



3.

String of beads

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3. String of beads

A long string of beads is released from a beaker by pulling a sufficiently long part of the chain over the edge of the beaker.

Due to gravity the speed of the string increases. At a certain moment the string no longer touches the edge of the beaker.

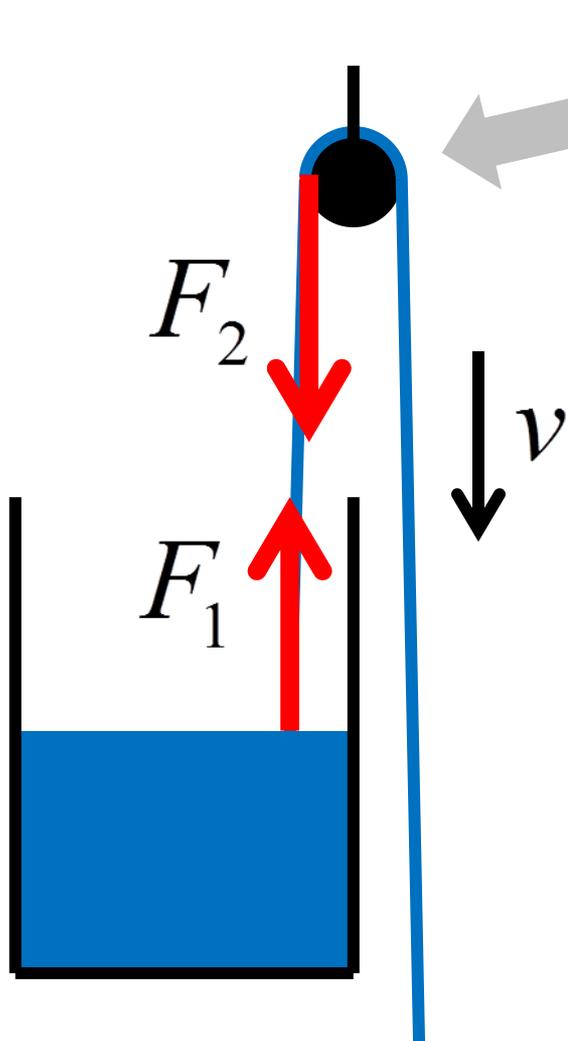
Investigate and explain the phenomenon.



Content

1. Mechanism of levitation
2. Simulation
3. Investigating interesting aspects of the phenomenon

Simple 1D model



Imaginary pulley at the top,
constant velocity

Analyzing tension in the string:

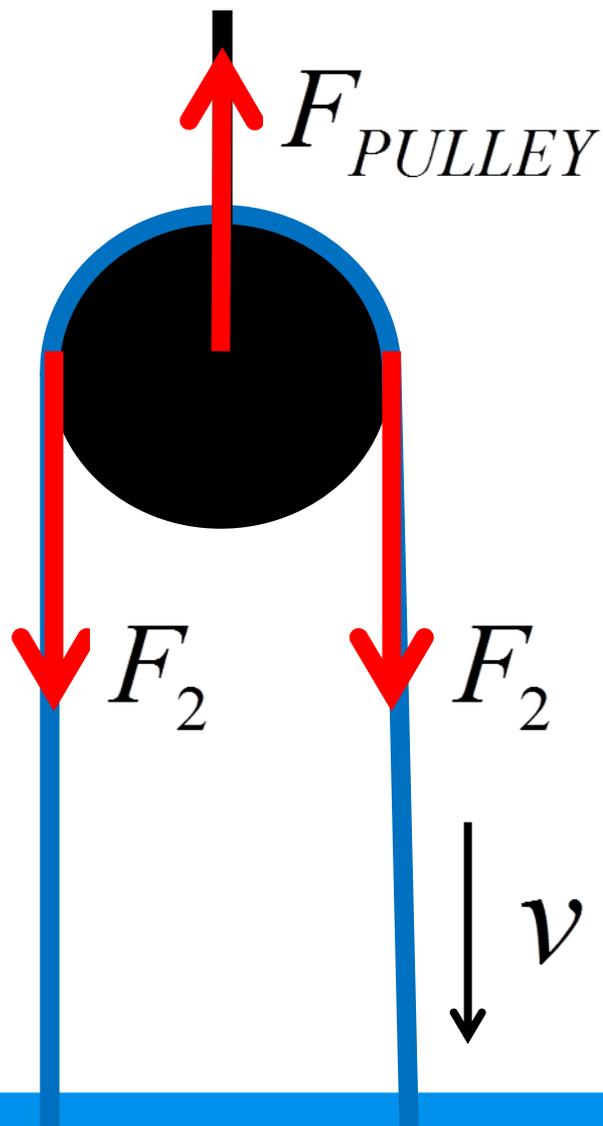
$$F_1 = v^2 \sigma$$

(momentum needed to pull new beads)

$$F_2 = v^2 \sigma + h \sigma g$$

(to balance the gravity)

Simple 1D model



Rate of change of momentum:

$$2v^2\sigma = 2F_2 - F_{PULLEY}$$

Resulting F_{PULLEY} :

$$F_{PULLEY} = 2h\sigma g$$

**What if there is
no pulley?**



What is the source of energy?

Gravity potential?

It would levitate in 1D model

Air drag effects? (Magnus effect...)

Works with heavier and smaller beads

Bending stiffness of thread

Thread – non-zero bending stiffness

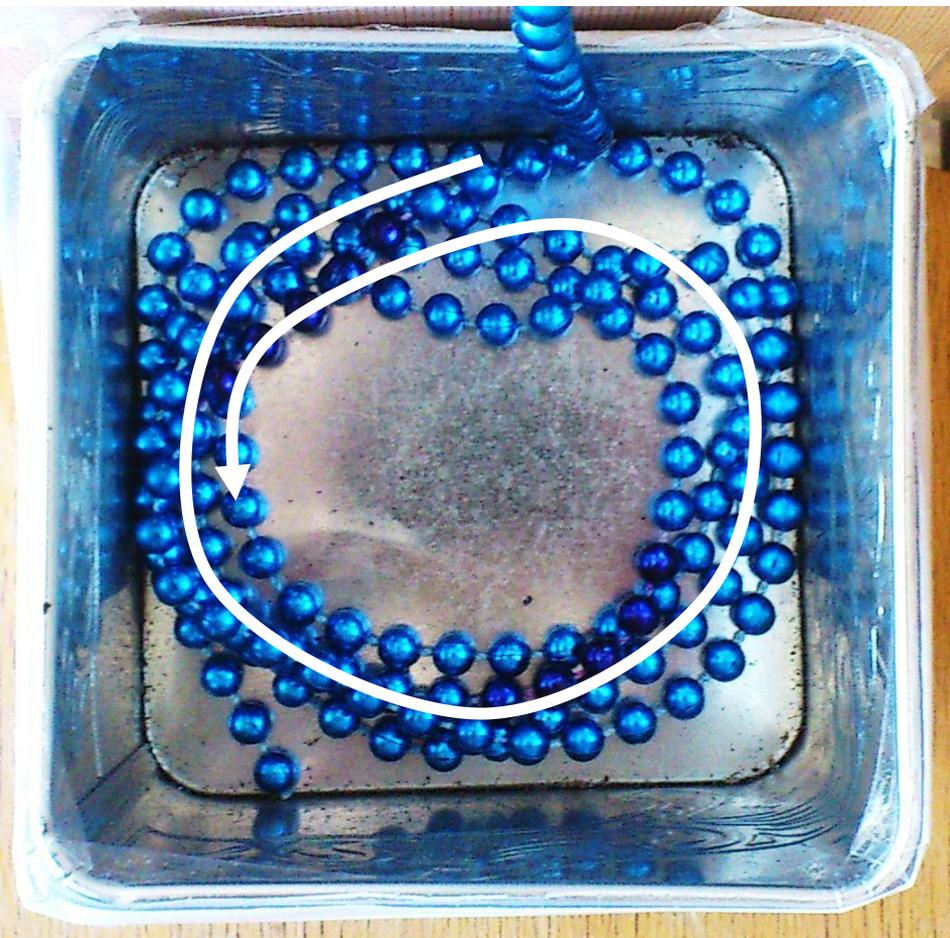
Small...

Significant compared
to mass of beads

Let's test it



Different initial setting



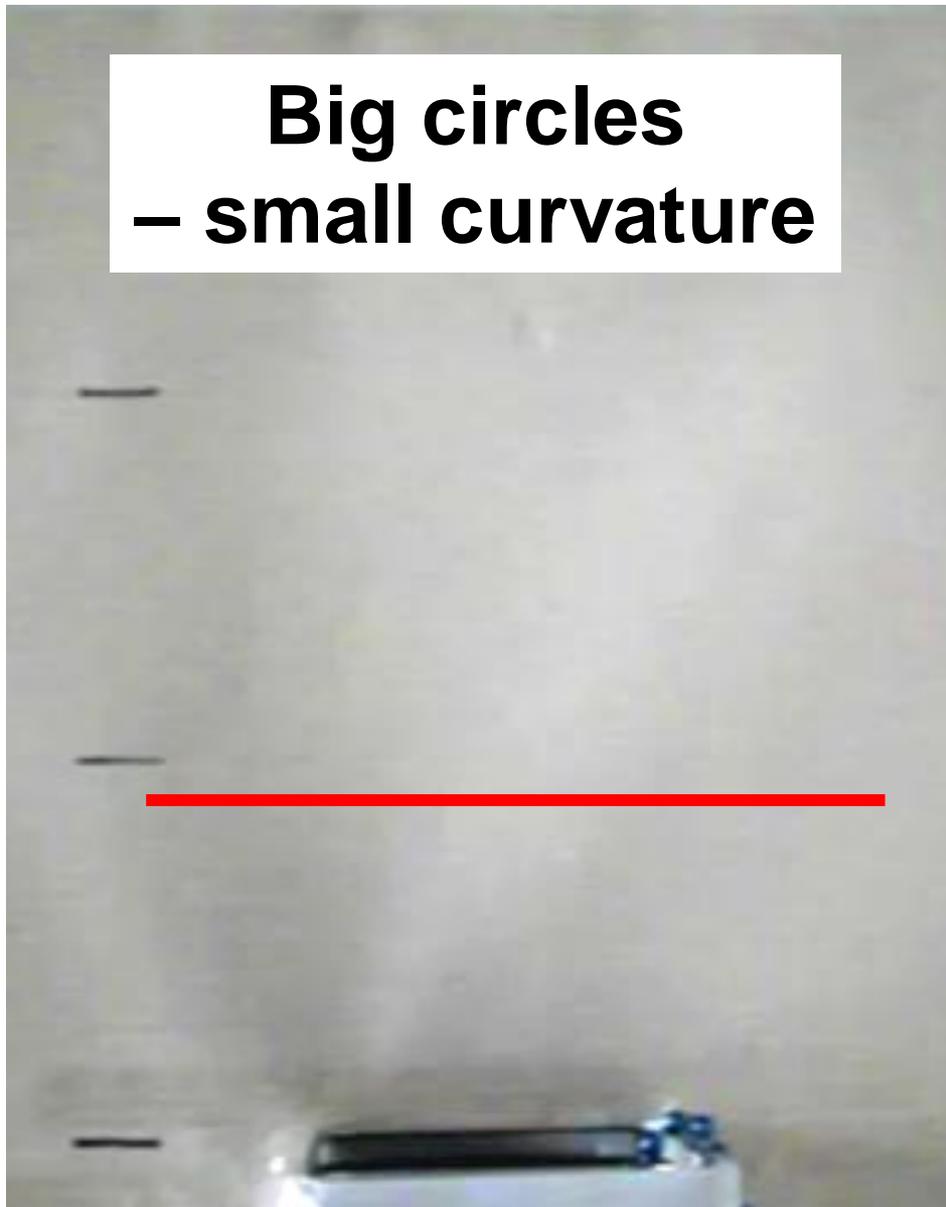
Big circles
– small curvature

vs.

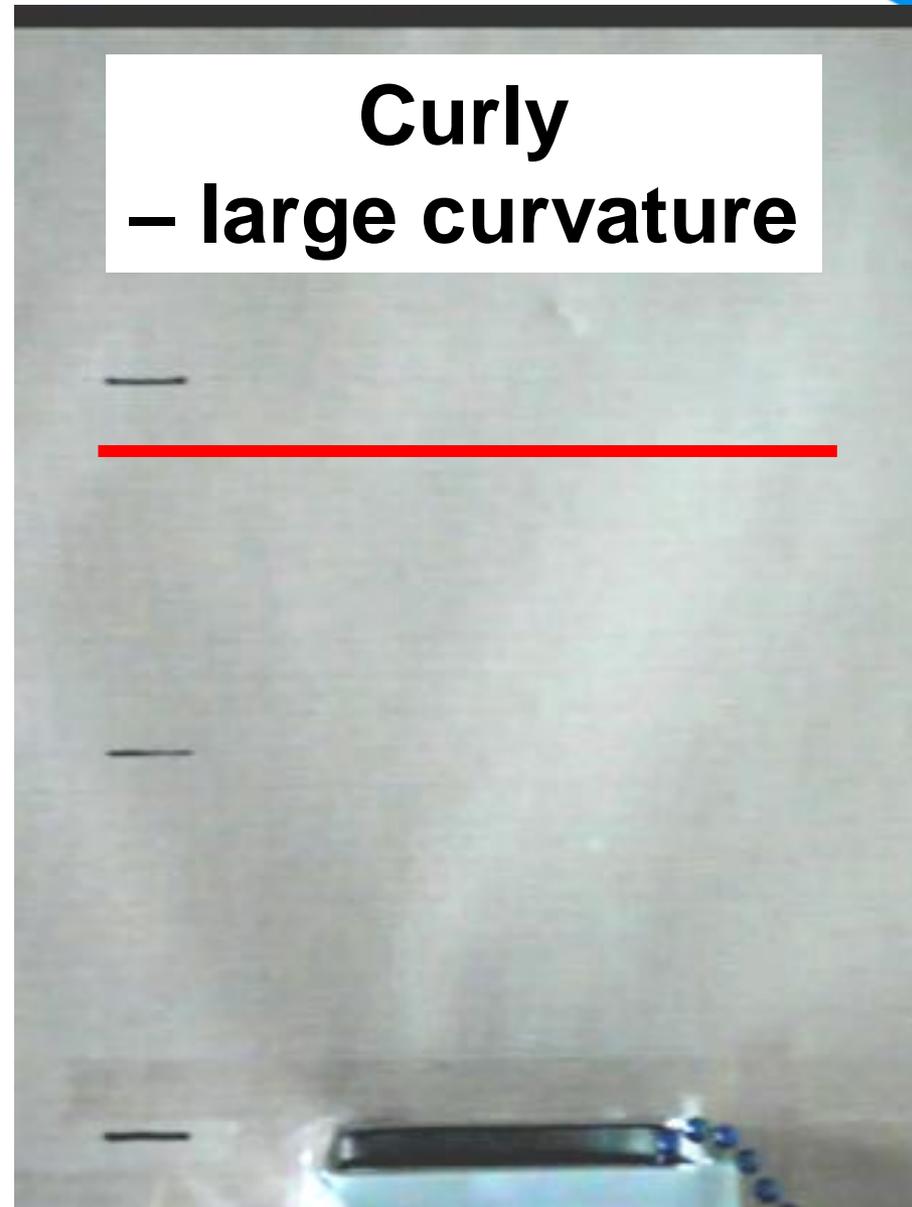


Curly
– large curvature

Big circles
– small curvature

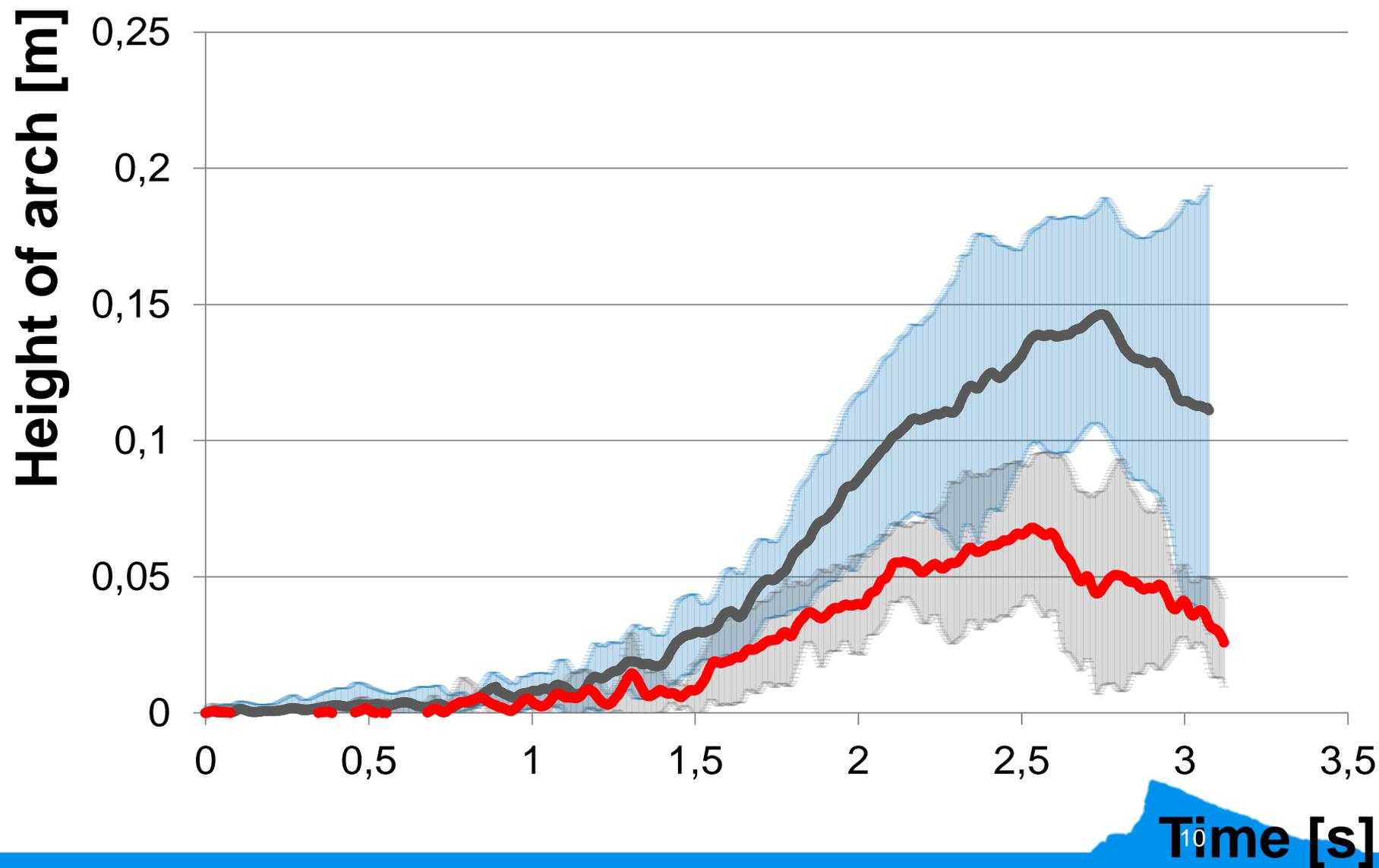


Curly
– large curvature

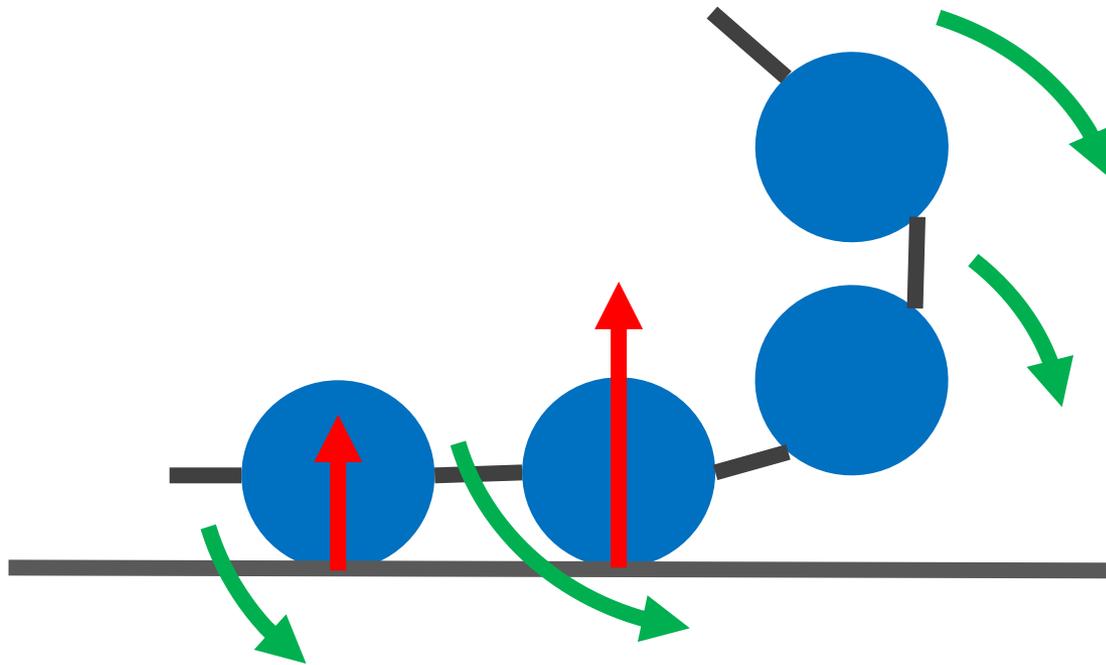




More measurements, average height

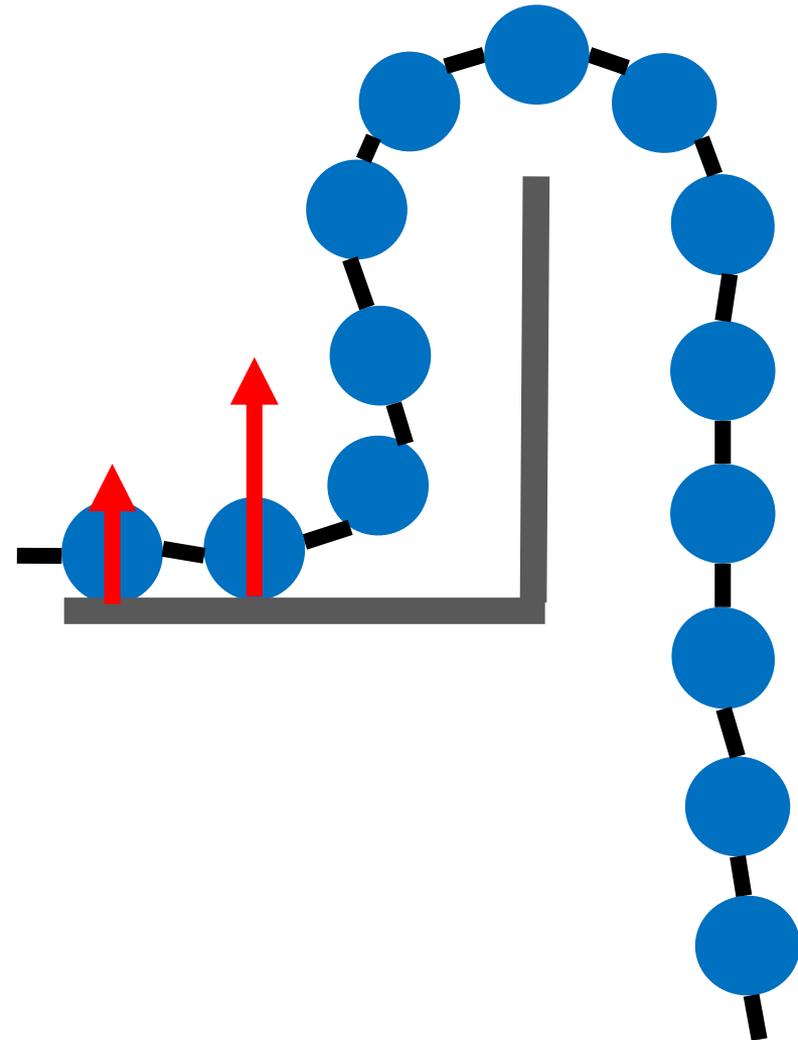


How does it work?

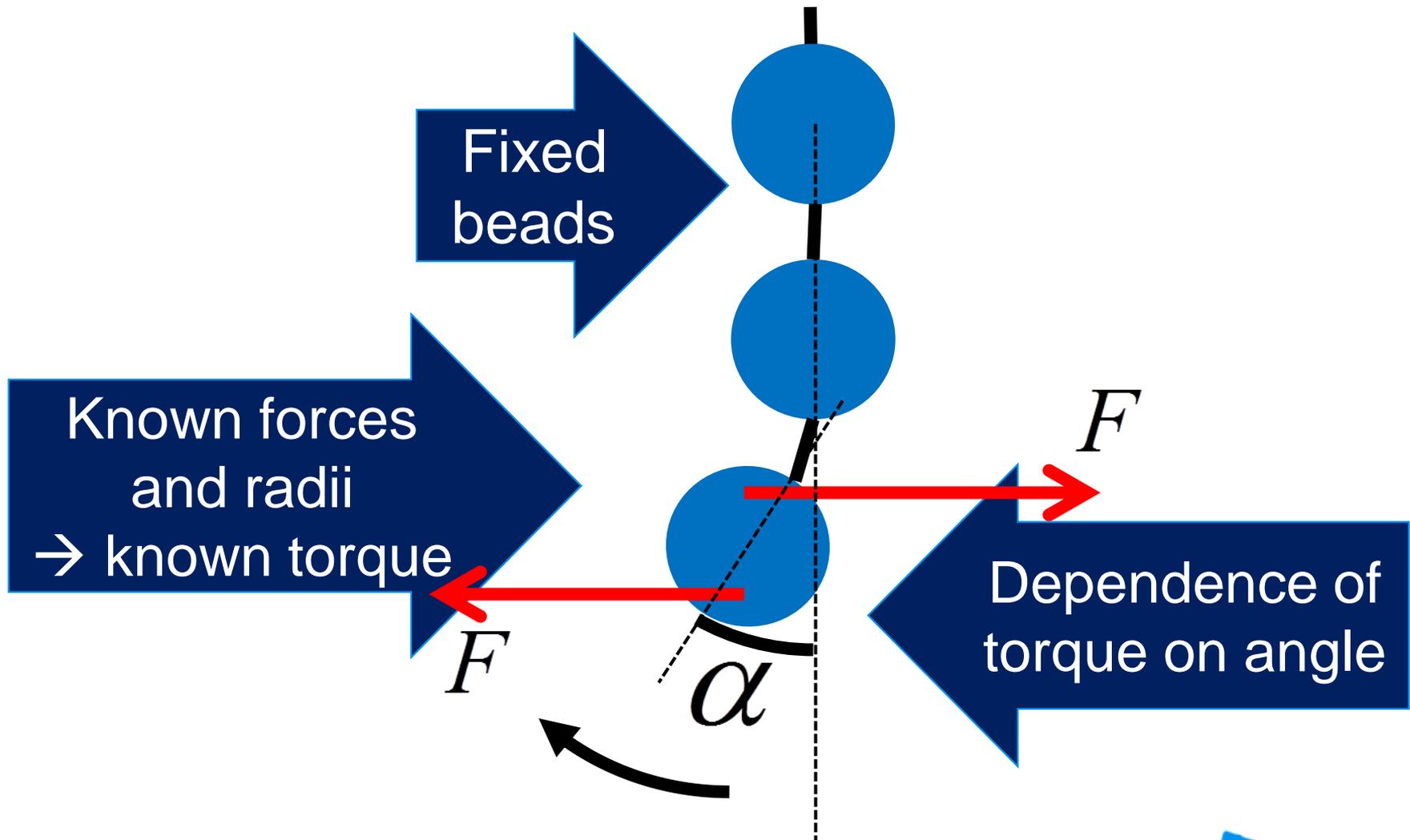


- String is trying to straighten
- Reaction – **normal force**

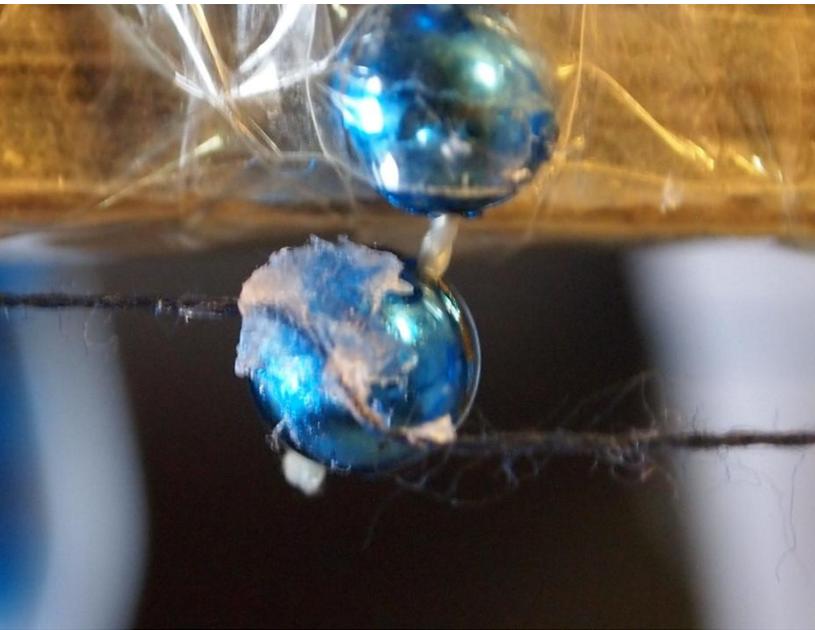
- Extra momentum upwards
- **Higher speed upwards**
- **Height of arch increases**



Bending stiffness measurement



Beads



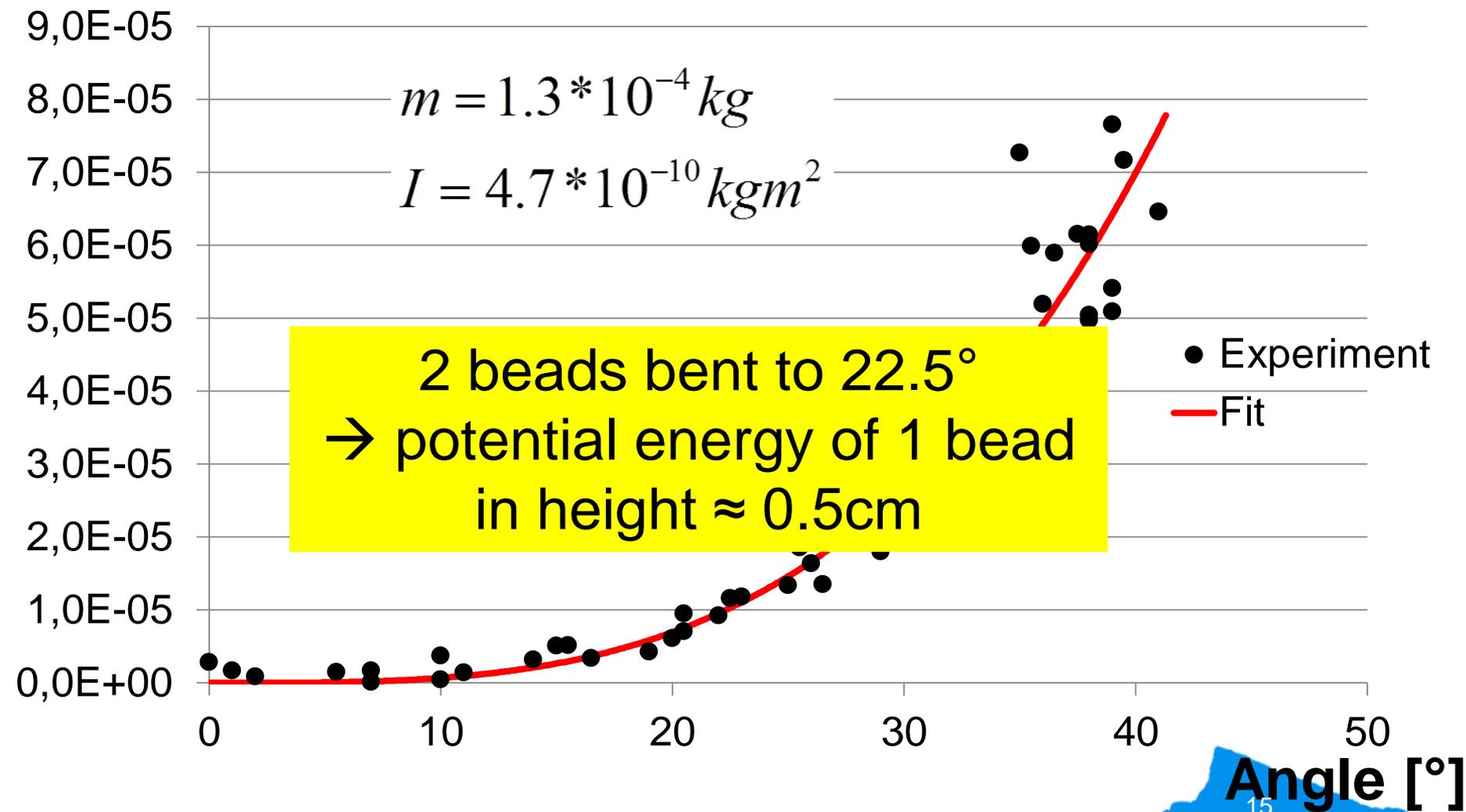
Weight

Weight



Result

Torque [Nm]





Developing a theory

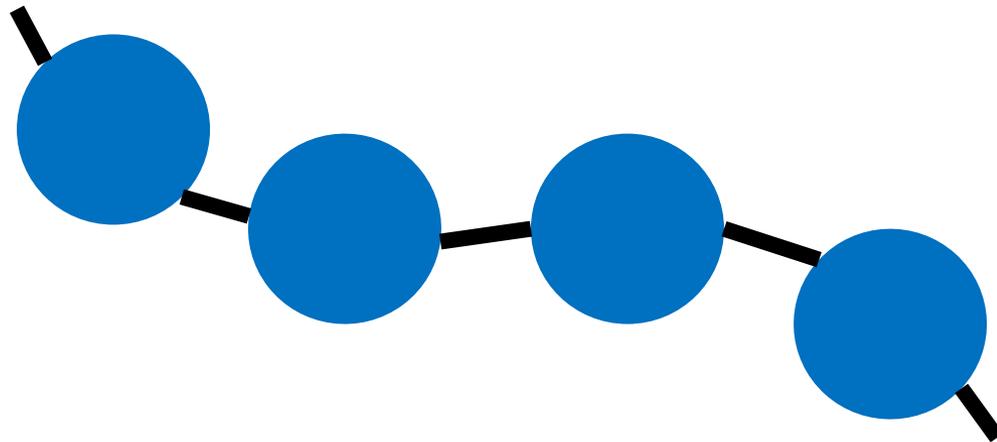
- We know the important effect
- Analytic theory?
- Too complicated process
→ **simulation**



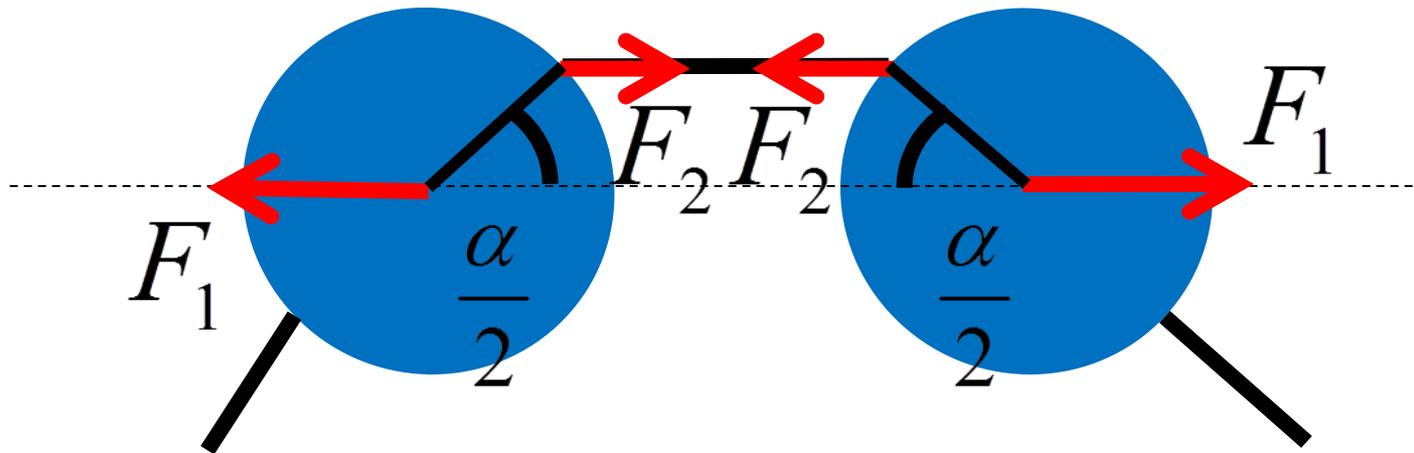
3D Simulation

Forces:

- Gravity
- Thread
- **Straightening**
- **Damping**



Simulation – straightening



- Keeping the length of thread constant
→ relation of F_1, F_2
- Data from bending stiffness measurement
→ torque (depending on angle)

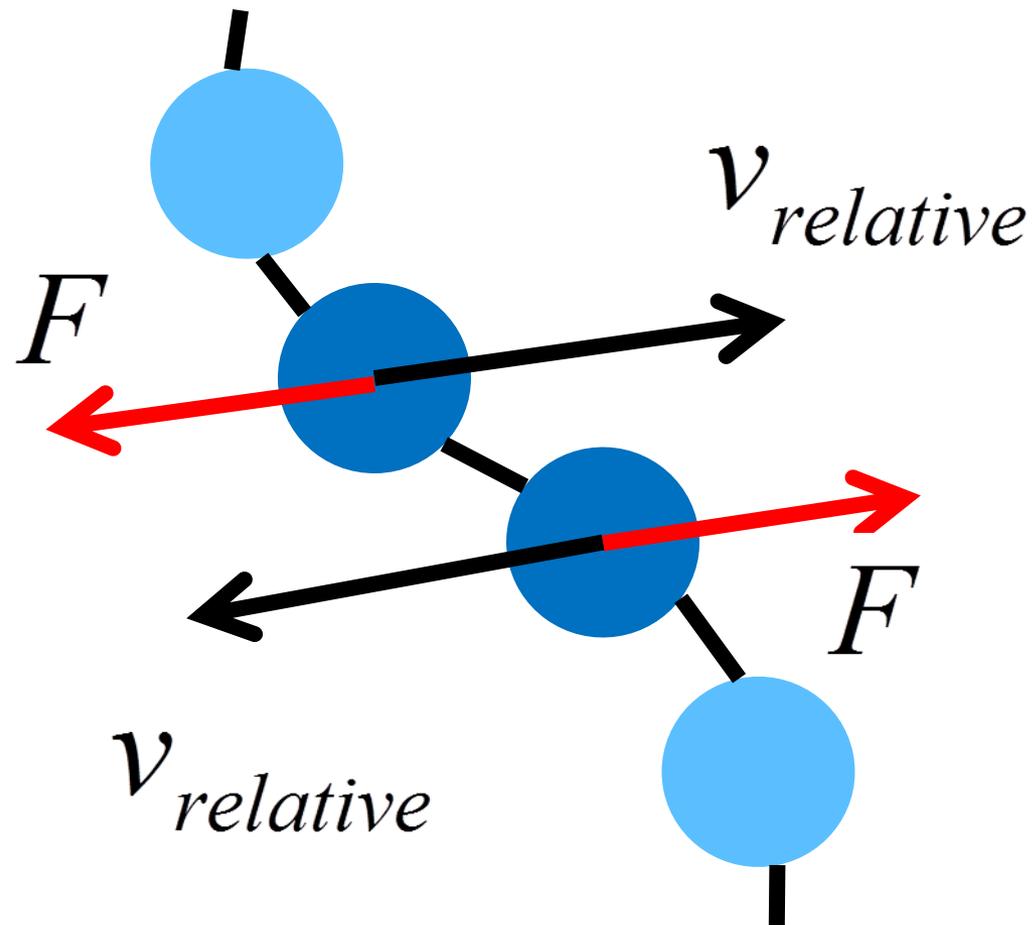
$$F_2 = \frac{\tau}{\sin \alpha} \quad F_1 = F_2 \left(\frac{mr^2}{I} \sin^2 \alpha + 1 \right)$$

Simulation – damping

Relative velocity
according to
adjacent bead

→ Force in
opposite direction

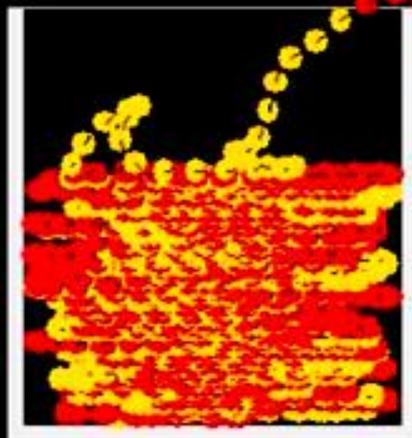
$$F = -Cv_{relative}$$





Simulation input

- **Geometrical properties** of string and beaker
- Experimental data – **bending stiffness**
- Fitted coefficient of damping
- Initial distribution of beads – random
 - Letting the string fall to the beaker
 - Small random side velocity for instability



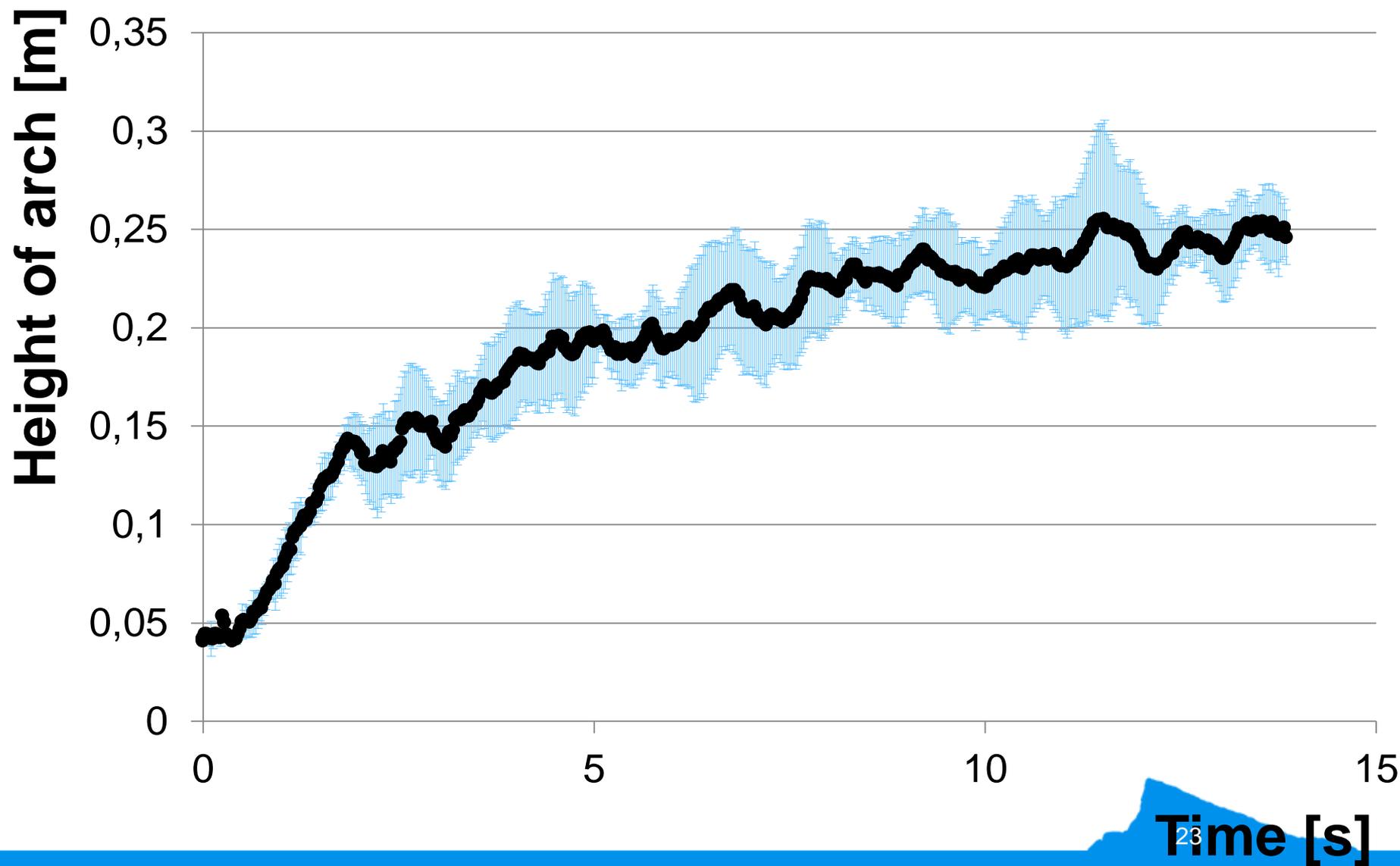


What if...?

- Very long string
- Influence of height over the floor
- Different strings/ropes
- Different beakers

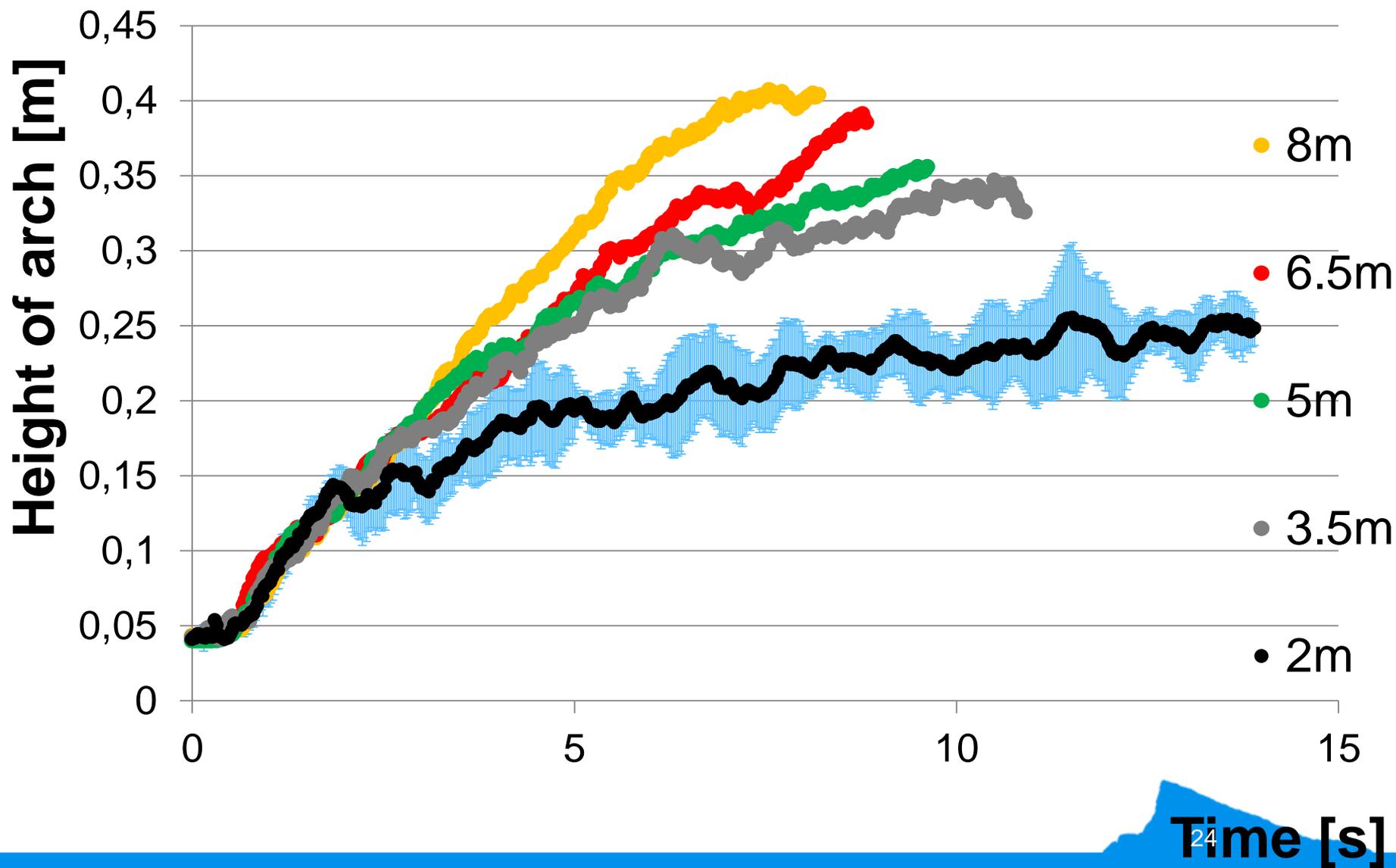


Very long string





Height of the beaker over the floor



Different strings

- Metal beads
 - work
- Thread, climbing rope
 - do not work

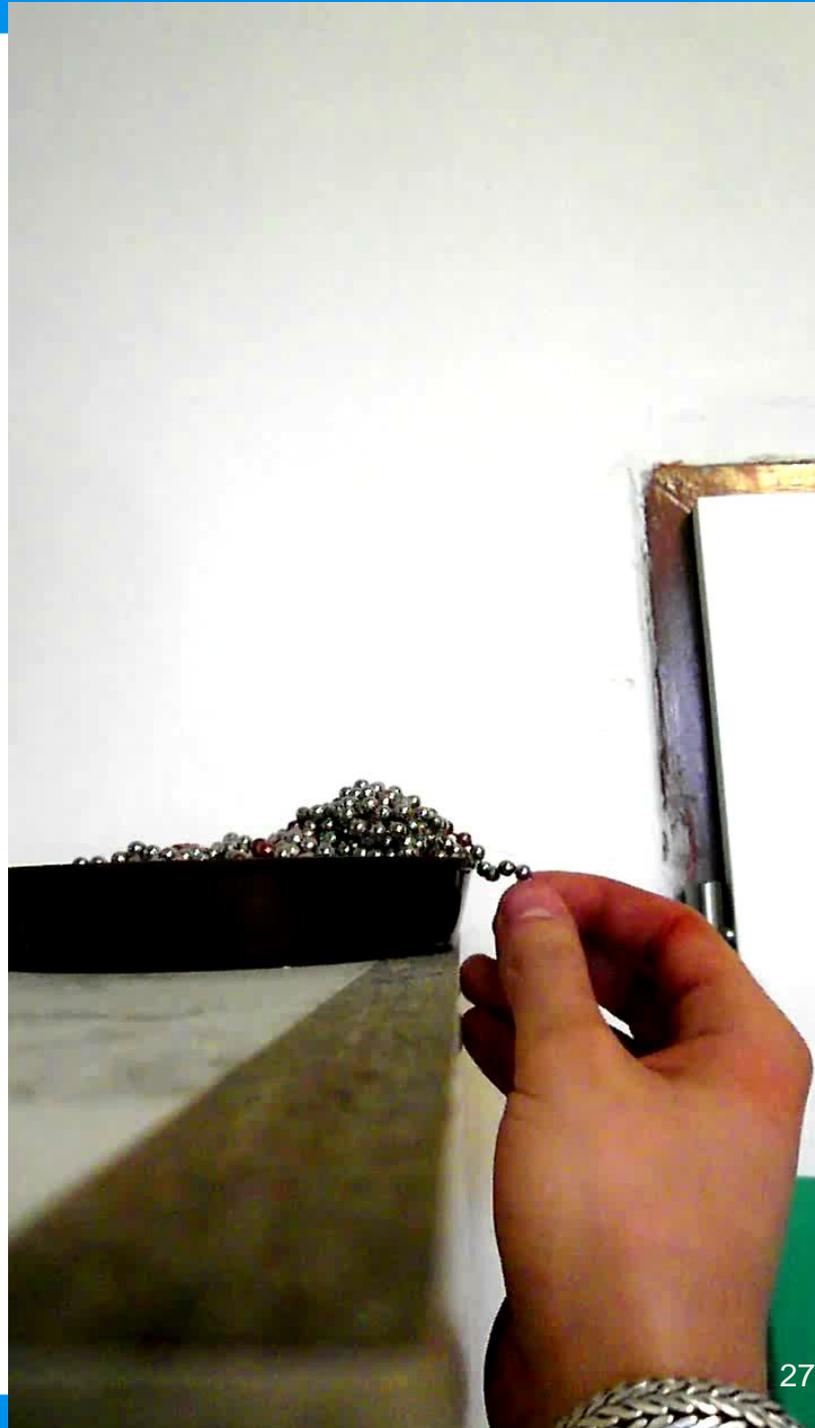
Beaker –
high walls,
small hole





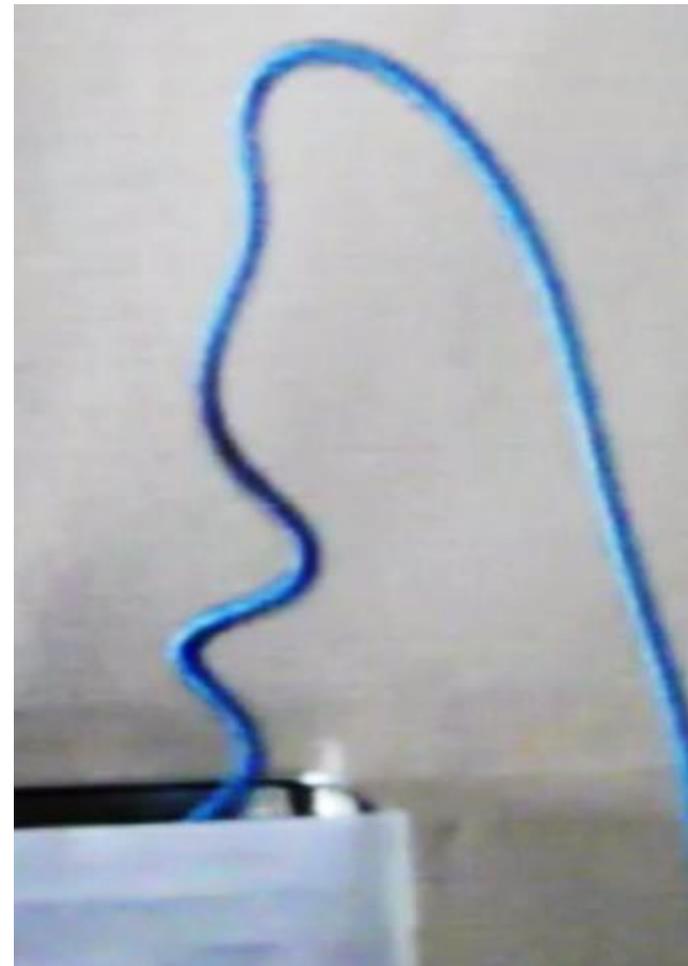
Beaker

– low walls



Stable shape of the arch

- Well known effect – **Lariat chain**
- Speed of transverse waves = speed of the string
- Waves appear to be stable





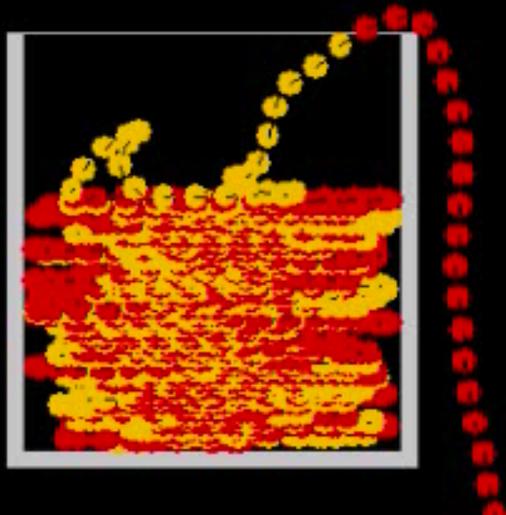
Conclusion

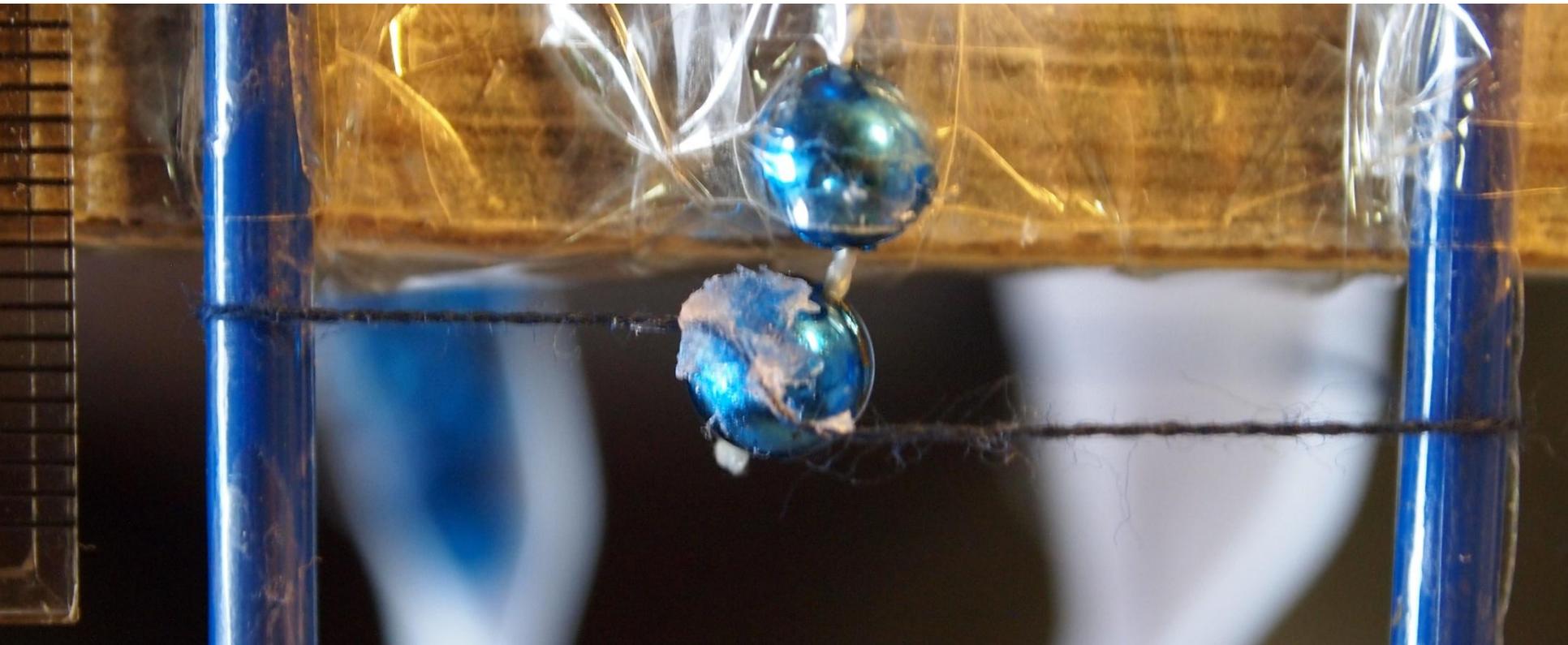
- Found important effect of bending stiffness
- Explained mechanism behind arch formation
- Developed a 3D numerical model of phenomenon
- Investigated relevant parameters



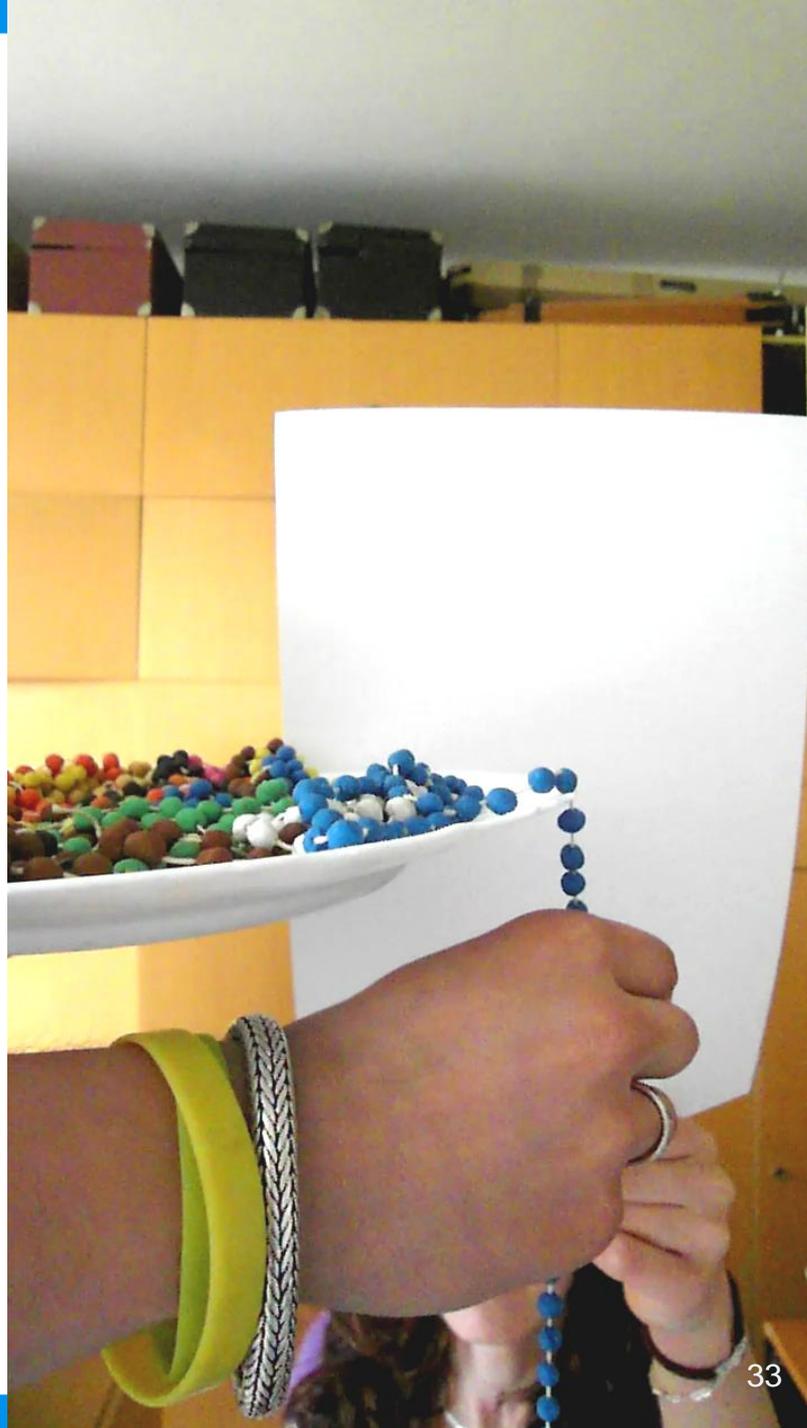
APPENDICES

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Plasticine beads – do not work



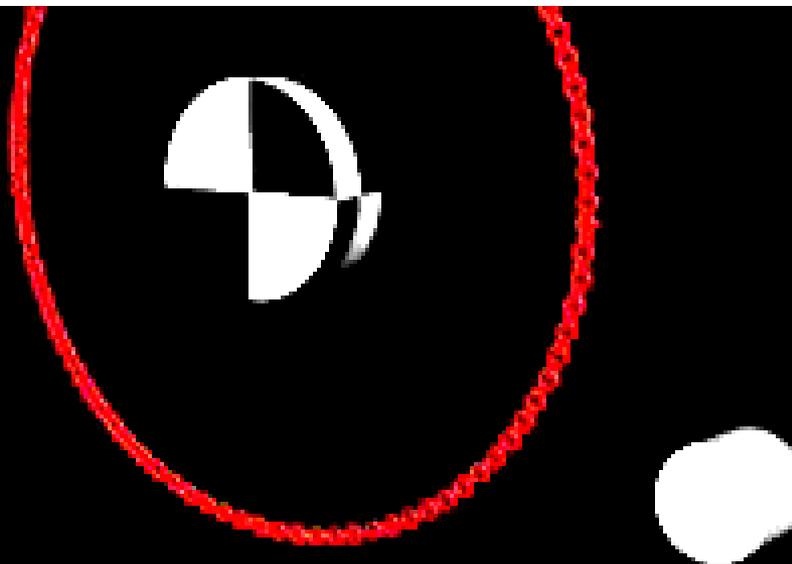
Climbing rope



Thread







<http://www.youtube.com/watch?v=sRkl4qOWB7A>