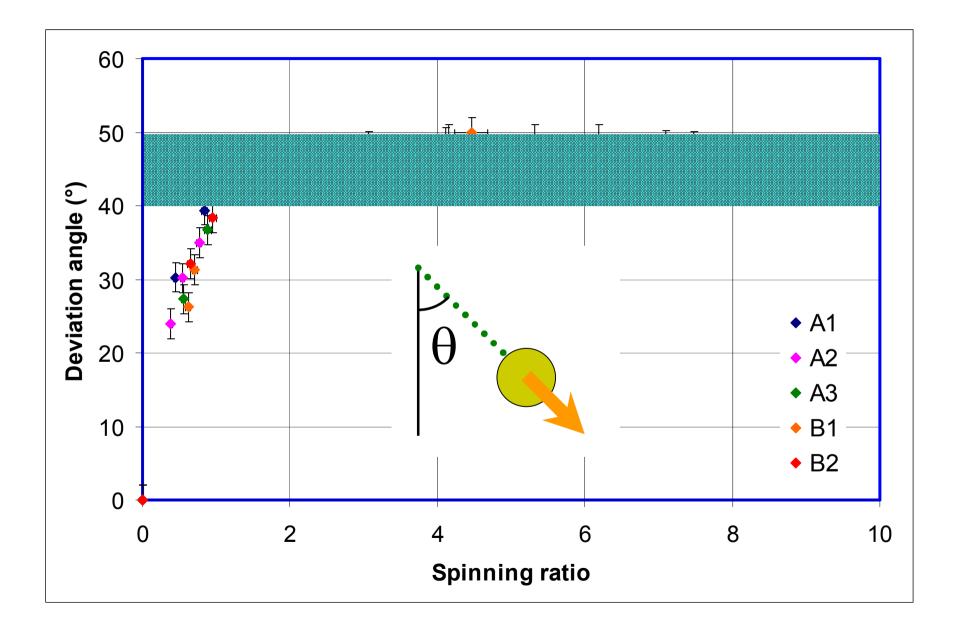
Gliders



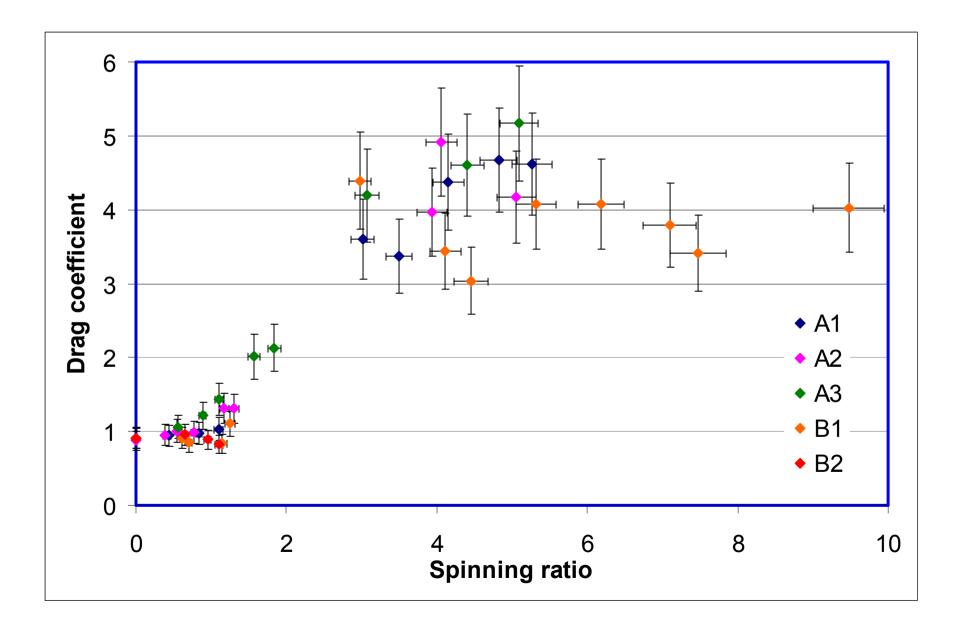




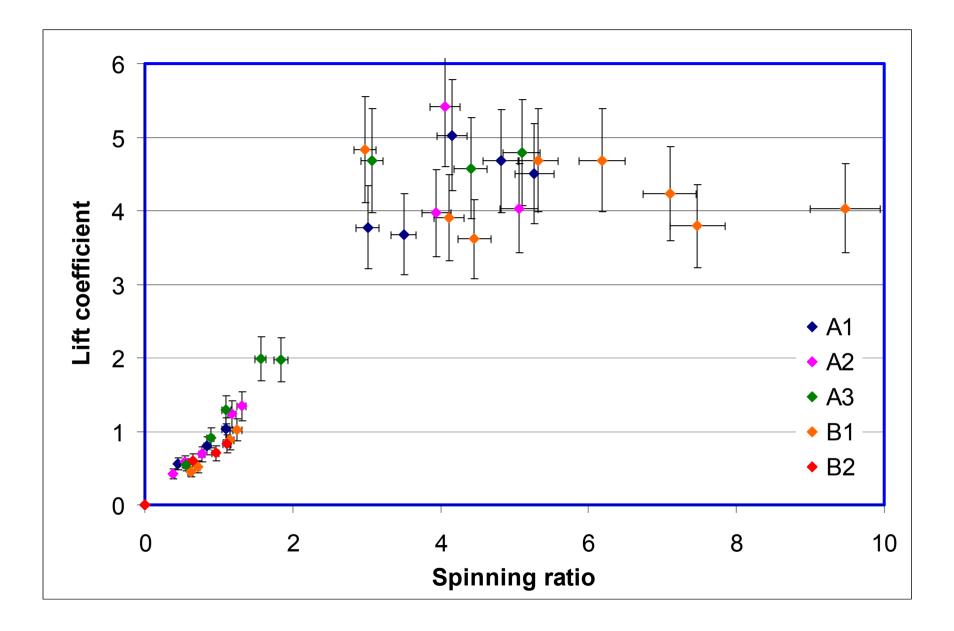
Vertical deviation angle



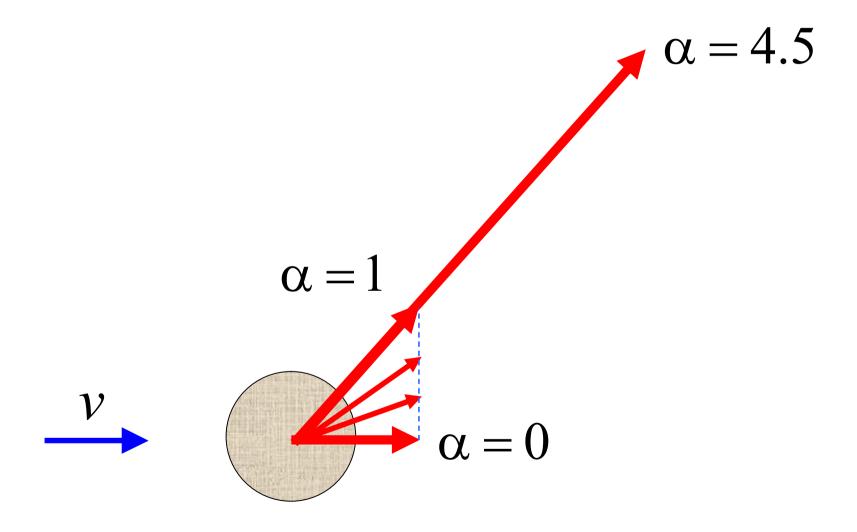
Drag coefficient



Lift coefficient



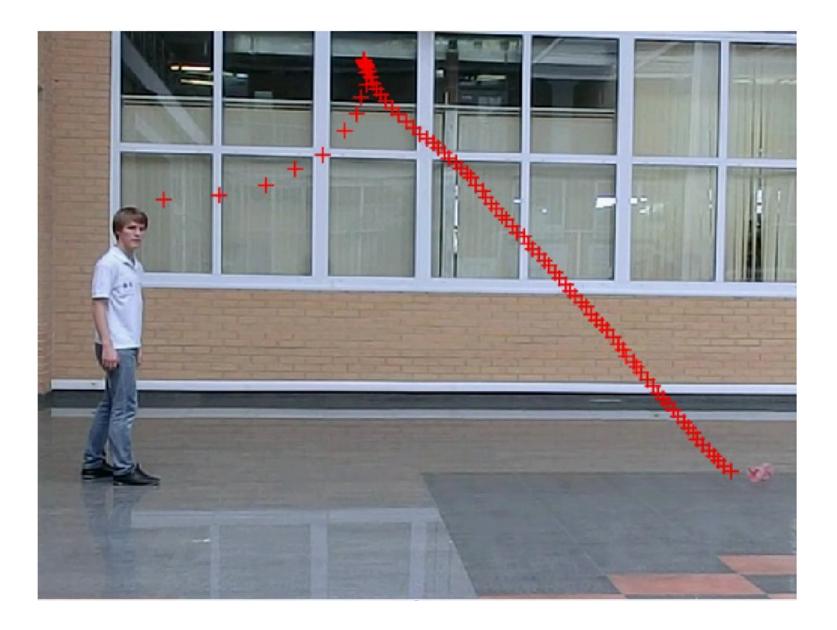
Aerodynamic force



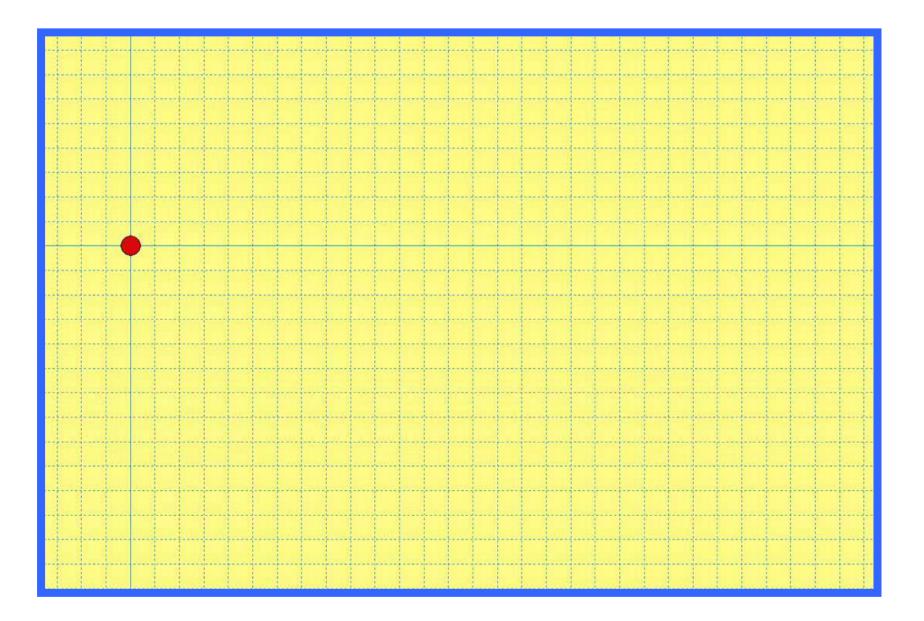
Computer simulation

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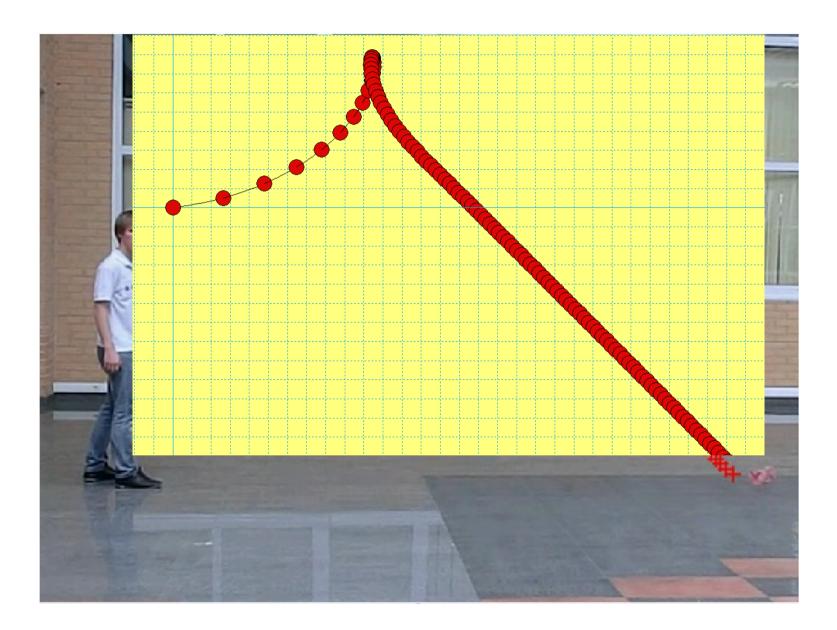
Test flight path



IP simulation

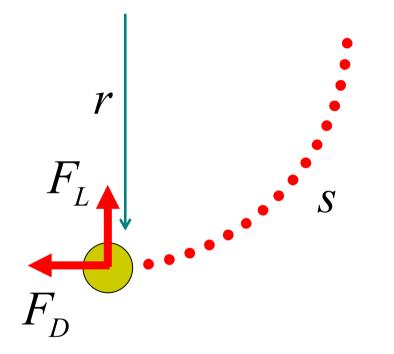


Comparison with experiment



Is it possible to produce more than one loop?

Only one loop!

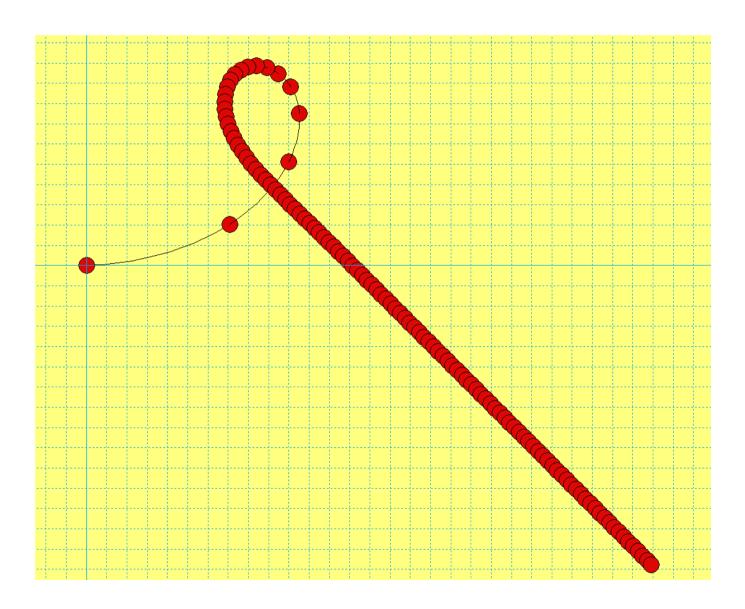


Radius
$$r \simeq \frac{mv^2}{F_L}$$
Stopping
distance $S \simeq \frac{mv^2}{F_D}$

$$\alpha > 1 \implies F_L \simeq F_D$$

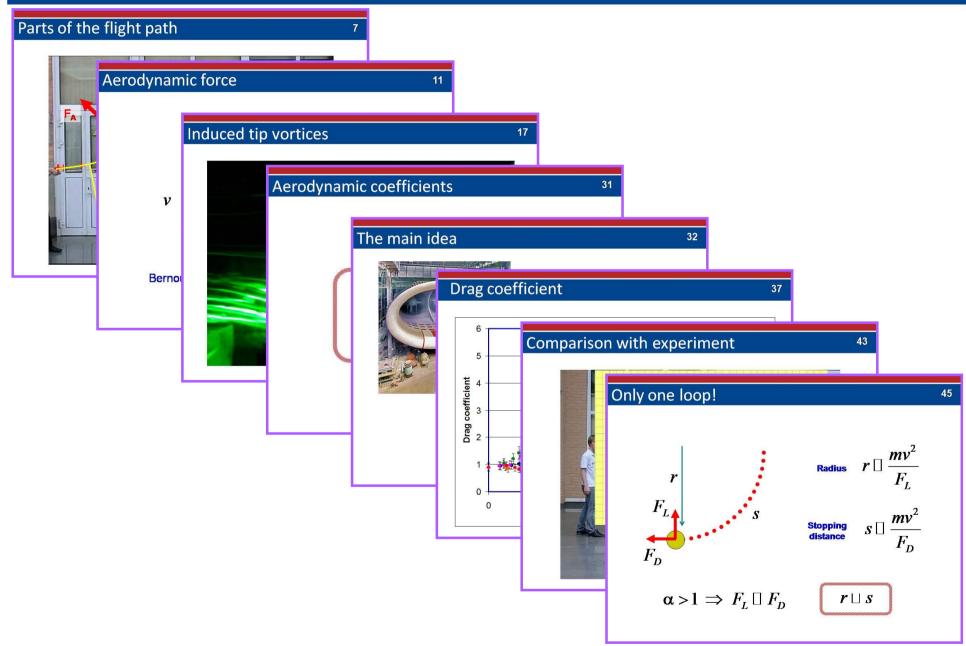
$$r \simeq s$$

Velocity increased 3 times more...



Summary

Main results



References

- Swanson W.M. (1961) "The Magnus effect: A summary of investigations to date". *Trans. ASME D* 83, 461–470.
- Mittal S., Kumar B. (2003) "Flow past a rotating cylinder". *J. Fluid Mech.* **476**, 303–334.
- Thouault N. et al. (2012) "Numerical analysis of a rotating cylinder with spanwise discs". AIAA, 50, 271–283.
- Seifert J. (2012) "A review of the Magnus effect in aeronautics". *Progr. Aero. Sci.* **55**, 17–45.



Thank you for your attention!